1	FEDERAL TRADE COMMISSION
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4	PUBLIC WORKSHOP
5	PEER-TO-PEER FILE-SHARING TECHNOLOGY:
6	CONSUMER PROTECTION AND COMPETITION ISSUES
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PROCEEDINGS 1 2 MR. PAHL: I'm Thomas Pahl, I'm assistant 3 director in the FTC's Division of Advertising Practices. I'd like to welcome you here today. 4 Before we begin our workshop, I'd like to go 5 over a few housekeeping matters with you. First, a few 6 thoughts about logistics. 7 8 Each of you should have received a badge when you came into the building today. Please retain your 9 If you take it off, you'll have to go get another 10 badge. 11 one, which means you'll have to go through the security 12 process again. 13 Also, if you could wear your badge when you're in the building today, that would be very helpful to our 14 15 security personnel. Each of you also should have received a folder 16 of materials today when you came into the workshop. 17 The 18 materials have the list of restaurants and lunch spots, 19 and that may be helpful for later in the day. 20 The bathrooms are located on the east side of the building, south, in the main lobby, past the 21 22 elevators. If you need help finding them, ask at the 23 security desk or ask at the front desk. In the case of an emergency, you can exit the 24 building through the front door that you came in, or you 25

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can exit through the door on the north side of the
 building.

If you have any other questions about logistics, how to find things, et cetera, please out at the registration desk and they should be able to help you.

Second, some thoughts about the workshop itself. We have a lot to cover today and tomorrow. Our schedule is packed. We're going to do our best to keep on schedule. Please be back from breaks on time and in your seats so that we can begin at the times stated on the agenda.

13 It's important that all of our speakers be 14 heard. I would ask that everyone turn off all cell 15 phones and pagers. And during the remarks and the panel 16 presentations, I would ask that you take any private 17 conversations out into the hallway, or outside, for those 18 of you who really like a cold day.

19 There are two tables out in the lobby. One of 20 them has materials from the FTC about P-To-P File-sharing 21 and related matters. The other table has materials from 22 some of our panelists and others. I'd invite each of you 23 to help yourselves to any materials on those tables if 24 you are interested.

25

Many of you will have questions for our

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1 panelists. We are going to try our best at the end of 2 each panel today to reserve some time for questions from 3 the audience. The moderators of the panel will indicate at what time the members of the audience should begin 4 forming a que at the microphone, which is located in the 5 center of our room. And if you can line up there, we 6 will ask -- let the members of the audience ask as many 7 8 questions as time permits.

9 As I say, we'll do our best to allow for 10 questions from the audience, but we do have a very tight 11 schedule.

Now, our workshop will begin with some opening remarks from the FCC's chairman, Deborah Platt Majoras. Chairman Majoras joined the FCC from Jones Day, in Washington, D.C., where she served as a partner in the anti-trust section.

Chairman Majoras has also served as a principal
Deputy Assistant Attorney General in the Antitrust
Division at the Department of Justice.

20 While with the Antitrust Division, her 21 responsibilities included oversight of the software 22 industry, and included working on the Microsoft antitrust 23 case.

- 24 Please welcome Chairman Majoras.
- 25 (Applause.)

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1 CHAIRMAN MAJORAS: Thank you, Tom. Good 2 morning, and welcome to the Federal Trade Commission's 3 workshop on consumer protection and competition issues 4 relating to peer-to-peer file-sharing technology.

5 I want to thank you all for joining us, and I 6 would particularly like to thank our distinguished 7 panelists for coming from all over the country, and, in 8 one case, even from over seas to be here to share their 9 insights and expertise.

10 This workshop represents the latest example of 11 the Federal Trade Commission's Policy R&D. Our hosting 12 of workshops, symposia, hearings to increase learning and 13 advance public policy on competition and consumer 14 protection issues.

Competition and consumer protection are complimentary disciplines designed to increase consumer welfare, and because they comply the twin missions of the Federal Trade Commission, we're able to comprehensibly examine areas in which competition and consumer protection issues are presented.

Today's workshop continues the Commission's long-standing effort to assess the impact of significant new technological issues, such as, in the past, SPAM, spyware, and RFID, on consumers and businesses -innovation, ease of communication, privacy, efficiency,

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1 choice, protection of property, obedience to the law.

2 It inarguable that in this nation we value all 3 of these concepts. Equally inarguably, however, new technologies spurred by creativity and innovation, while 4 perhaps increasing communications efficiency and choice, 5 also present new legal challenges as we strive to protect 6 privacy and property rights in the competitive process. 7 P-to-P file-sharing is one of the latest 8 technologies to raise important issues. The architecture 9 offers consumers the low cost or free ability to connect 10 11 with each other to share different kinds of contents, 12 including music, video, or software, with other users. 13 Because P-to-P file-sharing eliminates the need

14 for a central storage point for files, it can increase 15 the speed of file transfers and conserve bandwidth. 16 While the sharing and downloading of music files is what 17 has landed P-to-P on the front pages, we are told that 18 there are many other current and potential business and 19 consumer applications for this technology.

Indeed, some believe that this technology is expanding in ways that could allow almost limitless ability to obtain and manipulate and redistribute electronic content.

Although P-to-P file-sharing technology may itself be neutral, consumers have used it in ways that

create and technological risks. Users may distribute or
 receive files that may subject them to criminal or civil
 liability under copyright infringement and pornography
 laws. Users, including children, can be exposed to
 unwanted and disturbing pornographic images.

In addition, when users download P-to-P filesharing software programs, they may also download spyware that may monitor consumer's computer use without their consent. It creates security risks by exposing communication channels to hackers had adversely effect the operation of our personal computers, including slowing processing time, and causing computer crashes.

Some users may not understand how to properly configure the software program's share folder, and may inadvertently share sensitive and private information. Share files also may contain viruses or other programs that can impair the operation of user's computers.

18 The Commission already has been actively 19 involved in exploring some of the issues that stem from 20 P-to-P technology. For example, the FCC has issued a 21 consumer alert warning consumers that P-to-P file-sharing 22 software may be used to exchange inappropriate or illegal 23 materials, and alerting them of security risks of 24 improperly configuring P-to-P software.

Just last week, the Commission notified

25

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Congress of our efforts to work with P-to-P file-sharing
 program distributor's efforts to improve their disclosure
 of the risks associated with their program taken in
 response to concerns raised by the Commission and
 Congress about the inadequacy of existing disclosures.

6 The Commission stated that industry members 7 have developed proposed risk disclosures that we believe 8 would be a substantial improvement over current practice. 9 We intend to monitor and report to Congress on the extent 10 to which distributors implement these proposed risk 11 disclosures.

12 Through this workshop, we continue our efforts 13 to address P-to-P issues and development. Over the next 14 day and a half, we'll bring together government 15 officials, business leaders, researchers and consumer 16 advocacy groups to discuss the development and use of 17 this emerging technology.

18 The workshop will begin with the basics, a 19 description of the P-to-P file-sharing technology and an 20 explanation of how some of the popular file-sharing 21 programs operate.

22 We'll also hear about trends relating to file-23 sharing. How the technology has actually been used, who 24 is using it, and what types of files are being shared. 25 We'll discuss the nature and prevalence of

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1 risks to consumers, and the new consumer risk

2 disclosures, which I just mentioned. 3 Later, panelists will examine what can be done to reduce risks to consumers from using P-to-P file-4 sharing programs. We'll discuss whether blocking, 5 filtering, or other technology can lessen the risks, and 6 whether better consumer education can reduce the risk or 7 8 create market pressure for more user-friendly applications. 9 We'll also discuss what government can do to 10 11 protect consumers from the risk associated with the 12 P-to-P programs if technological improvements and 13 education are not enough. Our workshop is also going to address 14 competition issues, as P-to-P file-sharing technology 15 develops and allows for faster and more efficient 16 transmission data, it may hold promise for many 17 18 perspective commercial and business applications spanning 19 a variety of industries. 20

The last group of panelists today will tell us about the possible future uses of the technology and the impact it could have on the competitive marketplace.

