2014: Brand Totalitarianism
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As the Cold War commenced, George Orwell famously warned of a dystopian future in which government authorities pervasively surveil their citizens as part of an insidious system of public mind control.¹ In Nineteen Eighty-Four, Big Brother, the leader of the ruling party, controls the thoughts, values, and actions of the population through technology and information. The Ministry of Truth – which dictates news, entertainment, education, and the arts – uses large, ubiquitous two-way telescreens to broadcast propaganda and monitor citizens’ activities. Orwell’s dystopian vision achieved iconic literary and political status, although its dire predictions proved exaggerated . . . or possibly premature.²

While leaks of the National Security Administration’s (NSA) clandestine PRISM mass electronic data mining program have dominated headlines and reignited sales of Nineteen Eighty-Four,³ a more gradual, but possibly comparably significant, shift in information control has unfolded without much fanfare: the growing integration of advertising into news, media, expressive creativity, and social activity.⁴ This story is far less dramatic than the NSA controversy, but it may have greater ramifications for public health, expressive freedom, journalistic independence, and other economic, social, and political concerns. This story revolves around markets, corporate data centers, and technological change as opposed to clandestine government institutions. It is more Adam Smith and Facebook than Benito Mussolini or Joseph Stalin; more Mad Men, Marshal McLuhan, and digital video recorders (DVRs) than J. Edgar Hoover or Edward Snowden.

The growing integration of advertising into mass media and Internet services in the digital age represents a subtle, but real and present threat to expressive freedom, free will, and public well-being. What began as a largely innocuous means of cross-subsidizing print media and a solution to funding broadcast media has increasingly distorted the integrity of news reporting and creative expression. Part I explores the development of the advertising industry as a branch of applied psychological research. Part II traces the relationship between advertising and the funding and dissemination of expressive creativity. Part III explores the policy

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¹ GEORGE ORWELL, NINETEEN EIGHTY-FOUR (1949).
challenges posed by the growing integration of advertising into mass media and the larger
Internet-driven cultural landscape.

I. Advertising: Useful Information or Mind Control?

In the most charitable account, advertising provides consumers with useful information
and reduces the costs of searching for goods and services. The informative model of advertising
traces back to “Chicago School” economists writing in the early 1960s. This research typically
assumes that consumer preferences are relatively fixed. Don Draper and most economic and
psychological researchers would beg to differ. In the canonical view, advertising serves to
persuade, manipulate, and condition consumers. And the more effective such persuasion, the
higher the price that advertisers are willing to pay for the opportunity to bundle their
advertisements with programming. This section traces and summarizes applied psychological
research relating to advertising. It then focuses on psychological research on the effects of
advertising on children.

A. The Psychology of Advertising

Advertisers have used insights from psychological research since the dawn of this social
science. William James established the first American psychology laboratory in 1875 and

5 See Kyle Bagwell, The Economic Analysis of Advertising, in 3 HANDBOOK OF INDUS.
ORG. 1701, 1716–20 (M. Armstrong & R. Porter eds., 2007) (summarizing the formative work);
George J. Stigler, The Economics of Information, 69 J. POL. ECON. 213 (1961) (presenting an
optimal search model in which advertising reduces price dispersion); S.A. Ogza, Imperfect
Markets Through Lack of Knowledge, 74 QUARTERLY J. ECON. 29 (1960) (suggesting that
advertising effort is less productive as more potential buyers become informed); L.G. Telser,
Advertising and Competition, 72 J. POL. ECON. 537 (1964) (observing that advertising is
frequently a means of entry and a sign of competition); see also Sherwin Rosen, Advertising,
Information, and Product Differentiation, in ISSUES IN ADVERTISING: THE ECONOMICS
OF PERSUASION 161 (David G. Tuerck ed., 1978) (rejecting the argument that advertising
distorts taste and viewing advertising as an efficient way to communicate differences in products
so as to empower consumers to select according to their preferences).

6 See George J. Stigler & Gary S. Becker, De Gustibus Non Est Disputandum, 67 AM.

7 Don Draper is the lead character in the hit AMC cable network series, Mad Men, which
traces the development of the modest Madison Avenue advertising firm in the 1960s. See Mad

8 See Bagwell, supra note 5, at 1708–16. Much of this section surveys psychological
theories of advertising.

9 See David P. Kuna, The Concept of Suggestion in the Early History of Advertising

10 See William James, STANFORD ENCYCLOPEDIA OF PHILOSOPHY (Oct. 23, 2009),
published his seminal treatise, *The Principles of Psychology*, in 1890. By 1895, Harlow Gale, a psychologist at the University of Minnesota, had conducted the first American experiments on the psychology of advertising.

Gale tested the relative attention value in print advertising of relevant and irrelevant words, of different parts of magazine pages, and of colors. Using Gale’s methodology and building upon a then prominent theory of hypnosis, William Dill Scott focused his advertising research on the concept of suggestion, a central concept in advertising psychology to this day. Scott studied the suggestion hypothesis, common to many theories of hypnosis, which held that the narrowing of attention could cause automatic expression of a suggested idea, in order to increase advertising’s effectiveness.

Subsequent research by advertisers and psychologists generally views advertising as a persuasive, as opposed to an informative, medium. A critical corollary of this “persuasive

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13 See Gale, supra note 12, at 53, 57, 58.
intent” is that advertising, once recognized as such, results in the target’s developing psychological resistance, a natural consequence of any perceived threat to behavioral freedom.\(^\text{18}\) This resistance can manifest as skepticism toward a persuasive message,\(^\text{19}\) which can be particularly intensely directed toward advertising, since the message’s intent is likely to be seen as self-serving.\(^\text{20}\) These innate psychological defense mechanisms (resistance and skepticism) therefore can be decreased if the target does not realize that she is being persuaded.\(^\text{21}\) “When consumers recognize a communication as a persuasion attempt, they will process the message differently than if no such recognition occurred. They may get distracted [and] . . . disengage” from the persuasive message.\(^\text{22}\) Advertisements work best when they are not recognized as such.\(^\text{23}\)

Numerous psychological models describe advertising’s persuasive ability. Among the most influential are Robert Heath’s Low Involvement Processing Model and Friedstad and Wright’s Persuasion Knowledge Model.\(^\text{24}\) Both models recognize advertising’s persuasive content and the target’s attempts to resist this persuasion. The Low Involvement Processing Model focuses on “the entire process of brand choice” and begins with a perception that “consumers rarely find themselves able to base brand choice on rational performance.”\(^\text{25}\) It emphasizes that “we tend to process media passively” and through automatic or subconscious processes.\(^\text{26}\) This passive learning creates subconscious associations with the advertised brand, even if the target cannot consciously recall either the association or even her exposure to the advertisement.\(^\text{27}\) Low attention advertising “can be a strong motivator of brand choice, without consumers realising it . . . [because it] creates strong brand associations.”\(^\text{28}\)

