Competition in persuasion

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Motivation

• Does competition among persuaders increase information?

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- Long tradition in political and legal thought says: Yes
 - Media ownership regulation
 - First Amendment law
 - Adversarial judicial system

- Two pharmaceutical companies, j=1,2
- $\omega_{ij} \in \{l, h\}$ is the quality of drug j for consumer i

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• Qualities are independent and $\Pr\left(\omega_{ij}=h
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- Unit mass of consumers, all prefer high to low quality
 - $\frac{1}{2}$ always buy the drug with higher expected quality
 - $\frac{1}{2}$ buy the drug with higher expected quality if $Pr(\omega_i = h) > \frac{1}{2}$

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 - null: an uninformative signal
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 - null: an uninformative signal
 - reveal; : fully reveals quality of own drug for all i

$$\begin{array}{ccc} null & reveal_2\\ null & \frac{1}{4}, \frac{1}{4} & \frac{2}{5}, \frac{1}{5}\\ reveal_1 & \frac{1}{5}, \frac{2}{5} & \frac{17}{50}, \frac{17}{50} \end{array}$$

- Prisoners' dilemma
 - revealing information beneficial for the firm's joint profits
 - revealing information unilaterally unattractive
 - null is a dominant strategy
- Unique equilibrium: (null, null)
- Unique collusive outcome: (*reveal*₁, *reveal*₂)
- Enhancing competition (blocking a merger) leads to less information

- Symmetric information
- Number of senders simultaneously choose signals about the state
- Each sender has arbitrary preferences over the information revealed

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- Competition can reduce information
- Competition can increase information
- Information environment specifies information available to each sender

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• Goal: Find a condition on the information environment such that

Theorem

Competition unambiguously increases information **if and only if** this condition is satisfied.

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• Finite state space Ω ; typical state ω

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• *n* senders with a common prior

- Finite state space $\Omega;$ typical state ω
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- ullet A signal is a random variable (potentially) correlated with ω

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- A set of signals P induces a distribution of posteriors $\langle P
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- Simultaneous move game:
 - sender *i* chooses signal $\pi_i \in \Pi_i$
 - strategy profile $\boldsymbol{\pi} = (\pi_1,...,\pi_n)$
 - sender i's payoff: $v_i\left(\langle \pi
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- Assumption:

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$$\underline{\pi} \in \Pi_i \ \forall i: \ \langle P \cup \underline{\pi} \rangle = \langle P \rangle \ \forall P$$

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- Assumption:
 - $\underline{\pi} \in \Pi_i \ \forall i: \ \langle P \cup \underline{\pi} \rangle = \langle P \rangle \ \forall P$
- Terminology:
 - au is feasible if $\exists \pi \in \Pi$ s.t. $au = \langle \pi
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The Blackwell order

• Blackwell order \succeq on the set of outcomes

• Partial order

The Blackwell order

- Blackwell order \succeq on the set of outcomes
- Partial order
 - $\tau \succeq \tau' \to \tau$ is more informative than τ'
 - $\tau' \not\succ \tau \to \tau$ is no less informative than τ'

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• Information generated directly observed

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- Information generated directly observed
- Senders have no private information when they choose their signals

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- All available signals are equally costly
 - Arbitrary Π_i 's allow some signals to be prohibitively costly
 - Allow for comparative advantage

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- All available signals are equally costly
 - Arbitrary Π_i 's allow some signals to be prohibitively costly
 - Allow for comparative advantage
- No sender can down out information provided by others:

• $P' \subset P \implies \langle P \rangle \succeq \langle P' \rangle$

Basic intuition

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- Each player i chooses $q_i \in \mathbb{N}$
- Outcome of the game is $au = \sum_i q_i$

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• Player *i*'s payoff is $v_i(\tau)$

- Each player i chooses $q_i \in \mathbb{N}$
- Outcome of the game is $au = \sum_i q_i$
- Player i's payoff is $v_i(\tau)$
- Unique collusive outcome that maximizes $\sum_{i} v_{i}(au)$

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Proposition

Any pure strategy equilibrium outcome is weakly greater than the collusive outcome.

