

Targeting in Advertising Markets: Implications for Offline vs. Online Media

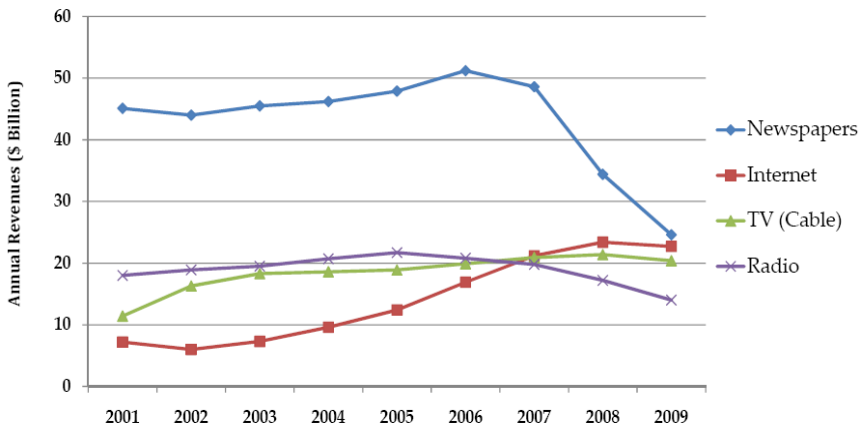
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- “Recent” progress in advertising technology:
 - display advertising mobile ads
 - sponsored search addressable cable
 - social networks ...
- Distinctive feature is the ability to target:
 - attribute, demographic targeting;
 - behavioral, contextual targeting.

U.S. Advertising Market -- Media Comparison



Targeting with Many Markets/Products

- to offer a model of targeting in advertising markets in the presence of
 - many distinct advertising markets
 - many distinct advertisers
- we trace out the implications of targeting for:
 - the allocation of advertisement messages;
 - the social value of advertising;
 - the equilibrium price of advertising;
 - the equilibrium revenues of new and old media.

A Model of Advertising as Matching

- Advertising matches a consumer and a product.
- An advertisement message turns a potential, interested consumer into an actual customer.
- Advertising markets operate under substantial frictions:
 - ① messages may reach the wrong consumer;
 - ② messages may reach the same consumer repeatedly.
- Targeting reduces matching frictions.

Advertising and Product Markets

- A continuum of distinct advertising markets

$$a \in [0, \infty),$$

representing outlets, channels, websites, searches.

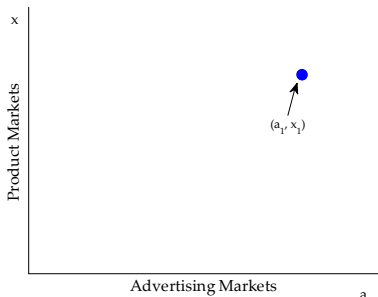
- A continuum of distinct products (= firms),

$$x \in [0, \infty).$$

- A unit mass of consumers with two-dimensional type (a, x) :
 - each consumer is located in a specific advertising market a ;
 - each consumer is interested in a specific product x .

Consumer Characteristics...

- A consumer is characterized by (a, x) :
 - ① his location in a specific advertising market a ,
 - ② his preference for a specific product x



- market structure: joint density $s(a, x)$ over (a, x) :

$$\int_0^{\infty} \int_0^{\infty} s(a, x) da dx = 1.$$

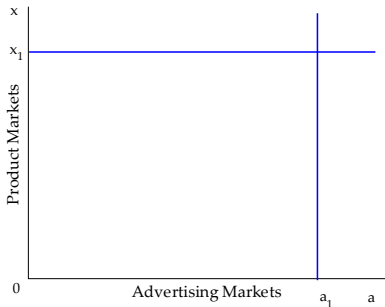
... and Market Characteristics

- advertising market a : distribution over consumer preferences

$$s(x|a) = \frac{s(a, x)}{\int_0^\infty s(a, x') dx'}$$

- firm x : distribution of its consumers over advertising media:

$$s(a|x) = \frac{s(a, x)}{\int_0^\infty s(a', x) da'}$$



- we maintain the distribution over consumer preferences:

$$s(x) = \int_0^{\infty} s(a', x) da',$$

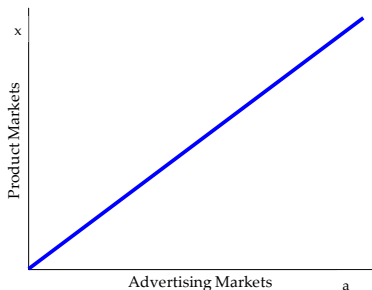
the share $s(x)$ of each product in the consumer market