The Persuasion Knowledge Model focuses on consumers’ reactions to advertisements’ persuasive content. It states that targets attempt to “cope” with persuasive messages, in order

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\(^{19}\) See Faber, supra note 17, at 20.
\(^{22}\) See id.
\(^{24}\) ROBERT HEATH, THE HIDDEN POWER OF ADVERTISING: HOW LOW INVOLVEMENT PROCESSING INFLUENCES THE WAY WE CHOOSE BRANDS (2001); Friestad & Wright, supra note 23.
\(^{25}\) Heath, supra note 24, at 76.
\(^{26}\) Id. at 77.
\(^{27}\) Id. at 78.
\(^{28}\) Id. at 79.
“simply to maintain control over the outcome” of these interactions. This model requires that the target recognizes advertising’s persuasive content in order to activate the coping mechanisms. Absent such recognition, the target will not develop the requisite skepticism to cope with the message’s persuasive intent.

Advertising best persuades its audience at low levels of cognitive involvement. The low attention paid an advertisement allows it to evade the target’s natural psychological resistance to persuasion. Thereafter, repetition of the message influences the consumer to respond to the marketing stimulus and to act in accordance with the advertiser’s goals. “Perhaps the most important feature of advertising . . . is its highly repetitive nature.” In a sense, the target’s natural defenses are worn down by two aspects of a persuasive commercial message: its stealth and its repetitiveness.

The above analysis refers to “traditional advertising,” advertisements which are clearly and obviously separate from the creative content which the viewer intends to watch. Approximately 25% of each hour watching commercial television in the United States consists of exposure to such commercials. Despite the fact that traditional advertising is easily recognized as such, it still works best when it can “exert an influence over our brand choices at

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29 Friestad & Wright, supra note 23, at 6.
35 By adults only; see infra, pages ___-___ <subsection B>, regarding children’s inability to recognize the persuasive intent of even traditional advertising.
a non-conscious level.”36 “Ads are not meant for conscious consumption. They are intended as subliminal pills for the subconscious.”37 Brand learning occurs through repetitive low attention exposure to branding messages.38 Once a consumer is aware of a commercial's persuasive intent,39 she can defend against the advertiser's goals through the unconscious and automatic defense mechanisms above and through conscious means, most obviously by avoiding the message completely.40 People view advertising messages skeptically.41

Embedded advertising, encompassing both product placement and product integration,42 incorporates the advertised product into the program’s storyline. Embedded advertising intends to “draw on the program’s credibility” in order to promote the product.43 In contrast to traditional advertising, embedded advertising cannot be avoided consciously since it is integrated into the plot. Furthermore, viewers “can have trouble recognizing product placement as advertising . . . while engrossed in a story.”44 If an advertisement is not recognized as such, neither psychological defense mechanisms nor conscious avoidance allows the viewer to avoid its persuasive intent. “[P]roduct placement is less likely to activate these defense mechanisms, for several possible reasons. In situations in which information (the embedded ad) is secondary to the main message (the entertainment content), viewers may dedicate fewer cognitive resources to processing the embedded ad.”45 Embedded advertising overcomes the target’s natural

36 HEATH, supra note 24.
37 HEATH, supra note 24 at 76 (quoting MARSHALL McLuhan, UNDERSTANDING MEDIA: EXTENSIONS OF MAN (1964)).
39 This section refers only to advertisements directed at adults. As seen below, with children, both conscious and unconscious avoidance of commercials’ persuasive intent is problematic.
41 See Farber, supra note 17, at 20..
43 See Id.
conscious skepticism, subverts her unconscious defense mechanisms, and approaches the level of subliminality, long considered the “holy grail” of advertising.  

B. Advertising and Children

Since the Swiss developmental psychologist Jean Piaget pioneered the study of human cognitive development in the 1920s and 1930s, defining four stages of cognitive development corresponding to the child’s increasing ability to interact behaviorally, linguistically, and mentally with the world, numerous investigators have focused on specific age-related abilities which relate specifically to children’s susceptibility to advertising’s persuasive message. These include younger children’s relative inability to pay attention to advertising, to discriminate between programs and commercials, to understand advertising’s persuasive intent, to question the truthfulness of advertising, and to recall commercial content. Children’s ability to comprehend and thereby to resist the persuasive content of television commercials seems to be strongly correlated with the Piagetan neurodevelopmental stages. In fact, marketing theorists explicitly have coopted Piaget’s concepts in order to shape children’s “process of consumer socialization.”

A recent review supported by the National Science Foundation (NSF) examined the psychological and marketing literature to assess “children’s ability to appreciate and cope with advertising.” It analyzed these abilities by looking at three distinct elements: (1) distinguishing

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47 See, e.g., W. Huitt & J. Hummel, Piaget’s Theory of Cognitive Development, EDUCATIONAL PSYCHOLOGY INTERACTIVE (2003), http://www.edpsycinteractive.org/topics/cognition/piaget.html (last visited July 27, 2013). These stages include: The Sensorimotor Stage, from birth to two years, when children’s knowledge is limited to sensory perceptions and behaviors are simple motor responses; the Preoperational Stage, from two to six years, when children learn to use language but cannot mentally manipulate information or assume others’ points of view; the Concrete Operational Stage, from seven to eleven, when children begin to think logically but have difficulty understanding abstract or hypothetical concepts; and the Formal Operational Stage, after twelve years of age, when they begin to think about abstract concepts and learn deductive reasoning.


50 Louis J. Moses & Dare A. Baldwin, What Can the Study of Cognitive Development Reveal About Children's Ability to Appreciate and Cope with Advertising?, 24 J. PUB. POL’Y & MARKETING 186 (2005). This study incorporates theories of developmental psychology which
between advertising and program content; (2) inferring the intentions underlying advertising, and (3) recognizing biases and promotional intent in advertising. This study concludes that children have well-formed conceptions of the intentions underlying advertising by seven or eight years of age but that they are not able to deploy these concepts effectively in their everyday lives until much later in development. Immaturities in children’s executive functioning render children unable to cope with advertisements prior to adolescence.

The NSF review concedes that the literature has focused primarily on “traditional television advertising” and concludes that, “the executive challenges posed by increasingly subtle and/or sophisticated forms of advertising (e.g., merchandising, infomercials, Internet advertising) may be substantially greater [than children can overcome]. Although public policy research on children and advertising has focused heavily on the emergence of various advertising concepts, we urge that equal emphasis be placed on their ability to put these concepts to use in their everyday lives.”

A British study similarly concluded that “[i]nvestigating the effects of unrecognized advertisements on web pages is an important issue for future research, because children’s increasing use of new media means that they are more likely to be exposed to advertisements that they do not recognize as marketing messages.” This conclusion likely can be generalized to advertisements achieved through product integration into entertainment content.