Tomorrow's sessions will open with remarks by my colleague, Commissioner Pamela Jones Harbour, who has been particularly interested in P-to-P issues. She will

discuss issues related to P-to-P file-sharing's impact on
 copyright holders and music distribution.

As you know, these issues have been at the forefront of the P-to-P debate, and they will continue to hold prominence, particularly given the Supreme Court's recent decision to review the Ninth Circuit's decision affirming the dismissal of copyright infringement claims in MGM Studios v. Grockster.

9 The Grockster case squarely presents the 10 question of whether secondary copyright infringement 11 liability should be imposed on the creators and 12 distributors of computer software that enables individual 13 users to copy computer files provided by other 14 individuals over the Internet.

Picking up on those important issues, the first panel tomorrow will focus on the impact of file-sharing on copyright holders. On the one hand, the technology provides consumers with a fast, efficient way to obtain and exchange content. On the other hand, the technology can be used to infringe copyrights, thus decreasing the incentive to create copyrighted material.

The final panel tomorrow is going to present a case study using the P-to-P sharing of music files as the subject. And this panel will discuss the model for distributing music, and the impact of file-sharing on the

distribution model, the copyright holders, and other
 parties.

Panelists are going to share their empirical
research on these issues and debate the lessons that we
can learn from this experience.

6 I trust that these discussions over the next 7 two days will help us all to better understand the 8 complicated issues that stem from this technology, and 9 will constructively inform the public debate about the 10 use and development.

Again, I would like to thank the panelists for their participation. We have between today and tomorrow over 40 panelists, and they reflect the tremendous amount of experience and expertise, and we really look forward to hearing your perspective.

Now, this morning we're very fortunate to have with us a member of Congress who is actively involved in technology issues. Straight from the silicon forest, Senator Gordon Smith, Chairman of the Competition, Foreign Commerce, and Infrastructure Subcommittee of the Senate Commerce Committee, has shown a keen interest in protecting consumers from unscrupulous practices.

In his role as a member of the high tech task force, Senator Smith has explored ways to ensure that consumers are adequately protected on-line without

1 stifling innovation.

2 I appreciate his attendance today and his 3 support of the FCC in its mission to protect consumers, and I welcome Chairman Smith. 4 (Applause.) 5 SENATOR SMITH: Good morning, ladies and 6 7 gentlemen, the temperature outside suggests Santa may be 8 near, the Visa bill right behind him. It's great to be with you, and, Madam Chairman 9 and members of this Commission, the FTC, thank you for 10 11 giving me the opportunity to help kick off your workshop 12 I want to commend you and your staff on the today. 13 efforts you have already made and will yet make in the future, and especially in putting together these very 14 15 distinguished panelists. Many of you know the Senate Commerce Committee 16 spent a good deal of time in the 108th Congress examining 17 18 the Internet, and the way our day-to-day lives have been 19 forever changed by the PC, the Blackberry, Instant 20 Messaging, on-line banking, and so many other services that are made available by instant wireless global 21 22 technology. 23 There is no question that the Internet has

revolutionized many aspects of our lives, much of it in very beneficial ways, but some of it in a manner that

1 raises very new and serious concerns.

2	I recently chaired a hearing on peer-to-peer
3	file distribution technology, known as PTP, and my
4	colleague and friend, Barbara Boxer, from the neighboring
5	state of California, she and I made inquiries regarding
6	P-to-Ps with this Commission, trade associations, and
7	others representing to P-to-Ps and others knowledgeable
8	about the burgeoning and exciting new technology this
9	presents.
10	This issue has been a hot topic throughout the
11	country. Not only have concerns about P-to-Ps been
12	addressed by the Senate Commerce Committee, but also by
13	the Senate Judiciary Committee, several House committees,
14	the General Accounting Office, and various federal
15	agencies, and many state Attorneys General and local
16	government agencies.

17 In the additional description of the activity conducted over P-to-P 18 networks. For example, there are tens of millions of 20 users of P-to-P software who trade nearly a billion files 21 a month. They call their activities sharing.

Then there is America's entertainment industry, which is incensed over the siren call of free music, or movies, or video games, or software that lures people to the P-to-P sites. They call this activity theft.

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1 Then there are the P-to-P companies that make 2 money through pop-up ads and marketing data based on the 3 number of people who use their software. They say they 4 play no role in determining how their programs are used. 5 Especially disturbing to me is the amount of 6 pornographic material that is not only traded over these 7 P-to-P networks, but disseminated through intentionally

8 misnamed files that intrude into our homes, into our 9 families, into the minds of our children.

I'm not naive. I know that one can go to Google and ask for explicit images, but on Morpheus, when children type in a search for Elmo or Sleeping Beauty, or baseball, they invariably receive files containing unspeakable images often involving children and preteens.

Many studies show that P-to-P threatens consumer security and privacy because of the viruses, ad ware, and spyware prevalent on P-to-P networks.

Too many consumers are too casual about downloading P-to-P software, and click through the screens by hitting next, next, next, next until the program is loaded.

Not only is that the expedient way to go, it is to be expected because the adhesion contracts attendant to them are incomprehensible. The small type, the

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paragraphs are long, the legal and technical jargon is difficult to decipher by the layman. Worse yet, when one family member or office mate installs P-to-P software on a shared computer or local network, the others may not know that their personal files, private files, may be shared with everyone looking in.

I have seen P-to-P demonstrations that can call up tax returns, financial and medical records, and credit cards of total strangers. Public safety was recently compromised as far back as August, 2002, when a Toronto man accessed Aspen, Colorado's computer network, including passwords and log-ins of the police department through Kaza.

In August, 2004, my colleague, Conrad Burns, on the Commerce Committee, sent a letter to the Army Secretary because of the national security implications raised when a computer user in Germany found military duty rosters, discussions of tactics and other secret files on P-to-P program line wire.

I recognize that there are some using P-to-P networks to legitimately distribute content, including software, video games, and music. I was encouraged to read recent reports about a venture called Snowcap, where copyright owners are working with P-to companies who want to play by the rules and compensate the artists who

1 entertain them.

2	Some scientists are closed and secure P-to-P
3	networks, they have aided in their collaborative efforts
4	at medical research and global weather prediction.
5	University officials are investing in closed P-to-P
6	services for traditional educational and academic
7	pursuits among the people authorized to use their
8	network.
9	Penn State's LionShare is an especially good
10	example of a secure P-to-P environment and may be a
11	precedent for other schools.
12	However, given the abundance of viruses and ad
13	ware on the most popular public P-to-Ps and the breaches
14	of privacy, security and copyrights they facilitate, it
15	is clear that open P-to-Ps put American consumers and
16	their families at great risk.
17	This forum will likely give the agency the
18	record it needs to reign in the bad actors, but if you
19	find the Commission does not have the legal tools it
20	needs to protect consumers, I look forward to working
21	with you, to hearing from you, to craft legislation that
22	will enable you to control them.
23	At the very least, we need to regularly and

At the very least, we need to regularly and systematically inform consumers about the P-to-Ps they are using, and the need to do is clear, in unmistakable

1 language.

I was pleased to see that the trade association for P-to-P operators have promised to improve the disclosures made to P-to-P users, but I am reminded of the wise advice of President Reagan; trust, but verify. I will be watching to see whether the notices are implemented by the biggest P-to-Ps, and how they are implemented.

9 I certainly hope that the FTC will dedicate a 10 team of its famous mystery shoppers to this very task, 11 and that you will insist on quarterly reports from the 12 associations involved. And I'm not at all convinced that 13 this disclosure program goes far enough. They do not 14 tackle the pornography problem.

They do not necessarily address my privacy concerns, because people still may not know the share function is on, and it may be that we should insist P-to-P software regularly and conspicuously reminds consumers of this fact.