- we order x (without loss of generality) so that:

$$s'(x) < 0,$$

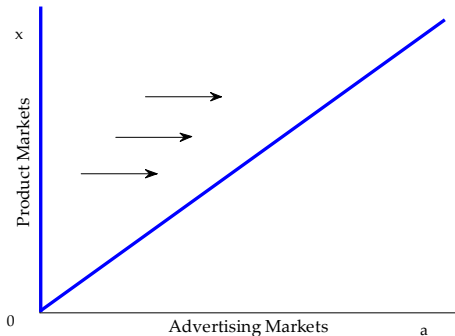
- there are products with a broad audience $x \approx 0$ and products with a narrow audience $x \approx \infty$ (the long tail of Anderson (2006))

- we investigate the impact of different distributions of consumers across advertising markets..
- the distribution of consumer across advertising markets range
 - from perfect targeting
 - to zero targeting
- and ask how does an increase in targeting impact the allocation and the price of advertising across media markets



Impact of Targeting

- an increase in targeting then has two effects:
 - ① consumers move from mass market publications to more specialized, narrower media
 - ② in every media market, the naturally targeted audience has a larger relative population share



Distribution in Product Markets

- Exponential distribution of consumers' interests:

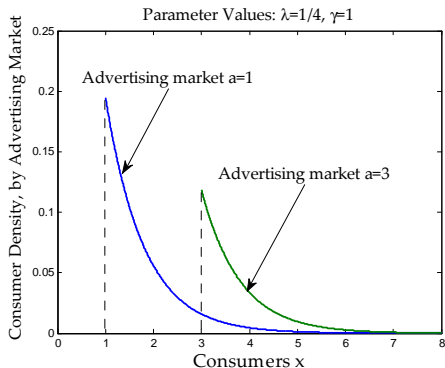
$$s_x := \lambda e^{-\lambda x}.$$

- λ measures concentration of consumers in product markets.
- Market shares s_x are declining in x .
- Hierarchical structure of products:
 - popularity: bicycles, music, watches, travel destinations;
 - mass vs. niche products, mainstream vs. fringe firms.

Distribution in Advertising Markets

- Conditional distribution of consumers x in markets a :

$$s(x|a) = \gamma e^{-\gamma(x-a)}, \quad \text{for all } 0 < a \leq x.$$

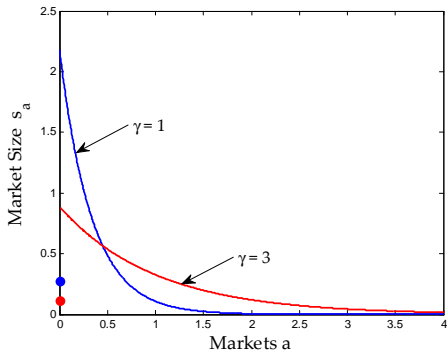


- Distribution across markets is upper triangular (stationary):

$$s(x|a) = 0 \quad \text{for all } x < a,$$

Size of Advertising Markets

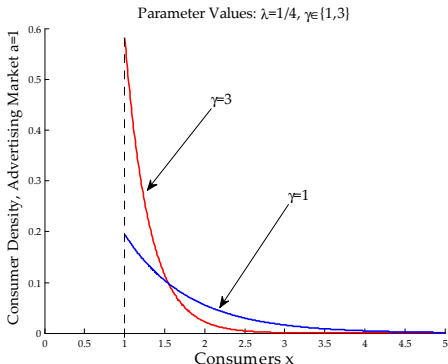
- an increase in the targeting technology γ has a size effect...:



- γ measures consumer concentration in advertising markets.
- high $\gamma \Rightarrow$ the consumers of x move to nearby markets $a \approx x$.