The NSF and British findings are consistent with a subsequent Institute of Medicine (IOM) study which concluded that generally, children under the age of eight do not understand advertising’s persuasive intent. This report evaluated over 100 analyses of the effects of advertising on children and found that, “[e]stimates of the age at which children can consistently discriminate [television] advertisements as separate and distinct from adjacent programming have evolved from Piaget’s original work and which are consistent with both the Low Involvement Processing and Persuasion Knowledge Models, described above. Its bibliography contains approximately 140 original articles and monographs primarily from the child development, psychology, marketing, and public policy literature.

51 These inferences include recognizing the intent to sell, recognizing persuasive intent, and recognizing informative and deceptive intent.

52 Id. at 191–94.

53 Moses & Baldwin, supra note 50.

54 Id. at 195-96.

55 Id. at 197.

56 Id.


range from as young as age 3 years to as old as age 6 years". Another study recently found that, "[a]wareness of ‘persuasive’ intent emerged slowly as a function of age but even by our oldest age-group [(11 to 12 year olds)] was only 40%. Children are especially vulnerable to advertising at least into puberty. This finding has important implications regarding the debate surrounding the regulation of junk food (and other) advertising aimed at children."60

This consensus is underscored by the American Psychological Association’s (APA) Task Force on Advertising and Children, which studied “the impact of advertising on children, with particular attention given both to the implications of children's cognitive development for understanding the potential effects of exposure to advertising and to specific harms that might result from exposure to advertising.”61 The task force found that children have been specifically targeted by advertisers to a degree that demanded government intervention for more than a century.62 Although commercials directed at children were not commonplace until television, their numbers have grown exponentially with cable television and the Internet. Children now frequently consume media without adult supervision.63

The APA found that “[r]esearch on children’s commercial recall and product preferences confirms that advertising typically achieves its intended effect[]” of influencing product preferences and that “[a] variety of studies have found a substantial relationship between children's viewing of tobacco and alcohol ads and positive attitudes toward consumption of such products.”64 The APA study concluded that “advertising targeting children below the ages of 7–8 years is inherently unfair because it capitalizes on younger children's inability to attribute persuasive intent to advertising.”65 As a result of this limitation, children below this age comprehend the information contained in television commercials uncritically, accepting most advertising claims and appeals as truthful, accurate, and unbiased.66 Until fairly recently, advertisers tended to view children in this age range as off limits as advertising targets, but

59 Id. at 295-96.
61 Brian L. Wilcox et al., Report of the Task Force on Advertising and Children, AMERICAN PSYCHOLOGICAL ASSOCIATION 2 (2004). Note that, as in the NSF study, this review acknowledges that, “concerns about advertising that have emerged as a result of new and changing technological capabilities, such as interactive forms of advertising and commercial Web sites targeting children, have yet to attract almost any empirical study.” Id.
62 “The British Parliament passed legislation in 1874 intended to protect children from the efforts of merchants to induce them to buy products and assume debt.” Id. 3.
63 Id. at 4.
64 Id. at 6.
65 Id. at 7.
66 Id. at 11.
industry practices have changed as new developments in media technology have facilitated greater degrees of age-niche programming and related advertising.\textsuperscript{67}

The APA recommended “that restrictions be placed on advertising to children too young to recognize advertising’s persuasive intent” and that “advertising disclaimers in children's programming be stated in language children can understand and be aired in both audio and video for a time length conducive to reading, hearing, and comprehending.”\textsuperscript{68} This warning is especially applicable regarding embedded advertising, since, as the IOM concluded, although “the age at which children understand persuasive intent in advertising has been well established for television, the issue has not yet been scrutinized on the Internet [or in embedded advertising]. Given the greater overall blurring of boundaries between commercial and noncommercial messages on the Internet, there is reason to expect that such ability may be delayed in surfacing as compared to the developmental patterns established as normative for television.”\textsuperscript{69}

The overwhelming weight of the available psychological evidence indicates that children are not mentally capable of distinguishing among the informative, entertainment, and commercial attributes of even traditional advertising until adolescence. Children do not understand that commercials are trying to sell them something. In this context, embedded advertising, which purposely blurs the distinctions among these attributes, likely will have an especially strong influence on younger consumers of commercial communication.

II. Advertising, Media, and Technological Change

Modern advertising industries developed symbiotically with print media in the nineteenth century.\textsuperscript{70} Advertisements provided an additional revenue stream for newspapers and magazines; print media provided an effective vehicle for product manufacturers to build brand recognition and attract consumers. The resulting bundled media served commerce and entertainment. And the line between the content – news and art – and product advertising remained relatively clear.

With the advent of radio and later television broadcasting, advertising took on a more central role in supporting creative production by addressing a fundamental appropriability problem. For much of broadcasting history, broadcast signals were non-excludable (i.e., they were freely available to anyone with a receiving device regardless of whether the recipient paid for the programming) and non-rivalrous (consumption by one person does not diminish the quality of access by others). By bundling programming with advertisements, broadcasters

\textsuperscript{67} Id. at 7–8.
\textsuperscript{68} Id. at 8, 12.
\textsuperscript{69} Food Marketing to Children and Youth: Threat or Opportunity?, NATIONAL ACADEMY OF SCIENCES, COMMITTEE ON FOOD MARKETING AND THE DIETS OF CHILDREN AND YOUTH 297 (2006).
\textsuperscript{70} See THOMAS O’GUINN, CHRIS ALLEN, & RICHARD J. SEMENIK, ADVERTISING AND INTEGRATED BRAND PROMOTION 81-82 (4th ed. 2006).
indirectly funded investments in producing and distributing content. Consumers did not have to pay directly for programming.

As with print media, consumers could readily recognize interruptions to programming. Television advertisements were typically breaks from the shows being broadcast, although some early variety shows included product pitches in the show format. Such pitches, however, were overt. As television programming evolved in the mid-twentieth century, programming and advertisement became discrete, overt, and separated. The producer and director of a television series or a motion picture would not ordinarily have any knowledge of what advertisements would be interspersed between program segments.

The development of home video recording technology brought about the most dramatic effects on the use of advertising in television content, although the changes did not manifest for several decades. Sony’s introduction of the Betamax video cassette recorder (VCR) technology in the late 1970s enabled television consumers to record shows for later viewing. The VCR provided the means for consumers to not only shift when they watched a show but also, as remote control devices improved, to skip commercials. Nonetheless, relatively few consumers used their VCRs in this manner.

The advent of digital video recorders (DVRs) in the spring of 1999 brought about a dramatic change in viewing habits. The ease of use, enhanced storage capacity, and widespread adoption of these devices substantially reduced the number of television commercials seen by consumers. In 2012, 46% of U.S. homes had DVRs, up 9% from 2011. As a result, Hollywood and Madison Avenue increasingly turned their attention to an old, but limited, technique: product placement.