If the P-to-Ps can send their user pop-up ads to make money, they can most definitely send other pop-ups to keep consumers safe. If they want to be legitimate players, they should provide links for permanently and completely un-installing the software, as well as the ad ware and spyware that go along with these

1 things.

2	Why am I so skeptical? The parental filters
3	offered by P-to-Ps when the software is first downloaded,
4	can be easily circumvented by the kids we seek to
5	protect. If the P-to-Ps can filter for porn, they should
6	be able to filter for copyrighted works posted without
7	the permission of the creator.
8	Be it Sean Flemming's Snowcap, audible magic
9	box, or other digital fingerprinting technology,
10	filtering has shown real promise. It is absurd that I
11	can go to Torrent, or EDonkey, and find an about to be
12	released song or album or one still on the billboard
13	charts, or a movie still in the theaters, or a DVD not
14	yet released.
15	If the P-to-Ps want to be legitimate actors,
16	they should focus their efforts to filter out illegally
17	copyrighted movies, music, and software on their
18	networks.
19	I want to see such filters not only to protect
20	these great American artists and industry, but also to
21	keep people from being sued because they use services
22	that, let's face it, are designed to facilitate copyright
23	theft.
24	Madame Chairman, I appreciate your courtesies
25	and the Commission's attention to these issues. I look

forward to working with you to better protect America's
 consumers from the misuse of promising and exciting new
 technologies that are provided by P-to-Ps.

And I wish you all a Merry Christmas, a Happy
Hanukkah, or however you celebrate this holiday season.
Thank you so very much.

7

(Applause.)

8 MR. PAHL: Thank you, Chairman Majoras and 9 Senator Smith. I would like to turn now to our first 10 panel of our workshop, which is an introduction to P-to-P 11 and how it works.

12 The moderator of this panel will be Mary Engle, 13 who is an associate director in the FTC's Division of 14 Advertising Practices. I would like to ask Mary and the 15 panelists to come forward now.

MS. ENGLE: Good morning, and thanks to everyone for joining us today. We would like to start off the workshop with an introductory panel to provide some background information on peer-to-peer technology and popular file-sharing programs.

21 We'll cover how to P-to-P technology works, and 22 the differences between some of the most commonly used 23 file-sharing programs.

We'll then move to a discussion about some of the trends in file-sharing activity. For example, who is

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using file-sharing, what types of files are being shared, 1 2 which file-sharing programs are being used the most. 3 And now I would like to introduce the panelists who will provide us with this information. 4 First, to my left, is Professor Keith Ross. 5 Professor Ross is a -- chair professor in computer 6 science at Polytechnic University in Brooklyn, New York. 7 8 He is an authority on peer-to-peer networking and computer networking in general. 9 Professor Ross has also served as an expert 10

11 witness in a major P-to-P copyright case. He will 12 provide a sort of P-to-P 101 tutorial, explaining P-to-P 13 technology, and how some of the most popular file-sharing 14 programs work.

Then, we'll hear from Marc Ishikawa. Mr. Ishikawa is chief executive of Bay TSP, Incorporated. He is an expert in the fields of Internet content distribution, spidering, peer-to-peer applications, digital rights management, and data base design.

20 Mr. Ishikawa has served as an expert witness 21 for the Justice Department on peer-to-peer technology.

After Mr. Ishikawa's presentation, we'll hear from Adam Toll, who is a co-founder and chief operating officer of Big Champagne, LLC. He has worked with companies across the globe to develop Internet services

1 as a management consultant.

2 Mr. Ishikawa and Mr. Toll will discuss the use 3 of file-sharing programs and some of the trends they see 4 related to this issue.

5 If there is time after their presentations, 6 we'll take a few questions. Let's begin with Professor 7 Ross.

8 MR. ROSS: Good morning, and it's very exciting 9 to be here at this conference, and I thought what we'd do 10 today, is we'd just describe -- we'll have a little 11 P-to-P 101, and go through some of the more important 12 technologies that are taking place in the P-to-P space 13 right now.

Also, one thing I'd like to keep in mind through this short presentation is, you know, what are the limitations of judicial and legislative action in this -- in the P-to-P arena. What can really be done to perhaps stop this technology.

So anyway, let's get on with the talk here. So as a brief -- I'm just going to give a quick overview of what's going on in terms of the traffic trends in P-to-P, and then talk about three technologies; Napster -although, of course, Napster is now essentially defunct, it's an important architecture that we need to keep in mind when we talk about some of the more contemporary

1 P-to-P technologies.

2	Then I was going to talk about Fast Track,
3	which is a sub-straight to Grockster and to Kaza as well.
4	After that, Bits Warrant, which is of course very popular
5	and in the press quite a bit today.
6	Then I want to just say a few words about some
7	of my own research on pollution in file-sharing, and just
8	a few words then about my views on the untapped
9	resources.
10	So just a quick slide here. These are some
11	slides that come from the company, Cash Logic. You can
12	get these download these directly from the Cash Logic
13	web site. This is a UK company that has put sensors into
14	ISP links, tier one ISP links to measure traffic.
15	And this is data that has been collected from -
16	- in the first half of the year of 2004, and we're
17	looking at the total number of traffic on the Backbone
18	Internet link here.
19	And what we're seeing here, is we see the gray
20	is Bit Torrent, the I guess the purple is EDonkey.
21	The light blue is Fast Track, which includes Kaza, and
22	then the blue at the bottom I'm sorry, you don't see
23	the green in there.
24	But anyway, what we see here is that the green,
25	the purple and the blue are really sort of account for

more than 50 percent of the traffic on an Internet
 background here. And we'll get a closer look at that as
 well.

So here is another graph, country by country. What we're seeing here, is that HDP in all cases, that's the web, HDP, amounts for really less than 10, 15 percent of the traffic in every country right now. That's the red. And again, P-to-P is 60, 70 percent or more.

9 In fact, in Asia, according to this study here, 10 we see that P-to-P consumes over 80 percent of the 11 traffic in the Asian ISPs.

Just a mix of what is popular and what is not popular. If you went back to January, 2004, the leading P-to-P application was Fast Track, which, again, includes Kaza and Grockster. And now, there has been this emergence of Bit Torrent, which now occupies 53 percent of the P-to-P traffic. This is, of course, as of June, of 2004.

So let's now take a look at the architectures behind these technologies. So Napster is an important -is important because it was first, of course. It was the first one to really get the name out there. There haven't been many systems of -- before that. But let's talk about how Napster worked.

25

Now, Napster had a centralized directory, which

is to notify this box, this server box there, and we'll refer to that as Napster.com. And then, around that, you have the different peers that would connect to it. By connecting to it, we don't mean having a direct physical connection. We mean having a so called TCP connection.

6 So they had connections to it, and so what 7 happens; Alice comes along. She's a new user, she 8 connects to Napster. So she starts up her Napster 9 application, which automatically connects to the Napster 10 site. And then Alice up-loads not her songs, but her 11 song titles. So essentially meta-data about the songs.

12 Then Bob comes along, and Bob wants to get a 13 particular file, say, XYZ.mp3. So he sends a query to 14 the centralized director saying, who has XYZ.mp3? The 15 centralized directory responds by saying that Alice does, 16 and provides the IP address of Alice's computer.

Now that Bob knows the location of the file -that is, he knows the IP address -- he sends a message
directly to Alice. This is the P-to-P functionality.
This is now Alice and Bob are communicating directly with
each other. It is P-to-P communication.

22 So Bob sends a message directly to Alice, 23 saying, send me XYZ.mp3. And Alice then responds with 24 the file itself, and now, Bob has a copy of the file as 25 well as Alice.

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1 So that is the description of Napster. You 2 know, one important fact of it is -- some people would 3 not call -- there is some debate about whether this is 4 really P-to-P or not. I consider it P-to-P because there 5 are direct file transfers between peers.

6 Some people would argue it's not a pure P-to-P 7 system because it relies on a centralized directory that 8 was maintained by Napster. And because it had a 9 centralized directory, it was very easy to shut down. 10 You simply had to pull the plug on that server in the 11 middle, and the whole system breaks down.