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- suppose $\tau^c > \tau^*$
- for at least one player $v_i\left(au^{c}
 ight)>v_i\left(au^{*}
 ight)$
- player i can profitably deviate to $q_i = q_i^* + (au^c au^*)$

The sum game: key properties

- No downward deviation feasible: $q_i \ge 0$
 - Equilibria with excessively high outcomes possible
 - Information also has this feature
- Every upward deviation feasible: every *i* can deviate to any $au \geq \sum q_i$

- Equilibria with excessively low outcomes not possible
- Information does not always have this feature

The information environment

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Information environment

• Refer to $\mathbf{\Pi} \equiv \times_i \Pi_i$ as the information environment

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Definition

 $\begin{array}{l} \Pi \text{ is Blackwell-connected if } \forall i, \forall \pi \in \Pi, \ \pi' \in \Pi_{-i} \text{ s.t. } \langle \pi \rangle \succeq \langle \pi' \rangle, \\ \exists \pi_i \in \Pi_i \text{ s.t. } \langle \pi \rangle = \langle \pi' \cup \pi_i \rangle. \end{array}$

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• i.e., given any strategy profile, any sender can unilaterally deviate to any feasible outcome that is more informative
Examples of environments

- Number of draws: given π, each sender chooses the number of independent draws
- Precisions: sender *i* generates an independent signal $\mathcal{N}(\omega, \sigma_i^2)$
- Partitions: each sender chooses a partition of Ω
- Facts: each fact in set F generates an i.i.d. signal; each i chooses
 F_i ⊂ F
- All-or-nothing: each sender can say nothing or fully reveal everything

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• *Rich:* each sender conducts any experiment, potentially correlated with others

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- *Rich:* each sender conducts any experiment, potentially correlated with others
- All of these information environments are Blackwell-connected

Individual vs. aggregate feasibility

• Key implication of environment being Blackwell-connected:

| Claim |
|---|
| Suppose $m{\Pi}$ is Blackwell-connected. Then, $\{\langle \pi angle \pi \in \Pi_i\} = \{\langle \pi angle \pi \in m{\Pi}\}$ |
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Individual vs. aggregate feasibility

• Key implication of environment being Blackwell-connected:



• Each sender can provide as much information as many senders can provide together

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Individual vs. aggregate feasibility

• Key implication of environment being Blackwell-connected:

Claim Suppose Π is Blackwell-connected. Then, $\{\langle \pi \rangle | \pi \in \Pi_i\} = \{\langle \pi \rangle | \pi \in \Pi\}$ $\forall i$.

- Each sender can provide as much information as many senders can provide together
- Necessary but not sufficient for environment to be Blackwell-connected

- can also be too 'coarse'
- e.g., each sender chooses $n_i \in \{0,2,3,...\}$ independent draws

Main result

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• An outcome τ^{c} is *collusive* if it maximizes $\sum_{i} v_{i}(\tau)$

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 - results generalize to all monotone social welfare functions

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- Expositional ease: assume collusive outcome is unique
 - generically satisfied

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 - results generalize to all monotone social welfare functions
- Expositional ease: assume collusive outcome is unique
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- Compare equilibrium outcomes with the collusive outcome

Every equilibrium outcome is no less informative than the collusive outcome (regardless of preferences) if and only if the information environment is Blackwell-connected.

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- Suppose **Π** is Blackwell-connected
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- There is some sender i s.t. $v_i(\tau^c) > v_i(\langle \pi^* \rangle)$

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- Let $\pi^*_{-i} = \left(\pi^*_1, ..., \pi^*_{i-1}, \pi^*_{i+1}, ..., \pi^*_n\right) \in \mathbf{\Pi}_{-i}$
- We have $au^{\,c} \succeq \langle \pi^*
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- Π Blackwell-connected $\Rightarrow \exists \pi_i^d \in \Pi_i \text{ s.t. } \tau^c = \langle \pi_{-i}^* \cup \pi_i^d \rangle$

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- only if part is constructive

Caveats

• Equilibrium outcomes might not be comparable to the collusive outcome

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Proposition

Every equilibrium outcome is **more** informative than the collusive outcome (regardless of preferences) if and only if the information environment is Blackwell-connected **and** any two feasible outcomes are comparable.

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• Equilibrium outcomes might not be comparable to the collusive outcome

Proposition

Every equilibrium outcome is **more** informative than the collusive outcome (regardless of preferences) if and only if the information environment is Blackwell-connected **and** any two feasible outcomes are comparable.

- With mixed strategies, the environment is never Blackwell connected
 - mixed strategy equilibria are not unambiguously more informative than collusive outcomes

• Will a merger of two pharmaceuticals lead to more information?