Product placement began with the earliest motion pictures and became a staple in the industry by the 1920s. Studios, seeking to manage their production costs, bartered with companies to obtain props in exchange for showcasing the products on the big screen.

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75 See John A. McCarty, Product Placement: The Nature of the Practice and Potential
Nevertheless, product placement was an afterthought in the film production process. Following the overwhelming success of the 1982 placement of Reese’s Pieces in E.T., product placement became a substantial and lucrative part of the film industry. Nonetheless, television broadcast networks resisted the practice at the time out of concern that embedded advertising would count against the limited commercial time to which they had agreed, while giving advertisers free airtime. As a result, product placements on television programs were secretive arrangements between product manufacturers and a show’s talent or writers.

During the past 15 years, embedded advertising has emerged as a substantial sub-industry in television and film production. It has its own trade organization, the Entertainment Marketing Association. In 2011, television placements grew 11% to $2.83 billion while film placements rose 8.4% to $977 million. Embedded advertising spending has seen double-digit annual growth over much of the past decade as traditional television advertising spending has struggled in the post-DVR era. Business students now learn about “integrated brand promotion” alongside traditional advertising techniques.

Product placement and integrated advertising offer numerous benefits over traditional advertisements. These techniques are generally less expensive than traditional commercial


77 See Newall, et al., supra note 74 at 585.

78 See id.


81 See Said, supra note 80, at 113.

82 One textbook changed its title from simply ADVERTISING to ADVERTISING AND INTEGRATED BRAND PROMOTION in 2003 to reflect the changing landscape of the marketing business and the “ever-expanding array of advertising and promotion brand building techniques.” See O’GUINN, ALLEN, & SEMENIK, supra note 70, at ix.

83 See Sharmistha Law & Kathryn A. Braun-LaTour, Product Placements: How to
spots, they live on with the program during syndication, they imply celebrity endorsement, their value to advertisers increases with unauthorized distribution of the programming, and, perhaps most importantly, viewers are unable to skip over them with DVRs. In modern practice, product placements are usually intentionally covert, with effectiveness dependent on the subtle intermixing of advertisement and entertainment and increasingly news. They seamlessly mesh with the content.\textsuperscript{84}

As a result of these advantages to advertisers, embedded advertising has expanded across the range of traditional media and Internet outlets. It has proven particularly advantageous in reality programming,\textsuperscript{85} but has become ubiquitous. Because of its covert quality, however, consumers often cannot determine what is authentic and what is not.

Embedded advertising is also beginning to spill over into television news. The trend follows the lead of talk shows like \textit{The View}, which despite being produced by ABC’s entertainment division, once featured journalist Barbara Walters gushing about Campbell Soup and leading her co-hosts in a chorus of “M’m! M’m! Good!”\textsuperscript{86} Standard sponsorship and product placement are taking root in more conventional news programming, beginning with local morning news programs. Starbucks became the official sponsor of MSNBC’s Morning Joe in a deal bringing in over $10 million.\textsuperscript{87} Host Joe Scarborough already drank Starbucks on the show prior to the deal, but the sponsorship makes the relationship official—and lucrative. MSNBC president Phil Griffin has emphasized that the deal would not prevent the network from covering Starbucks in the news when appropriate.\textsuperscript{88} A Las Vegas Fox affiliate made a deal with McDonald’s to display its iced coffee during a portion of its morning show.\textsuperscript{89} The station said that it would continue to report on McDonald’s if necessary.\textsuperscript{90} Similarly, Steak and Shake

\textit{Measure Their Impact, in THE PSYCHOLOGY OF ENTERTAINMENT MEDIA} 63, 64 (L.J. Shrum ed., 2004).

\textsuperscript{84} In a clever twist, the producers of the \textit{Mad Men} series have cleverly disguised the commercial interruptions in an effort to discourage commercial skipping. \textit{See} Kona Gallagher, \textit{Behind the Scenes of Unilever’s Retro ‘Mad Men’ ads}, HuffPost TV (Sept. 3, 2010), http://www.aoltv.com/2010/09/03/behind-the-scenes-of-unilevers-retro-mad-men-ads/.

\textsuperscript{85} \textit{See} Kembrew McLeod, \textit{Freedom of Expression: Resistance and Repression in the Age of Intellectual Property} 189 (2007) (noting that “[r]eality television turned out to be an incredibly important vehicle for placement; indeed, Survivor producer Mark Burnett described his show as being ‘as much a marketing vehicle as it is a television show.... My shows create an interest, and people will look at [the brands], but the endgame here is selling products in stores—a car, deodorant, running shoes. It’s the future of television.’”).

\textsuperscript{86} Scott Donaton, \textit{Madison & Vine} 151 (2004).


\textsuperscript{88} \textit{Id. Id.}


\textsuperscript{90} \textit{Id. Id.}
arranged with a Kansas City CBS affiliate to place a coffee cup with its logo on the table during weekend news segments.91

News programming is also susceptible to a unique type of embedded advertising: marketing messages camouflaged as independently produced stories. In 2005, the Center for Media and Democracy (CMD) tracked the use of video news releases (VNRs) – pieces prepared by public relations (PR) firms and sent to news studios – and found that of the 87 pieces it followed, not one use disclosed the PR firm’s client to viewers.92 One gave the name of the PR firm itself, but did not identify that Chrysler was the company the firm represented in producing the spot.93 In all cases, the stations changed the VNRs to match the program’s format, thereby making the piece look original to the show94 – a technique that masks the presence of an advertising message. In 60% of the tracked VNR airings, an anchor or station reporter even revoiced the piece, sometimes adhering verbatim to the original script provided by the PR firm.95 These VNRs are almost entirely from corporations with a product or service to promote; of the hundreds that the CMD considered tracking, only a handful came from government or nonprofit groups.96

The CMD revisited the VNRs in 2006, to assess the effects of its recommendations for improved disclosure.97 The study showed that 89% of VNRs included no disclosure of any kind, and several of the same stations named in the earlier report were repeat offenders and had continued to run disclosure-free VNRs.98 According to the CMD, “[t]hese findings suggest that station and industry codes of conduct—not to mention an ongoing investigation by the Federal Communications Commission—are not sufficient to ensure the public’s right to know who seeks to persuade them via television news, the most widely used information source in the United States.”99 One PR firm, in response to the CMD’s earlier report, began packaging its VNRs with a disclosure shown at the bottom of the screen during airing – but most stations that ran the VNRs removed the disclosure before doing so.100


93 Id.

94 Id.

95 Id.

96 Id.


98 Id.

99 Id.

100 Id.
In addition to the direct placement of advertising messages in the news through VNRs and product placement, advertiser influence may dictate the content of the news in a more subtle fashion. Networks are understandably defensive in response to this suggestion: “In 1998 Nike’s sponsorship of CBS’s Olympic coverage was rewarded when the correspondents delivered the news wearing jackets emblazoned with Nike’s symbolic swoosh. The president of CBS News vehemently denied that this sponsorship had anything to do with the thwarting of a follow-up to a hard-hitting investigative piece on Nike for 48 Hours. The editor of The San Francisco Examiner likewise denied that Nike’s co-sponsorship of their annual promotion was in any way related to the decision to kill a column by a reporter that was highly critical of Nike.”