Now, let's talk about the Fast Track network.
Fast Track is really a network that supports many
different P-to-P applications. I should say, P-to-P user
programs, would be more accurate. And that includes
Kaza, which is owned by the Chairman Corporation.
Grockster, IMesh, and also a hack version of Kaza that's
been popular called Kaza Lite.

And of course, Fast Track, Kaza, supports arbitrary file types. Meaning any file type whatsoever. It can be audio, video, it can be a recipe in a document, games, software, pictures, family pictures, any kind of file whatsoever can be inserted into Fast Track.

24 So the architecture of Fast Track is very 25 different from that of Napster, and the main -- it's a

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very innovative architecture in my opinion, in that it
 doesn't rely on a centralized server at all. It's a
 purely distributed, self-organizing, autonomous system.

And what it is, is that they have built a two tier architecture consisting of what's called Super Nodes, which are the bigger computers here, and ordinary nodes.

8 Now, the super nodes are just -- are not owned 9 by Kaza or Fast Track or Grockster. They're just 10 ordinary user's computers. My computer at my home can 11 very easily become a super node, and it becomes so 12 automatically. I have no choice in the matter really. 13 It just automatically promotes itself to a super node.

And so the way the architecture is that each of these super nodes act essentially as a Napster min-hub. If you have other nodes -- an ordinary node, connects to some super node, and sends queries to that super node.

18 So here's Alice here, and she'll send -- she 19 connects to a super node, and she sends a query for 20 whatever. Whatever file. Here we send key words to the 21 query, just like in Google, send key words.

And that super node, which acts like a Napster hub, will look into its index and see if there are any matches. And if there are matches, it will respond with indications it matches.

The super node will optionally forward that query to other super nodes, which is shown here. In this case, we forward it to one other super node, and then that super node will also look to see if it has any matches, and will spun back to Alice.

Now, Alice now has a list of matches, and for each match there is an associated ISP address. She clicks on one of those matches, and sets up a direct peer-to-peer connection with the corresponding ISP address, and obtains the file. And that's what is done here.

12 So here, she chose the file that was in this 13 computer towards the bottom, and is downloaded to her 14 directly.

15 So once again, the point here is that there is 16 no infrastructure. No server is being maintained by 17 Kaza, Grockster, or Fast Track, or anyone else.

18 So now we come to a quick definition of what is 19 P-to-P file-sharing. My own definition, it is a 20 distributed software application running in users' computers, allowing a group of users to pool their files, 21 22 and this is a distributive pool. Not all the files are 23 in one location. Allowing users in groups to search the pool files with key words, and, finally, allowing users 24 25 in groups to download discover files from peer-to-peer.

Now, let's talk about the third technology that I want to cover, and that's Bit Torrent. Of course, it's in the press a lot now. As we just showed, it's contributing more traffic to the Internet than any other application currently, and by some accounts over 50 percent of the traffic today.

So let's take a look at it. For one thing,
it's not really sharing files if you look at it closely.
Instead, if you look at it, it's very different. It's
peers helping one another obtain a particular file.

11 So I'm going to go through an example here. So 12 here, first of all -- before we get into it. Here's how 13 a positional client server file distribution works.

You have a server that has a file, for example, Web Server. And suppose there are four peers, four clients out there, that want to get a copy of the file. Then, each one would request that file, and the server would have to transmit the file, the entire file, four times.

Now, in this example, the file -- we're going to break up the file into four parts, four chunks. We're going to consider the files consisting of four chunks. So the server has to send each of the four chunks to each of the four peers.

25

So that is -- imagine if there is a thousand

peers, or 10,000 peers, the tremendous amount of work for -- can you hear me from this way, or I need to speak like this. That's fine. That's fine.

4 Okay. So it's a lot of work for the server. 5 It can be very expensive if the server has sent a large 6 file to tens of thousands of users because of the 7 bandwidth cost, and also it would take a long time.

8 So here is how Bit Torrent works. This is the 9 basic idea. Bit Torrent, there is a seed -- one node 10 acts as a seed. That's the site, a node, that gets the 11 entire file. Once again, the file is broken up into 12 chunks of equal size. In Bit Torrent, each chunk is 13 about a quarter of a megabyte.

Then, what happens, is you can -- you have four peers that are interested in participating. So the seed could send a chunk to each of the four peers. So it sends one chunk to each peer.

Now, each peer has a chunk. So the seed, so far, has only had to send one copy of the entire file. It's sent it to four different places, but it has only sent one copy total. Okay. So very little -- relatively little transmission has been performed.

23 Once the four peers each have a chunk, they 24 simply exchange the chunks with each other. So they 25 start sending the chunks to each other, and at the end,

now, all four -- excuse me, all five peers, have a copy
 of the file.

In this way, every single peer now has participated in the file distribution. In the original way it was only the server that was distributing the files. Now, every single file, if you go back here, is sending every single peer is participating in transmitting the file.

9 And so each peer is using bandwidth,10 transmission bandwidth.

11 So this makes things very, very efficient and 12 Bit Torrent for distributing files. Now, so, Bit 13 Torrent, in its essence, the Bit Torrent program in its essence, is nothing but what I just really said. I mean 14 there's a little bit more complexity behind it, but it's 15 just a way to -- for people to help get a file. 16 Work together to get a file. It's not really a file-sharing 17 18 system. There is no search available in the basic Bit 19 Torrent system.

20 So here's how it works in that system. To get 21 the Torrent to -- a lot of people to search for files in 22 Bit Torrent, you have to interact with something else. 23 And so they have these things trackers in URLs.

And just to go through it very quickly, is what happens is you have a site. Where it says, URL. That

1 might be a site like Super Nova.com -- org, which is very 2 popular now.

You send a -- you would visit that web site. That site would redirect you after you choose a particular file, you would be redirected to a tracker. This tracker -- the importance of the tracker is that tracker is keeping track of all the peers that are participating in this sharing of the file.

9 So maybe the file is XYZ.mp3, and the tracker 10 is keeping track of all the peers that are currently 11 sharing with each other portions of that file. And then 12 you can join that group, and you get to participate with 13 that group.

So right now, the leading site to go to for Bit Torrent files, is a site called SuperNova.org. You'll probably read about that in the press now. And so it's a big -- I think it's maintained in Slovenia.

And there, you'll see, there is a huge amount of content. A lot of the content consists of movies. It consists of like TV shows. It consists of not just songs, but full albums, and, of course, games and -- and some of it is probably authorized content, and some of it is unauthorized content.

In that event, you click on that, and by doing that, you get the participate in one of these so called

1 Torrent, or swarming operations.

Very quickly, I want to just mention a little
bit of research that I think is interesting that we've
done, and that has to do with pollution or spoofing in
P-to-P file-sharing systems.

And just to talk about how that works, this is something that's going on quite a bit today. It hasn't received that much press, but I think it deserves to receive more press, this idea.

What happens is you have a company, like a record label, for example, who -- who wants ad polluted files to the network. So what they do, is they hire a pollution company, such as Over Pier is one; and they take -- the pollution company will corrupt the file, corrupt the song for example, by adding white noise to the song.

And then the pollution company will attach many servers to the P-to-P file-sharing system and put copies of the polluted content in their servers. And then when -- Alice and Bob will then come along, and Alice will want a copy of that.

And so she'll do a search and she'll see it's available at this top server, with a high value of connections. So she'll go ahead and download it. Maybe while she's downloading it, she goes to have dinner, or

she goes to sleep and she hasn't actually listened to the
 music or watched the movie until the next day.

And so while it's sitting in her shared folder,
Bob comes along and downloads it directly from Alice.

5 So in this way, the polluted file, or the 6 spoofed files, probably came through the network very 7 rapidly. And so Bob finally listens to it, of course, 8 and he says, yuck.

Just a quick study here. We did a study this
past year on -- on seven songs, seven popular songs to
see what levels of pollution exist in these file-sharing
systems. So we did this for the Fast Track Kaza Network.