Composition of Advertising Markets

- ... and an increase in targeting γ has a composition effect:



- γ measures consumer concentration in advertising markets.
- high $\gamma \Rightarrow$ most consumers in a have nearby preferences $x \approx a$.
- a higher γ facilitates targeting.

Advertising as Random Matching

- Each consumer reads/views/processes M messages
- A consumer with preference for product x purchases if and only if she receives a message from firm x
- Firm x sends $m_{a,x}$ messages to consumers in market a .
- Each message is received with **uniform probability** by one of the consumers in advertising market a :
- It follows that a consumer in advertising market a receives at least one message from firm x with probability

$$f(m_{a,x}, s_a) = 1 - \exp(-m_{a,x} / s_a).$$

- an advertising policy of firm x :

$$\{m_{a,x}\}_{a=0}^x$$

- advertising intensity in advertising market a :

$$\frac{m_{a,x}}{s_a}$$

- the gross revenue of $m_{a,x}$ is given by

$$s_{a,x} \cdot f(m_{a,x}, s_a) = s_{a,x} \cdot (1 - \exp(-m_{a,x} / s_a))$$

- an optimal advertising policy seeks to minimize the role of:
 - ① irrelevant messages: $1 - s_{a,x}$
 - ② duplicating messages: $\exp(-m_{a,x} / s_a)$

Competitive Equilibrium

- price of message in advertising market a is competitive equilibrium price

$$p_a$$

- M is time/attention of consumer devoted to advertisements
- supply of messages M_a in advertising market a is given by:

$$M_a = s_a \cdot M$$

- competitive price p_a equilibrates demand and supply:

$$\int_0^{\infty} m_{a,x}(p_a) dx = M_a.$$

- Each sale generates revenue \$1, firms only differ in size $s(x)$.
- Firm x chooses $m_{a,x}$ to maximize profit:

$$\pi_{a,x} = \max_{m_{a,x}} \left[s_{a,x} \cdot \left(1 - \exp \left(-\frac{m_{a,x}}{s_a} \right) \right) - p_a \cdot m_{a,x} \right].$$

- advertising policies are separable across advertising markets:

$$m_{a,x} = s_a \left(\ln \frac{\gamma + \lambda}{p_a} - (\gamma + \lambda) (x - a) \right)$$

for all $x \geq a$.

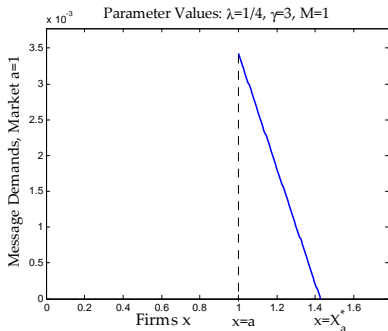
Competitive Equilibrium

- marginal advertiser in advertising market a is X_a^*
- The number of active firms is constant across markets a :

$$X_a^* - a = \sqrt{\frac{2M}{\lambda + \gamma}}$$

- The equilibrium demands are

$$m_{a,x}^* = \gamma \lambda e^{-a\lambda} (X_a^* - x).$$



Competitive Equilibrium Price

- Equilibrium prices p_a^* are equalized across advertising market:

$$p_a^* = p^* = (\lambda + \gamma) e^{-\sqrt{2(\lambda+\gamma)M}}, \quad \text{for all } a.$$

- For any $\gamma > 0$, all firms advertise somewhere
- positive targeting \Rightarrow “long tail”.

The Social Value of Targeting

- an improvement in targeting technology as increase in γ
- what is the impact in terms of the social welfare?
 - less irrelevant messages are received
 - more messages are sent by smaller firms

Proposition (Targeting and Social Welfare)

As targeting improves the social value of advertising increases.

- the total number of matches between advertisers and consumers increases
- even, the number of matches of each firm (product) increases

Targeting and the Profile of Demand

- as the social value of advertising increases, how does the composition in the demand for advertising change?