Print news has also seen a shift to acceptance of a close relationship between stories and sales tactics. The New York Times now sells display ad space on the front page of the paper after previously only running the occasional text-only classified at the bottom. The change is “regarded by traditionalists as a commercial incursion into the most important news space in the paper.” The move follows the paper’s shift to allowing display ad space on the front page of sections within the paper in light of steadily declining revenue. Some ads, however, are more covert; NBC took out a front page ad in the Los Angeles Times featuring both a traditional color display ad and a fake news article for its show about L.A. police, Southland.

Two factors are contributing to this shift. Media conglomeration has introduced “synergy bias”: the use of promotional material in a commonly held entity that interferes with balanced reporting. In addition, network news departments have become increasingly concerned with the cost of producing programming. While early broadcast news departments were seen as building a network’s audience through credible journalism and were not seen as profit centers, broadcasters have increasingly blurred this line in order to boost profits. News divisions are viewed as complements to other divisions of large conglomerates that struggle to compete in an increasingly Internet-centric society.

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101 JEAN KILBOURNE, DEADLY PERSUASION 49 (1999).
103 Id.
107 Id.
The emergence of the Internet as an advertising, communication, and entertainment platform has further blurred the lines between content and advertising. Search engines, social networks, and entertainment sites depend predominantly on advertising business models – overt and covert. Somewhat like Orwell’s dystopic vision, these entities not only broadcast advertisements (propaganda), but also collect data on users so as to optimize the effectiveness of their advertising vehicles. Their focus, however, is not on political ends but on profit maximization. Although that might not seem problematic, it threatens social interests in everything from public health to economic sustainability and freedom of expression.

Many Internet companies provide “free” content and services in exchange for access to their users’ time spent viewing advertisements as well as to their personal information for the purposes of tailoring advertising messages to the users and their friends. In Nineteen Eighty-Four, Big Brother maintained visual surveillance only on party members (approximately 15% of the population) using two way telescreens. Today’s private “data reapers are able to create very complex profiles of every American” using information freely given them by Internet users. “In the online world, essentially everything we do is always being archived and searched by the companies that provide us access. . . . The government isn't spying on us; Google is

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109 See Sheryl Sandberg, The Role of Advertising on Facebook, THE FACEBOOK BLOG (Jul. 6, 2010), http://blog.facebook.com/blog.php?post=403570307130 (explaining that although Facebook does not share users’ personal information with advertisers, its designed its social network to provide relevant and in interesting advertising to users).


spying on us, and the government is asking Google for certain results.” The quid pro quo on
the Internet is free entertainment and social networking in exchange for personal data.

Whereas embedded advertising is relatively untargeted, the Internet’s exchange of search
services, entertainment, and social interaction as well as its bidirectional information flow allow
advertisers to increase the effectiveness of their messages both by tailoring them to their targets’
demographics and by disguising their persuasive content. The 161 exabytes of information
that Americans generate annually soon “will allow marketers to create campaigns that are
targeted towards every individual consumer and hence will drive the consumption economy.”
Consumers of “free” internet services, by sharing their personal information with internet
businesses, allow these companies to create “complex profiles” not only of themselves but also
of their families and friends.

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113 M.S., Should the Government Know Less than Google?, THE ECONOMIST, June 11,
2013. See also, e.g., Robert L. Mitchell, Google Knows Amore About You “Than Your Mother”,
IT BUSINESS (May 12, 2009), http://www.itbusiness.ca/news/google-knows-more-about-you-than-your-mother-does/13297; Ted Thornhill, “Google will know more about you than your partner”: Uproar as Search Giant Reveals Privacy Policy that Will Allow Them to Track You on All Their Products, DAILY MAIL ONLINE (Mar. 2, 2012), http://www.dailymail.co.uk/sciencetech/article-2091508/Google-privacy-policy-Search-giant-know-partner.html.


115 One exabyte is equivalent to one billion gigabytes or $10^{18}$ bytes. The annual US data
production is “equal to the information stored in 37,000 Libraries of Congress.” The Wall Street
Journal, “Big Brother” and Big Data: The Alternative to Automated Sweeps Is More Privacy
Invasion, June 9, 2013.

116 Mukesh Gupta, Targeted Advertising vs. Intrinsic Advertising, SOCIAL MEDIA TODAY

117 See, e.g., Parmy Olson, Google Ventures Funds Big-Data Discovery App That Tracks
These profiles allow online advertisers to subvert their targets’ natural psychological defense mechanisms by insinuating that their advertisements are “user generated content,” which originates from the target’s friends, or that their messages are endorsed by the targets’ friends or by social “influencers.” Targeted ads from social media outlets, by obfuscating their source, are designed to decrease their targets’ natural resistance to persuasive messages. Big Data increases advertising’s ability to persuade by allowing specifically targeted advertising to be delivered in a covert manner, greatly increasing its ability to manipulate its audience. The modern “mediated” consumer is increasingly dependent on manipulated information designed to shape their perceptions through that consumers’ idiosyncratic profile.

These potentially insidious aspects of internet companies’ use of Big Data have attracted the notice of Federal regulatory agencies. Both Google and Facebook entered into consent agreements with the Federal Trade Commission during 2011 which required the companies to increase the protections they afford users’ personal information for a period of twenty years and to allow augmented governmental monitoring of their privacy policies and practices. Orwell


119 Neal Rodriguez, How to Triple Your Success Using Social Media Advertising Platforms, FORBES (May 1, 2013), http://www.forbes.com/sites/groupthink/2013/05/01/how-to-triple-your-success-using-social-media-advertising-platforms/; Jenna Dobkin, Who Does Influencer Marketing Best? SOCIAL MEDIA TODAY (July 24, 2013), http://socialmediatoday.com/jennasd/1618081/who-does-influencer-marketing-best. (Influencers are “key individuals within their community or industry that are well connected in their respected fields, . . . [who] can help generate genuine brand awareness and – more importantly - persuade others to take action.” Id.).

120 See Section I, supra, for a discussion of psychological resistance mechanisms and advertising’s ability to subvert same.