And one thing we found, is that various songs, for example, if you look at Hey Ya, has a huge number of different versions of the same song. Because every time someone rips a song, you create a new version.

17 And so there are about 50,000 different 18 versions of the same song sitting out there.

And if we look at the results of pollution here, for example if we look at the left here, you'll see that -- for example if you look at the song My Band, you'll see that roughly 75 percent of the copies of the song My Band that are in Kaza today are polluted or corrupted files. There are only 25 percent are clean. So this is -- this was done by so a called

crawler that we've established that culls the entire Fast
 Track to grab meta-data from every super nova. I don't
 have time to get into that.

By the way, during the day today, if anyone has any questions about any file-sharing systems, feel free to, you know, come and talk to me during the coffee break, or during lunch. And also, two of my Ph.D. students are here in the audience too, and they can probably answer all the questions better than I can.

10 So okay. So just a few words. I have my own 11 views about a few things. A few words I want to say 12 about what we refer to as the untapped resources.

So all those computers in homes and office, we have all these computers in all these homes and offices, right. Sitting there typically, not doing anything. At night, you know, when people are not using them, they are just sitting there.

They have giga-bytes of unused storage. Most computers have -- you know, have giga-bytes of unused storage, gigahertz of unused CPU, and mega-bits per second of unused bandwidth.

22 When you're sleeping, typically your computer 23 is not working. You're not using the bandwidth that's 24 available to you from AVLS connection or your cable 25 connection, or your office, with your Ethernet

1 connection.

2 So imagine the possibilities of what can be 3 done with all that unused -- all these unused resources 4 just sitting out there. It would be great if we could do 5 something so that we can exploit those resources to build 6 new great applications.

7 Okay. And so, that's one point of mine, is 8 that I -- that there is a huge potential out there, and 9 peer-to-peer file-sharing is just sort of the beginning, 10 the tip of the iceberg perhaps, of beginning to exploit 11 those resources.

And there's just many, many other possibilities that we'll probably hear about throughout this workshop that we won't get into, but some of those possibilities include voice over IP, file storage, content video streaming, video on demand; there's many, many other opportunities that can take advantage of the P-to-P architecture.

An observation here, it's just something -- an observation on my own. There's nothing that magical and mysterious about P-to-P. An undergraduate student, a bright undergraduate student, can very easily put together a P-to-P application.

There are already 50, a hundred P-to-Ps out there. Some are more popular than others, but there are

1 hundreds of them out there right now. It's nothing.

2 It's just a matter of developing software. That's all it 3 is. You have a good software developer, you can put 4 together a good one.

5 So Microsoft, if they wanted to, could very 6 easily bundle in its next release a P-to-P application. 7 Just like they bundle Microsoft Internet Explorer with 8 the release of Windows XP, they could develop a P-to-P 9 application. A very nice one, if they put their 10 resources into it, and bundle that with all their 11 distributions.

12 This could possibly allow communities of users 13 to form and pull their files, search through the files, download those files. But why won't this happen? 14 Microsoft would never do this in a current legal and 15 legislative and judicial environment. It's just --16 they're just too scared. Of course it's going to be too 17 much bad press, possibility of lawsuits, everything else 18 19 can qo along.

But if we were allowed to do them, then maybe all these issues that we heard about a little bit earlier this morning, about spyware and ad ware would go away. Everyone would just adopt the Microsoft P-to-P system, and hopefully --

25

A PARTICIPANT: Did you say they would go away

1 if Microsoft made the software?

2	MR. ROSS: Well, okay. I don't want to get
3	into that now. Okay?
4	A PARTICIPANT: I just want to make sure I
5	heard a professor of networks actually say that.
6	MR. ROSS: I guess maybe I'd like to retract
7	that statement, because I think it's a long discussion to
8	get in there. Okay?
9	A PARTICIPANT: Thank you very much.
10	MR. ROSS: Okay. So just to wrap up here.
11	Just, again, on the untapped resources again, I just want
12	to say imagine the possibilities and, once again, file-
13	sharing is the first step.
14	So thank you very much.
15	(Applause.)
16	MS. ENGLE: Thank you, Professor Ross. And
17	before we move to Mark Ishikawa's presentation, I just
18	want to say it should go without saying, but Professor
19	Ross' characterization of a polluter as the devil does
20	not necessarily represent the views of the Federal Trade
21	Commission.
22	(Laughter.)
23	MS. ENGLE: Mark.
24	MR. ISHIKAWA: Hi, my name is Mark Ishikawa.
25	I'm the chief executive officer of Bay TSP. I'm going to

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give you a little bit of an overview of trends that we
 see on the peer-to-peer networks. Give you a little bit
 of background on our company.

We provide intellectual -- on-line intellectual protection and monitoring of content for clients that range everything from the movie industry, to the entertainment space, soft video games; you name it, and we protect it.

9 We have a fairly unique view of the Internet. 10 We're able to surf and identify content being traded on 11 all of the major peer-to-peer networks. Some of the 12 upper level protocol IRC, FTP, use net.

Typically what we find, and then we'll categorize what our view of file trading or the majority of what we find on the file trading networks is piracy. Piracy is what we identify when somebody is trading a copyrighted work without the proper permissions.

We find the piracy typically starts with your more sophisticated users. They start off on Internet relay chat with private file transfer servers, or on the usenet, or the usenet archived distributions. Then they start working their way down to the general population for mass distribution.

24 Peer-to-peer file trading is when you basically 25 have one -- remember the old commercial, the old shampoo

commercial, you tell two friends, they tell two friends,
 and suddenly the whole screen fills up with people.

That's what file trading is working. One person ends up putting it on the peer-to-peer networks, and the next thing you know, we find thousands and thousands of them.

7 Our system captures the IP address infringing 8 on the content location for the DMCA, the Digital 9 Millennium Copyright Act. The ISP that's providing the 10 connectivity. The file-sharing application they're 11 using.

12 There are different file-sharing applications 13 that run on the different protocol; Fast Track is a 14 generic name for a product that runs -- or, sorry. Kaza 15 is a private protocol that runs on top of Fast Track 16 network. There are other products that ride on similar 17 networks.

18 Some of our clients use us to monitor for what 19 infringing activity is occurring on their networks. 20 Others have us send out DMCA take down notices. We send 21 out just about a million of those a month.

To give you an idea of the volume of the Internet piracy that we find, we find that there are about 50 to 60 million people that have used, and we have been able to identify as unique users with peer-to-peer

1 applications.

2 It's a really strange phenomenon. Music 3 down-loaders don't see what they do as really bad. People understand that downloading a piece of software or 4 downloading a movie is bad. 5 So we really need to change the mind set of our 6 The current consumer, the kids today 7 current generation. 8 are going to be the consumer of tomorrow, and if they thin it's free on the Internet, they're just going to go 9 ahead and grab and -- without any thought to whether it's 10 11 legal or not. 12 File trading is not on the decline, and I will 13 show you some graphs in our -- a couple of slides down that will show you the number of users that are actively 14 15 trading files on the networks. To give you an idea of how quickly content 16 propagates through the Internet, one particular song went 17

18 from 0 to 41,000 copies being available on peer-to-peer 19 networks in 31 days. A particular movie went from 0 to 20 6,000 copies in one weekend.

21 Movies appear on-line within hours of their 22 theatrical release. We find them on the peer-to-peer 23 networks, we find them within several days being 24 distributed in Southeast Asia.

25 In Southeast Asia market, what we find is they

actually have different grades of movies. First grade of
 movie comes out, it's a camcorder. I'm sure everybody
 has seen one. There's somebody holding a camcorder,
 people bobbing their heads up and down in the theater.
 What we find is the second and third generation

5 What we find is the second and third generation 6 copies come out, and you now have somebody that has a 7 shop from the video or projection booth and they get 8 better audio.

