



































































































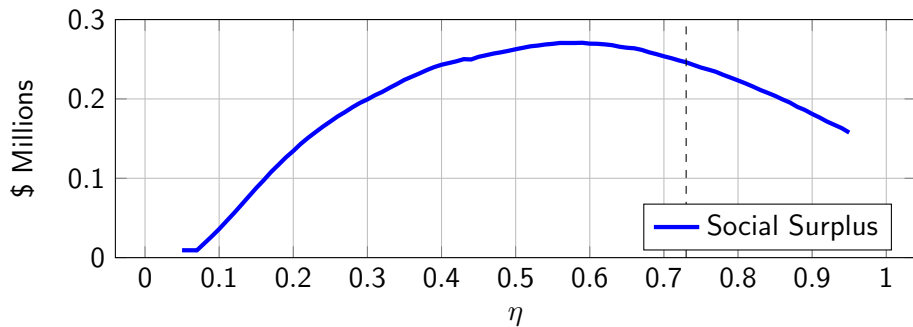






## Intensity of Competition: The Effect of $\eta$

Increase  $\eta \implies$  reduce holdup costs, but increase excessive Phase I effort



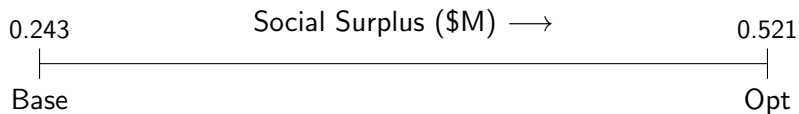
- ▶ Socially-optimal value of  $\eta$  is 0.5–0.6
- ▶ Holdup costs are low, so benefit to reducing other inefficiencies
- ▶ Net benefit is fairly small ( $< 10\%$ )

**Aside:**  $\eta$  is on the Pareto frontier between DOD and firm profits ▶ Laffer Curve



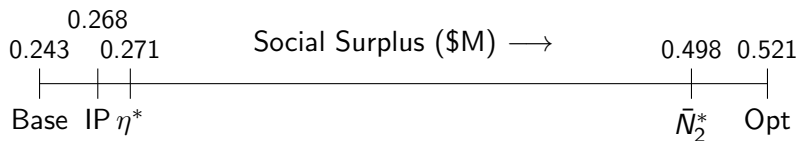
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Consider  $N_1 = 4$ , with  $\bar{N}_2 = 2$  as a baseline



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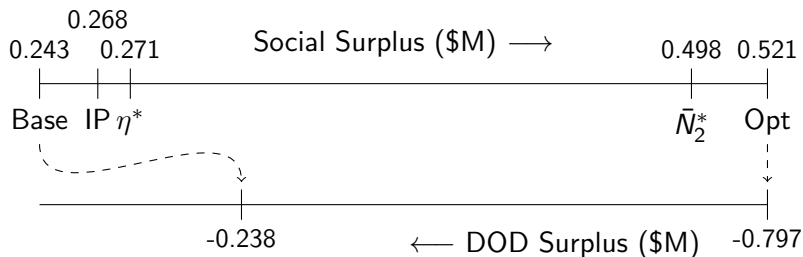
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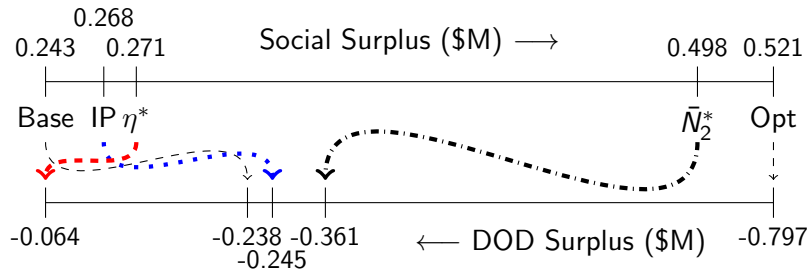
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- ▶ IP sharing, reducing  $\eta$ , and increasing  $\bar{N}_2$  all increase social surplus
- ▶ ... but most socially-optimal design changes are harmful for DOD
- ▶ DOD internalizes research costs but captures small portion of surplus

Most design changes benefit **either** planner **or** DOD

# Conclusion

Developed a structural model of R&D contests

- ✓ Identified from research expenditures and procurement contracts
- ✓ Tractable estimation procedure applied to the DOD SBIR program

Increasing competition, reducing the share of the surplus given to the firms, and mandating that firms sharing IP can improve social outcomes

- ▶ Simple design changes can substantially improve social surplus
- ▶ But, usually detrimental to DOD profits

**Future Work:** Key aspects of the model apply to more general settings of multistage interactions

- ▶ FDA trials and product market competition; procurement of large construction projects; venture capital funding...