122 See Calo, supra n.114, at 8, 9-22.

envisioned a dystopia in which the government openly scrutinized every move of its populace in order to maintain social control. Ironically, the public’s embrace of the Internet’s and particularly of social media’s entertainment-for-data business plan has resulted in Big Brother’s having been called upon to protect the citizenry from its voluntary if not fully informed dissemination of personal information.

III. Public Policy Ramifications of the Embedded Advertising Age

To the titans of Madison Avenue, Hollywood, and Silicon Valley, the proliferation of embedded advertising is just another example of the free market innovation that has long served economic growth and social welfare. Improving the ability to target advertisements arguably reduces consumer search costs. And embedded advertisements are more “effective” in influencing consumer perceptions. At a deeper level, however, this new form of competition undermines an important precondition of a salutary competitive marketplace: consumers’ ability to perceive information biases.

Moreover, the proliferation of embedded advertising across mass media and Internet resources compromises creative and expressive freedom. While product integration can help to finance creative works, reduce production costs, afford access to locations, and at times lend authenticity to a creative enterprise, the very nature of embedded advertising runs counter to artistic independence and expressive freedom. Furthermore, corporate sponsors typically insist upon approval rights that can impinge upon journalistic and artistic independence. Funding of


127 See Guynn & Chmielewski, supra note 126; Miguel Helft, Facebook Feels Unfriendly
mass media through embedded advertising puts writers and directors in the role of pitchmen, compromising their artistic integrity in the name of selling soap (and often less wholesome products). For that reason, the Writers Guild of America and the Screen Actors Guild have voiced strong opposition to the growing use of product placement. Creative independence is essential to the values reflected in the copyright law and the First Amendment. These values are increasingly important in the Information Age; and they are increasingly threatened by the rise of embedded advertising.

Thus, the interplay of technological advances in mass communication and competitive markets has produced a pathological equilibrium. In contrast to Adam Smith’s “invisible hand” of decentralized competition producing efficient markets, the covert hand of embedded advertising manipulates tastes through subliminal messaging and implicit endorsement. Advertisers operate through market and technological forces that reward those enterprises that succeed in steering society’s purchasing behavior toward their brands, causing private and social interests to diverge.


131 See U.S. CONST. amend. I.

132 Marlboro was launched in 1924 as a cigarette for women, with the slogan “Mild as May.” The brand was repositioned because of poor sales and the public’s perception that filter cigarettes were healthier than non-filter cigarettes. The cowboy was chosen from a selection of “the manliest images [the advertising agency] could think of.” Krishnamurthy Prabhakar, How Marlboro Brand Changed its Sex?, SMALL HISTORY OF ORGANIZATIONS, available at http://www.academia.edu/225856/How_Marlboro_Brand_changed_its_sex.
brand to cultivate a “mysterious Eastern connotation.” As the association between tobacco use and lung cancer and other serious health effects became undeniable, policymakers eventually required disclosure of health risks and ultimately banned broadcast advertising of cigarettes. By then, advertisers had addicted millions of consumers to a product that impaired their health and well-being, as well as the health of those around them.

The rise of childhood obesity suggests another tragic connection between advertising and public health. Fast food and soft drink companies spend billions of dollars per year on advertising in the United States. A Nielsen study determined that during 2008, “nearly 35,000 food, beverage, and restaurant brands appeared in prime-time TV programming . . . . Children viewed five times as many product placements as they did traditional, paid television commercials for Coca-Cola products.” While determining the effects of an advertising regime on sales volume or public health is fraught with difficulty, there is ample reason for societal concern about the effects of advertising, and especially embedded advertising, on public health.

Childhood obesity has tripled in the US during the last three decades. Children are inundated with commercial messages for foods of low nutritional value, whose persuasive content they are ill-equipped to recognize. Both time watching television and the number of food commercials viewed correlate positively with childhood obesity rates. “[T]elevision food

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133 Bryan Burrough, John Helyar, Barbarians at the Gate: The Fall of RJR Nabisco 46 (2009).
136 Yale News, Product Placements Market Unhealthy Food to Children (Aug. 2, 2011), http://news.yale.edu/2011/08/02/product-placements-market-unhealthy-food-children-0. Further stating that, “the majority of exposure was for regular soft drinks from just one company, Coca-Cola, which accounted for 71% of product-placement appearances viewed by children and approximately 60% of adult and adolescent exposure.”
137 See note 61, regarding the lack of empirical studies quantifying the effects of embedded advertising.
138 See supra text accompanying notes __-__.
140 See Wilcox et al., supra note 61.
141 Louis J. Moses & Dare A. Baldwin, What Can the Study of Cognitive Development Reveal About Children’s Ability to Appreciate and Cope with Advertising?, 24 J. PUB. POL. &
advertising increases children’s preferences for the foods advertised and their requests to parents for those foods . . . [T]hese effects occur at both the brand and the category level.” 142 A recent meta-analysis of the literature found that “food promotion has a causal and direct effect on children’s food preferences, knowledge and behavior.” 143

Numerous explanations have been hypothesized for the correlation between “excess” television viewing and obesity, including: (1) increased consumption of foods commonly advertised on TV may contribute to excessive caloric intake, (2) television advertising directed at children influences children’s preferences, requests and short-term consumption of food and beverage products advertised on television, and (3) food and beverage marketing “is a likely contributor to less healthful diets, and may contribute to negative diet-related health outcomes and risks.” 144 Whatever the explanation, the consensus among experts supports a causal relationship between exposure to food advertisements and obesity. In 2006, the US Institute of Medicine (IOM) released a detailed report which found that

[t]he prevailing pattern of food and beverage products marketed to children and youth has been high in total calories, sugar, salt, fat, and low in nutrients. A dietary profile that mirrors the products marketed would put our children and youth at risk for the types of nutritional problems that we see occurring today—increasing rates of obesity, and inadequacies of certain important micronutrients—and for the development of various serious chronic diseases later in life. 145

The study found that “[c]hild-targeted food and beverage products have steadily increased over the past decade, and are typically high in total calories, sugars, salt, fat, and low in nutrients.” 146 It also determined that: food preferences develop as early as two years of age, the same time when children develop food brand awareness; food marketing to children is undergoing a “notable shift” toward “unmeasured sales promotion (e.g., product placement, character licensing, in-school marketing, special event marketing)”; and the use of child-oriented spokescharacters “has been a prevalent practice used to promote low-nutrient and high calorie food and beverage products.” 147 The IOM study concluded that “[f]ood and beverage marketing

MARKETING 186 (2005).


146 Id. at 163.

147 Id. at 160-75.
practices geared to children and youth are out of balance with healthful diets, and contribute to an environment that puts their health at risk.”