9 Some of the releases that we find, we can 10 actually attribute back to Internet piracy, have 11 subtitles, they have camera art, essentially they are not 12 the mass produced disks that you find -- you know, that 13 you create one-by-one in your garage, but these are 14 actually being sent to a true production facility, and 15 you can buy them overseas for several dollars.

For our movie studios, we generate a report which shows the top 10 movies being traded on the Internet. We'll see that Alien versus Predator is number one this month; 34,000 copies were identified during the month of November. If you look at the number of users that we find, and the number of copies that we find, these numbers are huge.

There is currently no filtering that we've seen on the peer-to-peer networks that is effective and has worked. That's really one of the things that our clients

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really need to see for the peer-to-peer networks to
 really become a legitimate player in the space.

3 Softwares, we talked about is another big 4 problem. Software companies you would expect to be 5 really ahead of the curve. You would think since they've 6 been in the space long enough, they've faced the piracy 7 issues for years.

8 They understand the physical piracy space, but 9 when it comes to piracy on the Internet, we go and talk 10 to them and say, hey, you know, there are 10,000 copies 11 of your software out there, what are you going to do 12 about it.

And you know, you see the deer in the headlights looks, like what do you mean 10,000 copies of my software out there. What do we do about it?

Here is a graph that shows the number of Fast Track users. The different Internet protocols, or the different filing sharing protocols have evolved over time. We have seen the Napster model, we've seen Fast Track, and then we've seen the newer and better protocols, EDonkey and Bit Torrent.

Those two protocols are self-healing. They're also designed for large distribution of files, and they're also very resilient to what the professor called pollution. The common industry term is called

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interdiction, and what they do, is they try and confuse
 the user. They try and make the user -- they try and
 make it so the user cannot get the file.

These upper level protocols, Bit Torrent and 4 EDonkey, are, again, self-healing. So what happens, is 5 you try and insert a bad segment into a file, you know, 6 try and spoil the experience, try and ruin the code, try 7 8 and put black dots on the screen to make the file un-viewable; these protocols identify the fact that 9 you've tried to inject something into their download 10 11 stream, and reject it.

12 So that way, it may take you longer, but you 13 will ultimately still get a copy of the content.

We're going to EDonkey. You'll see that 14 EDonkey has been on the rise over the last 12 months. 15 EDonkey started off as a primarily European network. 16 We still see about 60 percent of the infringements coming 17 18 off of EDonkey on the current peer-to-peer searches, and 19 a majority of those are overseas. We see probably 70 to 80 percent of those coming from Europe, although it is 20 starting to pick up here in the U.S. 21

We detect three and a half, to 5 million infringements of content -- of our client content on the peer-to-peer networks today. We send out a million take down notices internationally.

We have what's called a recidivism rate. It's the percentage of times that we send a notice to a user, and how often they come back. 85 to 90 percent of the time that we send out a notice, that user gets the message, they understand, and they don't come back.

6 What we find is that people -- people will 7 claim that they didn't know it was illegal to download 8 content. Once they're caught, we get these great apology 9 letters, I'm sorry, I didn't know, you know, my kids were 10 doing it. The neighbor came over and downloaded it, and 11 the trend stops there once we -- once somebody realizes 12 that you can be identified on the Internet.

There's this belief that you're just a number on the Internet, you can't be found. Once you get a Fed-Ex envelope from us or a DMCA takedown notice from your ISP, you go, oh, my god, you can actually find me; and they stop.

18 We also find that TV piracy is on the rise. ΤV 19 piracy is, you know, where somebody will take a show off 20 HBO, or ER, or one of the television programs, and you'll find people that have entire series of them up on their 21 22 You can get an entire series on-line. Download servers. 23 it, and a couple of hours later, you're watching -- you 24 know, the 2004 version of ER.

25

And there are some interesting phenomena.

We've done some work with some releases that were done
 overseas first, and, you know, they have not been aired
 in the U.S.

What we find is people in the U.S. really wanted to get their hands on the content, so they went across and found it on the Internet and downloaded because it was not going to be made viewable here in the U.S. till spring of 2005.

9 So in general, what we find is that Internet 10 piracy is still on the rise. What's fortunate is it's 11 beginning to have a pretty good effect. People are 12 beginning to understand that piracy is illegal. You can 13 get caught. We like to tell people, you know, you can 14 hide, but we can still find you. And that's pretty much 15 it.

16 A PARTICIPANT: How do you ensure --

MR. ISHIKAWA: If you're referring to the DHCP IN IP IPS address -- our system is based on what's known as an IP address. Occasionally ISPs will go and rotate those IP address using something called dynamic host protocols.

22 What we do is go back and statistically sample 23 IP addresses on each network to see if that IP address 24 has changed. We'll make a query to the IP address, and 25 we'll say, okay, are you still using that protocol; are

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1 you still sharing this file.

2	And we'll go back and check on a periodic
3	basis. So we know if it's Road Runner, they rotate every
4	X number of days. So that way we know that if we
5	continue to see that user on that IP address, that it is
6	in fact the same user.
7	A PARTICIPANT: [Away from microphone.]
8	MR. ISHIKAWA: How do I know that they're not
9	still pirated. They're not longer making the content
10	available on the protocol.
11	A PARTICIPANT: Excuse me, Mr. Ishikawa. You
12	seem to have documented that the technology is
13	extremely
14	MS. ENGLE: Excuse me, everybody. Actually,
15	before we take questions, we still need to hear from our
16	last panelist, Adam Toll. So I'd like to reserve
17	questions for later, please.
18	MR. TOLL: I'm sorry, that sounded like some
19	interesting questions.
20	My name is Adam Toll, I'm with Big Champagne,
21	and we are briefly, an on-line measurement company.
22	What we seek to do is take a comprehensive look at what
23	is happening on peer-to-peer networks, and rather than
24	focus on specific files, for example, we seek to focus on
25	users.

Catalog in the case of what people are sharing, for example, the full contents of their folders to help us develop a deeper view and slice and dice that data in many different ways, looking at different types of content and patterns of this activity over time.

I just want to offer up a few quick slides that maybe might just provide a little color. We were asked to specifically take a look at indicators that might provide some insight into the presence of kids on these networks.

11 Quickly, just as Mark said, we also see that 12 peer-to-peer activity measured by simultaneous usage at 13 any given moment continues to rise.

14 Kids and teens, I was digging through some 15 recent lists of popular movies, and this is just based on 16 a snap-shot of a particular set of data, but it struck me 17 that four of these top six films here are all films that 18 skew towards children. And you can see this is a mix of 19 current release and titles recently out on DVD.

20 When we looked at music, we wanted to pick a 21 set of artists that might give some insight, again, into 22 the presence of kids on-line, and we used the middle two 23 artists there, Lindsay Lohan and Hillary Duff.

For those of you who are not aware, those are young artists that skew towards young girls, in this

case. The pre-teens and early teens, what are sometimes
 referred to as tweens. So keep in mind this is a subset
 of the broader category of kids and teenagers.

And just for comparison, we threw in some of these other artists that you see there who skew particularly towards -- more towards adults. And so, you know, you've got Dave Matthews and Alan Jackson, Dixie Chicks are very popular mainstream artists.

9 So you can see clearly that there is a 10 significant presence, and these percentages here 11 indicate, for those of you who are interested, it's in 12 this sample that we looked at, the percent of users who 13 have anything, one or more MP3s from these artists.

And then, just finally, and I guess maybe to some extent kind of leading into the next panel, we're just considering thinking about the consumer protection issues and P-to-P, and wanted to pose the question, you know, are there -- and, you know, and can we come up with consumer protection considerations that are unique to P-to-P.

And just to run down these very quickly, and I think the senator and the chairman in their introductory remarks really touched on this stuff. So we don't need to really get into it.