## Early- and Late-Stage Competition

Total **change** from baseline ( $N_1 = \bar{N}_2 = 1$ ), in millions of dollars

	Social Surplus (Base = 0.144 \$M)				DOD Profits (Base = -0.103 \$M)			
	$\bar{N}_2 = 1$	$\bar{N}_2 = 2$	$\bar{N}_2 = 3$	$\bar{N}_2 = 4$	$\bar{N}_2 = 1$	$\bar{N}_2 = 2$	$\bar{N}_2 = 3$	$\bar{N}_2 = 4$
$N_1 = 2$	-0.024	0.129			$N_1 = 2$	-0.023	-0.094	
$N_1 = 3$	-0.022	0.099	0.247		$N_1 = 3$	-0.024	-0.134	-0.180
$N_1 = 4$	-0.019	0.102	0.218	0.354	$N_1 = 4$	-0.026	-0.135	-0.222

$N_1 \uparrow, \bar{N}_2 -$

- ▶ Phase I R&D per-firm  $\downarrow$ , but only other benefit is added draws of value
- ▶ DOD only captures 1/4 of this benefit

$N_1 \uparrow, \bar{N}_2 \uparrow$

- ▶ **Low substitutability** between projects in Phase II
- ▶ Social surplus and DOD profits change almost linearly

Planner prefers to invite contestants, DOD prefers to restrict entry



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# Decomposing the Effect of Competition

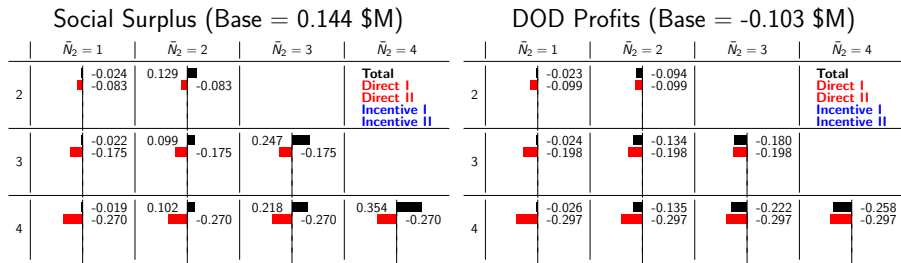
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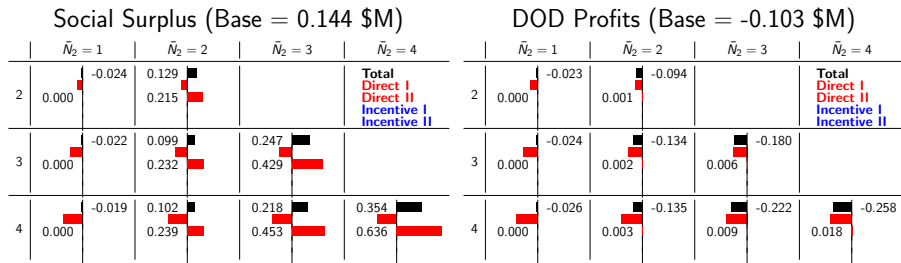
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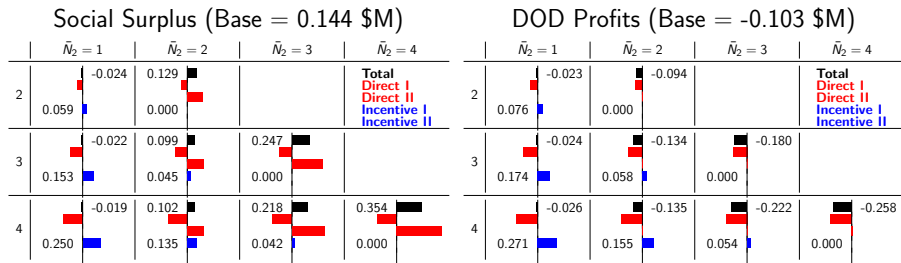
- ▶ **Direct effect of Phase I**  $< 0$
- ▶ Benefit of added value draws in Phase I is low
- ▶ DOD only internalizes part of generated surplus  $\rightarrow$  larger in magnitude for DOD than social planner