These results are consistent with those of a four year study conducted by the American Psychological Association which specifically studied “the impact of advertising on children, with particular attention given both to the implications of children’s cognitive development for understanding the potential effects of exposure to advertising and to specific harms that might result from exposure to advertising.” A similar study in Britain drew somewhat broader conclusions: “[a]s the food categories most heavily promoted to children in the UK tend to be unhealthy, the effect on their food choices contributes to an unhealthy diet . . . [Their] less sophisticated understanding of advertising suggests that children are particularly vulnerable to the effects of advertising of unhealthy food.” The British study recommends that, “[g]iven the link between the marketing of unhealthy foods to children and poor diets amongst our nation’s young, there is the strongest possible case for further action to regulate marketing of unhealthy foods to children.”

It is too early to know the myriad ways in which embedded and data-driven Internet advertising have and will affect society at large. We can reasonably surmise, however, that such techniques expand the opportunities for advertisers to shape consumer interests and perceptions by relaxing consumers’ inherent defense mechanisms. Without commercial interruptions, the line between news or entertainment and advertisements becomes blurred. Even when the interruptions are apparent, the ease of commercial skipping on DVRs encourages advertisers to develop more compelling commercials. As the interest surrounding Super Bowl advertisements suggests, advertising is increasingly perceived as entertainment. Advertainment is the doublespeak of the embedded advertising and social media age. Madison Avenue,

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148 Id. at 374.
149 See Brian L. Wilcox, et al., Report of the Task Force on Advertising and Children. AMERICAN PSYCHOLOGICAL ASSOCIATION 2 (2004). Note that, as in the Moses and Baldwin study, supra n.__, this review acknowledges that, “concerns about advertising that have emerged as a result of new and changing technological capabilities, such as interactive forms of advertising and commercial Web sites targeting children, have yet to attract almost any empirical study.” Id.
151 Id. at 3.
152 See supra, pages __ - __<text accompanying notes 17-31>.
154 Chris Arnold, Want People to Talk about your Brand? Welcome to ‘Advertainment,’
Hollywood, and Internet companies have a growing array of tools, psychological research, and consumer data to hone ever more effective messages and to identify the most vulnerable consumers. As more general experience with advertising suggests, there is ample reason for concern.

Yet solutions are hardly apparent. Thus far, policy debate has focused on advertising bans of particularly harmful products – such as tobacco – and sponsorship disclosure requirements under the Communications Act of 1934. Such policies, however, are poorly attuned to the dual concerns posed by embedded advertising: consumer manipulation and editorial independence/artistic freedom. Advertising bans are an extreme measure that would be appropriate for only a narrow set of products. Furthermore, they arguably raise First Amendment concerns.

Even aside from the limited authority of the Federal Communications Commission to address embedded advertising, sponsorship disclosure would be of limited efficacy. The inherent nature of embedded advertising makes it difficult to label. Disclosure during a broadcast would interfere with the creative product and consumers would likely skip any disclosure coming at the beginning or end of programming. And it is not clear what consumers would gain from knowing that “promotional sponsorship was provided by ______.” It seems unlikely that disclosure regulation can do much in the area of embedded advertising in entertainment programming.

BRANDREPUBLIC (Dec. 4, 2012), http://arnoldonethicalmarketing.brandrepublic.com/2012/12/04/want-people-to-talk-about-your-brand-welcome-to-advertainment/; Advertainment, WIKIPEDIA, http://en.wikipedia.org/wiki/Advertainment (last visited Aug. 14, 2013) (tracing the origin of the term and defining it as “Advertainment is “both a System and Methodology that combines elements of Entertainment, Information and Reward in a precisely calibrated algorithm ('Primary Equation') which, when applied to any kind of marketing or advertising content (for any product, service, brand, offering, audience etc, using any type of media), renders the content highly ‘magnetic’ – and prone to audience response”).


156 The Communications Act of 1934 does not cover most cable programming or films released in theaters. See Said, supra note 80, at 102.

157 Professor Said refers to this as the consumer’s “immersion interest” “in remaining connect to and uninterrupted during her consumption of entertainment products.” See Said, supra note 80, at 103 n.12; see also U.S. General Accounting Office, Broadcast and Cable Television: Requirements for Identifying Sponsored Programming Should Be Clarified (Jan. 2013) (noting the confusion surrounding sponsorship disclosure requirements).

158 See Said, supra note 80, at 102.

159 Although I do not fully subscribe to Professor Said’s confidence in the “venture consumer” view of the world, see Said, supra note 80, at 104-05, I share her skepticism about the potential for sponsorship disclosure of entertainment programming.
Nonetheless, there are at least two areas deserving of special attention – video news releases and embedded advertising directed toward children. There is a substantial public interest in knowing whether advertising is masquerading an objective news reporting. Furthermore, children are particularly vulnerable to disguised marketing. A potentially useful regulatory approach might be to require shows targeted to children using embedded advertising to be digitally tagged in such a way that parents could block access by children, although such an approach would be complex to implement and unlikely to accomplish much. Advertisers could try to evade or circumvent enforcement. Parents would need to learn how to operate parental controls on televisions and mobile devices. And they would have to resist the persistence of children that want to watch a popular series.

Similarly, regulation of data collection and mining practices of Internet companies is fraught with difficulty. Internet users voluntarily participate in these services and many blithely consent to their data being collected and used by hosts. In many contexts, such practices serve consumers’ interests by providing more relevant product suggestions, even if they are somewhat manipulative. Interference with such choices, when freely made, would be an affront to human freedom. The Federal Trade Commission and other government entities can play a modest role in requiring disclosure of and consent to data collection and usage, but such policies are unlikely to address the larger concerns about systematic consumer manipulation.

Perhaps the most promising approach to systematic manipulation of the society at large by advertisers is, ironically, to turn to Big Brother and counter-propaganda. If advertisers drive mass media and the Internet toward manipulating consumers into thinking that unhealthy products are good for them and leveraging their credit to unsustainable levels, then government agencies tasked with protecting public health and welfare can take a more direct role in counter-messaging. The National Institutes of Health and consumer protection agencies should be increasing investment in public education campaigns to balance the marketplace of ideas.

Such an approach faces several obstacles – political influence, funding, and getting consumers to pay attention. The same corporate interests that seek to manipulate consumers can be expected to lobby government officials, raising the specter of agency capture. This is an ongoing concern, but hardly a reason for capitulation. Good government requires ongoing efforts to resist the forces that will distract decisionmakers from their mission. And transparency in government go far in exposing corporate efforts to subvert sound public education.