25

But the point here being that to a large

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2 minors on P-to-P are, at least broadly speaking, also 3 problems on Internet eMail -- chat. And maybe one of the things that would be 4 really productive during this conference is to try and 5 get at some of the ways in which we can define some of 6 these threats on P-to-P being a little bit more unique to 7 8 that environment. So that's it, and I'll be happy to take any 9 10 questions. Thank you. 11 (Applause.) 12 MS. ENGLE: We do have time for a few 13 questions. There is a microphone in the back. If you could line up there for questions. 14 A PARTICIPANT: Thank you. Mr. Ishikawa, my 15 question is, is what is wrong with the following 16 conclusions I drew from your presentation, if anything. 17 18 In a nutshell, it seemed you made a very 19 persuasive case that the technology, the protocols 20 themselves, afford significant opportunities to the

extent, the kind of threats to particularly kids and

21 owners of copyrighted content to do what they have done 22 under copyright law appropriately for a long time, which 23 is enforce their rights and you sell help that is within 24 the law.

25

1

It seems like those networks are efficient ways

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of transmitting all kinds of information, including
 notices to take down that seem extraordinarily effective
 at the 85 to 90 percent rate.

4 So am I wrong, or have you documented a very 5 substantial, and important substantial, non-infringement 6 use of peer-to-peer technology?

7 MR. ISHIKAWA: We are unable to send notices 8 directly through the peer-to-peer networks. We have to 9 use a mechanism that has been provided to us through the 10 DMCA, which is to send a digitally signed notice to the 11 ISP, and have the IS -- work with the ISPs to make sure 12 that they communicate the infringing activities to the 13 end user.

A PARTICIPANT: A quick follow-up. Could the files that you inject into the network include notices, and can those notices include hyper links?

MR. ISHIKAWA: Our company is not in the interdiction space. We do not send anything on to those networks. What we do, is we identify people trading content on the networks, and send out eMails to the ISPs informing them of their activities.

The companies that you're referring to are the interdiction companies.

24A PARTICIPANT: Thank you. I'll question them.25A PARTICIPANT: Just to quickly follow up on

1 that, as it's certainly possible for the interdiction 2 companies or pollution companies to include notices in 3 those files saying you shouldn't be sharing, or have you? MR. ISHIKAWA: That actually has happened with 4 a Madonna song, if I remember correctly. People went to 5 go download Madonna, and the next thing you know there 6 7 was a very personal message from Madonna saying, you 8 know, why are you doing this. MR. WEISS: I'm Mike Weiss, I'm CEO of String 9 Cast Networks, we're developers and distributors of 10 11 Morpheus software. A question also for Mark. 12 You had a wonderful sound byte. You said 13 something, when we go to talk to the peer-to-peer companies, they act like deer in the headlights. 14 15 So Mark, you've never talked to me, you've never tried to contact me either by eMail or telephone. 16 So let's just set the record straight. 17 18 MR. ISHIKAWA: Okay. Actually, Mike, I was not 19 refer -- I don't recall saying that I was speaking to the peer-to-peer companies. I was referring to the peer-to-20 21 peer users. 22 Those are the people that -- if I misspoke, I 23 apologize, but it's more of when we communicate with the 24 users, the peer-to-peer users didn't realize what they're 25 doing is illegal.

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A PARTICIPANT: Thanks so much for setting that 1 2 straight. I appreciate it.

3 A PARTICIPANT: I quess I'm just extremely confused about the proceeding we're about to start on. 4 We just had a panel that's supposed to be addressing 5 defining the subject of this conference, and the 6 conference -- oh -- is this better? 7 Okay.

8 Supposedly we're conducting a conference, and the subject of it is something that is called peer-to-9 peer file-sharing. And after listening to you, I just 10 11 don't have any idea of what we're talking about. I don't 12 know what distinguishes these applications from the basic 13 transport of the Internet itself.

Professor Ross, you would corroborate that the 14 copying is done by the transport. Anybody who gets two 15 IPs can do a direct peer-to-peer transfer in any form 16 they wish. 17

18 So the file-sharing, the copying, is not done 19 by these applications. They just use a protocol that defines so that both ends understand it, is correct? 20 Sure, yes, it's correct, sir.

MR. ROSS:

21

22 A PARTICIPANT: Okay. And you know, how do you distinguish what you're calling peer-to-peer file-sharing 23 24 aps from many other applications; operating systems, I can push a button in Windows and share my drive? 25

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Are we addressing peer-to-peer file-sharing; or are we addressing something else? Because as far as I can tell, there is no difference between these applications and, say, Google. The only difference is that Google has specifically left out some things on its search engine. Okay.

7 I'd just be very curious how we intend to go
8 forward in the next day and a half, because our next
9 panel is like going to be identifying risks associated
10 with something called peer-to-peer file-sharing aps.

11 Are we talking about the risks that are 12 associated with an operating system, with the IP 13 protocol? Okay.

Are we trying to figure out why these risks arise on the Internet? Okay.

16 Why are we attributing it to a specific set of 17 applications? If I must do it in no other way, I can 18 name them. Okay.

You named them, Professor Ross, Kaza, Rockster, et cetera. But there really is no fundamental distinction between them and anything else I can do. And then we're going to go forward with technical responses, and then we're going to talk about government response. This afternoon James Miller is going to try to explain why he's attributing these risks

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to decentralized search applications, and not say Google.
 Okay. Or FTP, or the operating system.

Anyway, I just want to say that I don't know how productive this is going to be until we know exactly what we're talking about. Thank you.

MS. ENGLE: Okay. I think that the questioner is correct in that there are other ways of transferring files and, for example, eMail, and there are a lot of overlaps.

I also think that everybody does know what we're here talking about, and some of the models that have been described, everybody knows -- I mean it's sort of like we're talking about the colors of the rainbow, and someone says, well, what about black and white, they're colors too.

And I think we know what we're talking about here and the particular challenges that are posed by technology. It's absolutely correct and it's something that the Commission has said in letters to members of Congress about some of the risks and the benefits that are posed by this technology also exist with, for example, search engines and things like that.

23 So we're not trying to single out this as the 24 only -- you know, risk of -- only way -- only technology 25 that can be used in a risky way.

But that having been said, I think we're out of time for questions. We have our break, and we'll start back up again at 10:30. Thank you.

(A brief recess was taken.)

4

25

5 MR. PAHL: We're about to turn to our second 6 panel of the day, and this panel will deal with risks to 7 consumers from peer-to-peer file-sharing software. The 8 moderator of this panel is Beth Delaney, who is an 9 attorney in our Division of Advertising Practices.

Before we get our panel, I want to remind the members of the audience that we would like to have questions held till the end, and then have people come to the microphone in the center of the room.

I understand that you may very well have questions that you really want to ask a panelist, but we want to make sure that we get everybody's presentation done, and then allow all members of the audience an opportunity to follow-up with questions.

So we're going to do our best to make sure that people have an opportunity to ask questions, but make sure that you please hold them till the end. Thank you. MS. DELANEY: Good morning, and welcome to panel two. This panel will explore some of the risks that consumers may face when downloading and using some

of the most popular file-sharing programs.

As highlighted by Adam Toll during the first panel, several possible risks have been identified: data security issues, the installation of spyware or ad ware, viruses, unwanted exposure to pornography, as well as liability for copyright infringement.

6 The speakers on this panel have significant 7 expertise in examining these risks, and in fact many of 8 them have testified at congressional hearings on peer-to-9 peer file-sharing issues.

10 To my left is Dr. John Hale, who is an 11 associate professor of computer science, and the director 12 of the Center For Information Security, at the University 13 of Tulsa. He is a recognized expert in computer 14 security, and has published approximately 50 articles, as 15 well as a book, on these issues.

16 Next is Gnathion Good, who is a Ph.D. student 17 at the University of California's School of Information 18 Management and Systems. Gnathion's research interest is 19 in human computer interaction, with a special emphasis on 20 privacy, usability, and mobile devices.

21 With Gnathion is Aaron Krekelberg. As a 22 researcher, Aaron has been involved in studying peer-to-23 peer network protocols, and information content. Aaron 24 is currently employed as a software architect to the 25 Office of Information Technology at the University of

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1 Minnesota.