# Decomposing the Effect of Competition



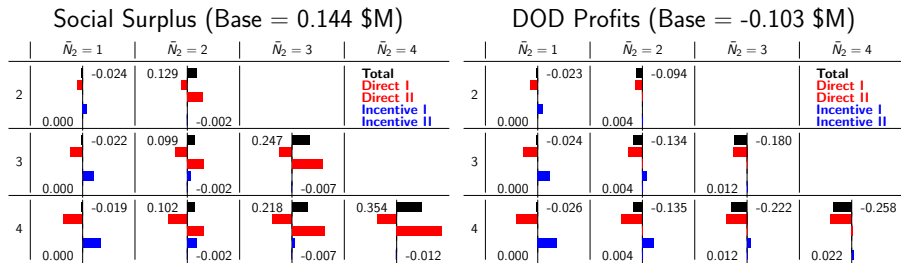
- ▶ **Direct effect of Phase II**  $> 0$  for SS,  $\approx 0$  for DOD
- ▶ Additional chance at success is beneficial due to low substitutability
- ▶ ... but the DOD has to pay the full research costs
- ▶ **Key difference** between social planner and DOD

# Decomposing the Effect of Competition



- ▶ Incentive effect of Phase I  $> 0$
- ▶ Effort overprovided  $\rightarrow$  firms readjusting efforts downward is beneficial
- ▶ Slightly larger in magnitude for DOD

# Decomposing the Effect of Competition



- ▶ Incentive effect for Phase II  $\approx 0$
- ▶ Competition is only relevant if both succeed, which is an unlikely event

▶ Back



## Intensity of Competition: The Effect of $\eta$

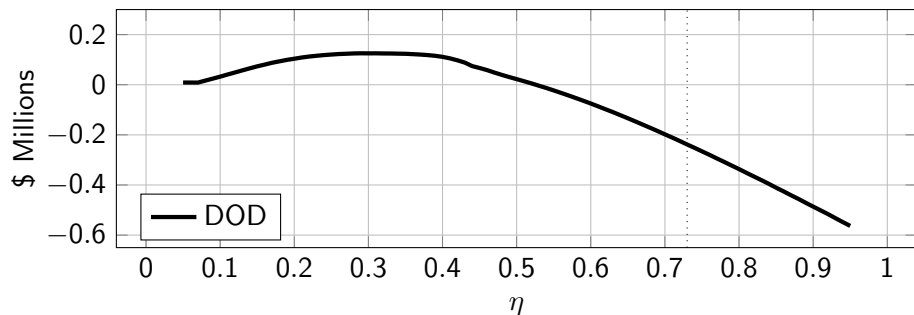
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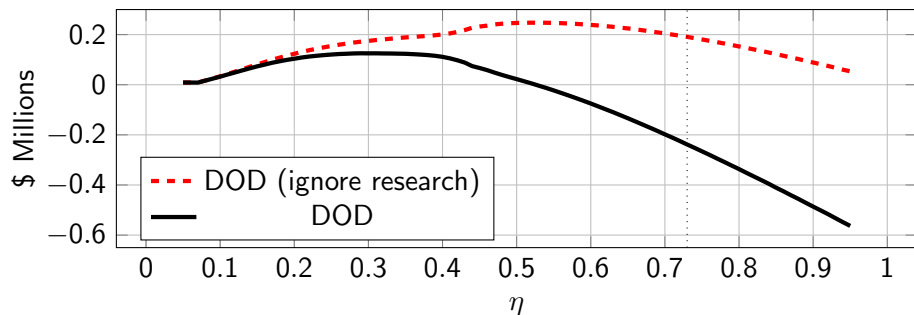


- ▶  $\eta \gtrsim 0.3$  is Pareto efficient
- ▶ DOD profits (with research costs) can be improved significantly

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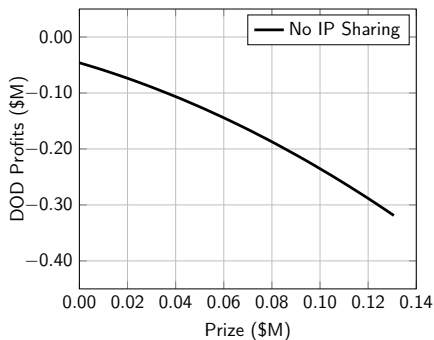
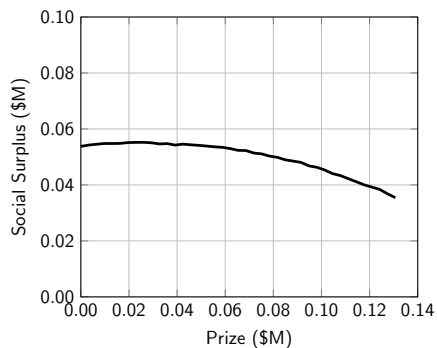
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- ▶  $\eta \gtrsim 0.3$  is Pareto efficient
- ▶ DOD profits (with research costs) can be improved significantly
- ▶ DOD profits without research costs are closer to optimal



## Decoupling Research and Delivery: DOD Profits



- ▶ Prizes can improve social surplus but reduce DOD profits
- ▶ ... but small at most because Phase I research is often overprovided