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 - each firm commissions RCT from a third-party
 - each batch of subjects yields an i.i.d. signal about the two drugs

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- Scenario B:
 - each firm can only generate information about its own drug

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- Scenario B:
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 - informational environment is not Blackwell-connected

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• Scenario A:

- each firm commissions RCT from a third-party
- each batch of subjects yields an i.i.d. signal about the two drugs
- informational environment is Blackwell-connected
- merger will reduce information regardless of the demand structure
- Scenario B:
 - each firm can only generate information about its own drug
 - informational environment is not Blackwell-connected
 - impact of merger will depend on demand
 - for some demand structure, merger will make consumers more informed

Equilibrium characterization

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Characterizing the equilibrium set

 A simple equilibrium characterization if the environment is Blackwell-connected and Π_i = Π ∀i

Characterizing the equilibrium set

- A simple equilibrium characterization if the environment is Blackwell-connected and Π_i = Π ∀i
- Outcome τ is unimprovable for *i* if for any feasible $\tau' \succeq \tau$, we have $v_i(\tau') \leq v_i(\tau)$

Suppose $\Pi_i = \Pi \ \forall i$, Π is Blackwell-connected, and $n \ge 2$. A feasible outcome is an equilibrium outcome if and only if it is unimprovable for each sender.

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- Only if follows directly from definition of Blackwell-connected
- Suppose some feasible au is unimprovable for each sender
- Consider $\pi \in \Pi$ s.t. $\langle \pi \rangle = \tau$

Suppose $\Pi_i = \Pi \ \forall i$, Π is Blackwell-connected, and $n \ge 2$. A feasible outcome is an equilibrium outcome if and only if it is unimprovable for each sender.

- Only if follows directly from definition of Blackwell-connected
- Suppose some feasible au is unimprovable for each sender
- Consider $\pi \in \Pi$ s.t. $\langle \pi \rangle = \tau$
- Strategy profile $(\pi,...,\pi)$ is an equilibrium
 - i can only deviate to $\tau' \succeq \tau$
 - au unimprovable implies $v_i(au') \leq v_i(au)$

Characterization result illustrated



Comparative statics illustrated





Other results

- Three notions of increased competition
 - Equilibrium outcomes vs. collusive outcomes

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- Presence of additional senders
- Misalignment of senders' preferences
Other results

- Three notions of increased competition
 - Equilibrium outcomes vs. collusive outcomes
 - Presence of additional senders
 - Misalignment of senders' preferences
- Focus on $\Pi_i = \Pi$ and minimally informative equilibria
- If **Π** is Blackwell-connected
 - adding senders cannot lead to less information
 - more misalignment cannot lead to less information

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Other results

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• Comparative statics on sets

Thank you

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Minimal equilibria

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- \bullet Suppose τ and τ' are two equilibrium outcomes and $\tau'\succ\tau$
- Then, $v_i(\tau) \ge v_i(\tau')$ for all senders i

Minimal equilibria

- Suppose the informational environment is Blackwell-connected
- \bullet Suppose τ and τ' are two equilibrium outcomes and $\tau'\succ\tau$
- Then, $v_i(\tau) \ge v_i(\tau')$ for all senders i
- Say τ is a minimal equilibrium outcome if there is no equilibrium outcome τ' s.t. $\tau' \succ \tau$

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Adding senders

- Compare minimal equilibria when
 - ${\scriptstyle \bullet}$ set of senders is J
 - $\bullet\,$ set of senders is $J'\subset J$

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Adding senders

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 - set of senders is J
 - set of senders is $J' \subset J$
- Blackwell-connectedness no longer sufficient

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Proposition

Suppose $\Pi_i = \Pi$ for all *i*. If the information environment is Blackwell-connected, then (regardless of preferences) any minimal equilibrium outcome when the set of senders is some set J is no less informative than any minimal equilibrium outcome when the set of senders is some set $J' \subset J$.

Preference misalignment

• Suppose there are two senders j and k with

$$v_j(\tau) = f(\tau) + bg(\tau)$$
$$v_k(\tau) = f(\tau) - bg(\tau)$$

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• Parameter $b \ge 0$ measures misalignment of preferences

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• Parameter $b \ge 0$ measures misalignment of preferences

Proposition

Suppose $\Pi_i = \Pi$ for all *i*. If the information environment is Blackwell-connected, then any minimal equilibrium outcome when the level of misalignment is *b* is no less informative than any minimal equilibrium outcome when the level of misalignment is some b' < b.

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