Funding public education campaigns presents a serious problem. California’s anti-smoking initiative suggests a promising approach. In 1988, California voters passed the Tobacco Tax and Health Promotion Act which raised a tax on a pack of cigarettes by 25¢ and earmarked 5¢ of that tax to support public outreach and anti-smoking advertising efforts to prevent and discourage tobacco use. The California Tobacco Control Program used the

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161 Proposition 99
earmarked funds to produce an aggressive media campaign to raise public awareness of the
dangers of tobacco use and secondhand smoke. California now has among the lowest smoking
rates among adults and teenagers in the nation.\textsuperscript{162}

Such initiatives face the same difficulty confronting traditional advertising campaigns.
Consumers can easily skip television commercials and click away from Internet advertisements
that don’t interest them. As a result, public counter-propaganda must resort to the same types of
creative messaging techniques that increasingly work in today’s media and social networking
environments. Public education campaigns must draw on white hat Mad Men and Internet/social
networking advertising professionals.

All of this will cost money. The California anti-tobacco policy offers a path: tax the
offending behavior. Federal and state governments could enact modest taxes that are tied to
advertising spending that encourages problematic consumer behavior – such as consumption of
unhealthy foods and beverages, credit leverage, and conspicuous consumption. They might also
take specific aim at embedded advertising. Such revenue could be directed toward public
education campaigns aimed at providing the public with a fuller understanding of public health
and welfare choices.

As more modest approach would be to eliminate or selectively scale-back the tax
deductibility of advertising expenses. The American Advertising Federation, an ad industry
lobbying group, currently is “battening down the hatches” in the face of Representative Rosa
DeLauro’s “move to end the expensing of costs associated with advertising “unhealthy” food to
children.”\textsuperscript{163} The concept of taxing advertising has also been considered at the state level,
although more in the context of general revenue enhancement than as a disincentive to
advertising potentially harmful products: “Since . . . 1987, well over half the states have
considered, and rejected, a tax on advertising.”\textsuperscript{164}

\textsuperscript{162} See California’s Successes in Tobacco Control, TOBACCOFREECA,
http://www.tobaccofreeca.com/successes/highlights/ (last visited Aug. 14, 2013); see also David
P. Hopkins, Peter A. Briss, Connie J. Ricard, Corinne G. Husten, Vilma G. Carande-Kulis,
Jonathan E. Fielding, Mary O. Alao, Jeffrey W. McKenna, Donald J. Sharp, Jeffrey R. Harris,
Trevor A. Woollery, & Kate W. Harris, Reviews of Evidence Regarding Interventions to Reduce
Tobacco Use and Exposure to Environmental Tobacco Smoke, 20 Am. J. Preventive Med. 16
(2001); Teh-wei Hu, Hai-Yen Sung, and Theodore E. Keeler, Reducing Cigarette Consumption
in California: Tobacco Taxes vs an Anti-Smoking Media Campaign, 85 Am. J. Pub. Health 1218
(1995) (finding that both taxation and anti-smoking media campaigns are effective means of
reducing cigarette consumption; Teh-wei Hu, Jushan Bai, Theodore E. Keeler, Paul G. Barnett
and Hai-Yen Sung, The Impact of California Proposition 99, a Major Anti-Smoking Law, on

\textsuperscript{163} See Ana Radelat, Ad Groups Warn of Potential Ad-Tax Deduction Threat, Advertising
ad-tax-deduction/243614/.

\textsuperscript{164} See American Advertising Federation, State Advertising Taxes (October 2008),
available at http://www.aaf.org/default.asp?id=366. See also Katy Bachman, Ad Biz Readies
These policies do little to address the loss of creative and expressive freedom resulting from the proliferation of embedded advertising in the media marketplace. This concern is significantly attributable to consumers’ rational distaste for commercial interruptions and thus the tremendous appeal of the DVR. The unintended consequence has been a reshaping of the creative industries around embedded advertising. Producers now routinely engage in the dubious balancing of advertising revenue and expressive freedom.

As with the manipulation of consumer behavior through embedded advertising, there is no simple solution to loss of artistic independence and journalistic integrity. Banning or restricting DVRs would sacrifice the many benefits afforded by these devices and send a chilling message to device developers. Regulating or restricting embedded advertising would impinge upon the choices of producers for supporting their projects.

The answer to this problem may lie in the free market. Rather than regulate technology or programming, public policy should more overtly encourage a robust market for content by encouraging direct commerce between consumers and content producers. Embedded advertising is in many respects a relic of an older broadcasting age in which producers could not contract directly with consumers. Since the emergence of cable television in the 1960s, however, it has been possible for consumers to pay directly for programming. Satellite and the Internet further expand these market channels. We see in the artistic success of programming developed for HBO, Showtime, Netflix, and Hulu that subscription channels provide a hospitable environment for artistic creativity. This marketplace can be further encouraged by policies aimed at reducing unauthorized distribution of copyrighted works.


166 Subscription channels have long earned a disproportionate share of Emmy awards. See HBO Fims Receives 32 Emmy Nominations; Sweeps Outstanding Lead Actor in a Miniseries or Movie Category (Jul. 18, 2013), http://www.hbo.com/movies/talk/news/hbo-films-receives-32-emmy-nominations.html (noting that HBO received 108 Emmy nominations in 2013, the most for any network for the thirteenth year in a row). With Netflix’s entry into the development of original programming such as House of Cards and revival of Arrested Development, we see this pattern expanding, See Bill Carter, Upstart Roils Nerves in a Packed TV Race: Networks Brace for an Emmy Challenge by Netflix, N.Y. Times, Jul. 17, 2013, at C1.
As this article has highlighted, the embedded advertising age poses paradoxes and complexities that George Orwell could not imagine. His focus on government totalitarianism overshadowed the threat of capitalism run amok. Although Orwell’s concerns continue to resonate, we should also be mindful of the power of advertising to manipulate the population. We live in an age in which market forces and technological advance fuel brand totalitarianism that threatens consumer well-being as well as artistic creativity and journalistic integrity. A beneficent Big Brother is needed to counterbalance these forces.

167 Science fiction authors Frederik Pohl and Cyril Kornbluth came closer to the mark. Writing just a few years after Orwell’s great novel, Pohl and Kornbluth foretold of a vastly overpopulated world in which nation states exist primarily to ensure the survival of transnational corporations. Advertising has emerged as the most lucrative profession, deluding the public into thinking that the quality of life is improved by new products. Advertising executives aggressively compete to lure consumers to interlocking addictive products: “[A few mouthfuls of] Crunchies kicked off withdrawal symptoms that could be quelled only by another two squirts of Popsie from the fountain. And Popsie kicked off withdrawal symptoms that could only be quelled by smoking Starr Cigarettes, which made you hungry for Crunchies.” See FREDERIK POHL & CYRIL M. KORNBLUTH, THE SPACE MERCHANTS 78 (1952).

168 See Jon Hanson & Douglas Kysar, Taking Behavioralism Seriously: The Problem of Market Manipulation, 74 N.Y.U. L. Rev. 630 (1999) (observing that “[o]nce one accepts that individuals systematically behave in nonrational ways, it follows from an economic perspective that others will exploit those tendencies for gain.”); Calo, supra n.114, at 7.