Proposition (Targeting and Demand)

As targeting improves:

- ① *the large firms purchase less, the small firm purchase more messages (across all markets);*
 - ② *the number of participating firms $X_a^* - a$ decreases in every advertising market;*
 - ③ *The number of messages per capita $m_{a,x}^* / s_a$ increases for all $x < (a + X_a^*) / 2$.*
- conversely, every firm is present in fewer advertising markets

Targeting and The Price for Advertising

- as the social value of advertising increases, can (a share of) the increase in value be captured by the media?

Proposition (Targeting and Price)

As γ increases, the equilibrium price per message p_a^ increases if and only if $\lambda + \gamma < 2/M$.*

- the equilibrium price is initially increasing in the targeting ability but eventually decreasing
- main trade-off: the messages become more relevant yet eventually to a smaller set of firms and thus the risk of duplication (saturation)
- in hedonic terms: the price per consumer reached is decreasing everywhere.

- Chandra and Kaiser (2010) "Target Advertising in Magazine Markets":
 - advertiser value more homogenous groups of readers (in subscriber characteristics of age, gender, income, etc.)
- Rutz and Bucklin (2010): "From Generic to Branded: A Model of Spillover Dynamics in Paid Search Advertising," compare generic (e.g., "Hotels LA") and branded (e.g., "Hilton Hotels LA") searches
 - find that branded keywords have lower prices than generic keywords "Sheraton Hotel NYC" vs "Hotel NYC";
 - find that long, narrower keywords "Hotels LA Westwood" have lower prices than shorter ones "Hotels LA"

- allow for multi-homing of consumer and thus multiple opportunities for advertiser to match with a customer
- online versus offline media, targeted vs. non-targeted medium
- total exposure to advertising, given by M , is now divided between media, A and B :

$$M_A + M_B = M$$

- suppose firm x reaches a fraction a_x of its consumers on medium A , and a fraction b_x on medium B .
- the total fraction of s_x reached is

$$a_x + b_x - a_x \cdot b_x.$$

- general (offline, A) and perfectly targeted (online, B) advertising $(m_x^A, m_{a,x}^B)$.
- supply in the (single) offline market is M_A .
- supply in online market a is $M_{B,a} := s_a \cdot M_B$.
- perfectly targeted advertising online: $\gamma = \infty$
- the relevant online advertising market for firm x is $a = x$.

- large firms ($x < X^*$) are present online and offline
- small firms ($x > X^*$) are present only online

Proposition (Equilibrium Prices)

- ① *The equilibrium price on the offline medium is given by:*

$$p^* = \lambda \exp(-M_B - \sqrt{2\lambda M_A}).$$

- ② *The equilibrium prices on the online markets are given by:*

$$p_a^* = \begin{cases} \exp(\lambda a - M_B - \sqrt{2\lambda M_A}), & \text{for } a \leq X^*, \\ \exp(-M_B), & \text{for } a > X^*. \end{cases}$$

The Emergence of the Internet

- the attention/time allocated to online media, M_B , is increasing; conversely the attention to offline media, M_A is decreasing
- the segment of firms advertising offline is shrinking as $x < X^*$:

$$X^* = \sqrt{\frac{2M_A}{\lambda}}$$

- the price of advertising offline is decreasing faster, linear rather than square root, with an increase in the online media:

$$p^* = \lambda \exp(-M_B - \sqrt{2\lambda M_A}).$$

- in particular, relative to the introduction of competing offline medium where it would be:

$$p^* = \lambda \exp(-\sqrt{2\lambda (M_A + M_B)})$$

- Goldfarb and Tucker (2010): " Search Engine Advertising: Channel Substitution when Pricing Ads to Context" use natural experiment - ambulance-chaser regulations across states.
- when lawyers cannot contact clients by mail, advertising prices per click for search engine advertisements are 5-7% higher. Therefore, online advertising substitutes for offline advertising
- consistent with Chandra and Kaiser (2010) who document the positive valuation of homogenous, targeted audiences; and hence imply differential revenue across media with differential targeting abilities

- A model of targeting in competitive advertising markets.
- Hierarchical framework for product and advertising markets.

Extensions and future directions:

- ① revenue maximization, strategic interaction;
- ② platform competition;
- ③ congestion, consumer preferences over for different ads;
- ④ ad exchanges.