To Aaron's left is Linda Koontz, who is the Director of Information Management Issues at the United States Government Accountability Office. In this capacity she has directed studies on key technologies, including public key infrastructure, smart cards, and peer-to-peer networking.

8 Next is Michelle Collins, who is the director 9 of the Exploited Child Unit at the National Center For 10 Missing and Exploited Children. She directly oversees 11 the Cyber Tip Line, the congressionally mandated 12 recipient of reports on child sexual exploitation for the 13 public and all U.S. based Internet service providers.

To Michelle's left is Stanley Pierre-Louis, 14 Senior Vice President, Legal Affairs, at the Recording 15 Industry Association of America. At the RIAA, Stan 16 develops legal and strategic solutions to address the 17 challenges faced by the recording industry. 18 In that 19 connection, he has played a leading role in the strategic 20 development and management of several landmark litigations, including Napster, and Grockster. 21

And at the very end of the table is Marty Lafferty. Marty is the chief executive officer of the Distributed Computing Industry Association, one of the trade associations that represents companies in the peer-

1 to-peer technology industry.

2 So let's begin with John, who, among other 3 things, will discuss risks, such as spyware, ad ware, and 4 viruses.

5 MR. HALE: Thank you. It is indeed an honor to 6 be here today. I'd like to thank Beth for inviting me to 7 attend.

8 Let me jump right into the heart of what I 9 wanted to talk about. I first ought to give credit to a 10 graduate student of mine, Alex Barkley, who is a member 11 of our cyber corps program at the University of Tulsa, 12 who helped me gather some of the information I'm 13 presenting today.

14 This first slide is probably the most 15 important, because it sets the stage for everything else 16 that I'm going to talk about, and makes it more relevant. 17 Which is to say establishing the environmental context 18 for peer-to-peer file-sharing risks.

When we talk about risks, we typically think in terms of two dimensions; likelihood and impact. So I guess I would ask you to think about a likelihood and impact whenever I'm talking about spyware or viruses today.

24 So the three factors that I think contribute to 25 the current prevailing environment of risk are the

massive user base that's enjoyed by popular file-sharing
 applications, such as Kaza, EDonkey, and BitTorrent.
 We've seen evidence in the previous panel of the
 widespread use of those technologies.

5 The next factor is peer-to-peer file-sharing 6 business models. The two things that sort of jump out at 7 you here are the -- the desire for companies to promote a 8 large network of users and files. In particular, using 9 techniques such as port hopping and things like that to 10 create a larger network. To confuse monitoring 11 activities.

12 And then the use of spyware and ad ware to 13 monetize peer-to-peer file-sharing.

The final factor is that these clients are not managed by system administrators, but in fact are managed by users. Which means that remediation is often a challenge for these people who are often not trained to manage software.

19 The first thing I want to talk about is 20 spyware, ad ware pests. You can take your choice of 21 definitions. Most peer-to-peer clients include these 22 programs in their distributions, and the thing that makes 23 them annoying are the tricks of the trade that they use. 24 For instance, to create more click stream data and to 25 prevent themselves from being un-installed.

1 My graduate student took several peer-to-peer 2 clients for a test spin, so to speak, and used SpyBot and 3 Adaware programs to check them out in terms of seeing 4 what kind of spyware and ad ware was on them. And it's 5 sort of bad news, good news.

The bad news, the spyware, ad ware is still there. The good news is that it seems increasingly the companies that imbedding these types of applications are providing some kind of notice.

Now, whether it's easy to decipher for the average person, that's probably open for debate, but it's -- that seems to be I guess an encouraging trend.

And when we talk about vulnerabilities, the fact of the matter is that all software is vulnerable in some way.

And so what I've done, is I've provided a list of five vulnerabilities just to show you a range of adversity and just to kind of provide evidence of the fact that any of these things, any of these peer-to-peer clients you download can potentially have a security hole in it.

And in terms of the potential impact, it could be quite devastating if exploited. Essentially someone could come in and take control of a box to do whatever they wanted to. They would then become the owner of that

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1 box.

And again, Kaza and BitTorrent are not different. They have security vulnerabilities, as well as the spyware and ad ware packages sort of come along for the ride. And namely here, Gator, Gain, or Claria. I think they've changed their names a number of times. The packages they introduce also have had vulnerabilities discovered in them.

9 The last one here is maybe the most troubling 10 -- the bear share directory -- vulnerability is the most 11 troubling. Not necessarily due to the nature of the 12 vulnerability, but maybe because of the attitude that is 13 sort of reflected on the BearShare web site.

The citizen.HTML page there says that you don't need to get rid of the file all completely, just drill a hole in it so that you can use BearShare. It won't decrease your security because BearShare doesn't contain any security holes.

Now, anybody that would make a statement like that is living in denial in my opinion. So this is the kind of thing that users need to be aware of whenever they download peer-to-peer clients, and understand whenever it comes to the management of those types of applications, you're effectively installing a server, a miniature server on your box.

Lastly, I wanted to say a few words about viruses and worms, and of course these are often cited in some sort of a dooms day scenario for peer-to-peer networking.

5 But the fact is that they do exist, that they 6 employ a number of techniques, such as copying themselves 7 into shared folders under camouflage names to get users 8 to download them.

9 And of course they will copy themselves into 10 some of the most more popular types of media that a user, 11 average user, might want to get.

12 They might adjust your share folders on your 13 hard drive so that you are in fact sharing more than you 14 think you are. They might drop in, and have dropped in 15 back doors so that a hacker can come in later and re-16 enter your system and take control of it.

Again, there are -- there has been a collection of known viruses. Some are really blended attacks to propagate the other means, but they seem to be on the increase, and, of course, the most clients are the popular targets for these kinds of things.

And this really kind of brings you back to the first slide, because the potential here to me is what's compelling.

25

If you look at the massive peer wise

connectivity offered by peer-to-peer clients like Kaza and Morpheus and we'll include BitTorrent in there I suppose; you see tremendous opportunity for wide ranging impact of a virus, or some kind of an attack like that. There's no question that software has

vulnerabilities in it. All software does. And then if
you add in the new features that are being integrated
into digital content, it just creates a greater
opportunity for a wider range of attacks.

And then, finally, when it comes back to the 10 11 environmental context, you have to remember that by and 12 large the millions of users that download these 13 applications are not really trained in the art of software management or patch or anything like that. 14 So that when a major virus actually does hit, it's going to 15 be very difficult to eradicate, and the remediation could 16 truly be a nightmare. 17

18And I think that's all I have to say right now.19MS. DELANEY: Can I ask you a quick question?20MR. HALE: Yes.

MS. DELANEY: I know with using the Microsoft operating system that I use, that I frequently get eMails about patches. Is there any peer-to-peer file-sharing software programs that offer patches when a security vulnerability is detected?

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You know, I honestly -- I don't know 1 MR. HALE: 2 the answer to that. I have -- it is my understanding 3 that most of the companies have been pretty quick about patching their own software. I know that if you download 4 the latest version of Kaza, you'll get -- you have the 5 option of getting Bogard, and I don't know how much 6 7 about, quite honestly, that software, except that it touts itself as anti-virus software. Which I regard, I 8 suppose, as an encouraging step. 9

But it's not so much a failure on the peer-topeer companies to patch their own software, it's a lack of awareness, the user base, that, you know, they need to take an active role in this kind of thing as well.

So a patch may exist, but you still -- you may have people running, you know, two or three year old versions of the peer-to-peer client that's unpatched, and that's the real problem.

MS. DELANEY: Okay. So the best way to handleit would be to download a new version?

20 MR. HALE: Yes, but the users have to be aware 21 of that.

22 MS. DELANEY: Yes. Okay. Great. 23 Next, we have Gnathion Good and Aaron 24 Krekelberg. They've done a lot of work on data security 25 and shared folder issues.

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MR. KREKELBERG: Thank you, it's a privilege to 1 2 We're going to go over an overview of our be here. 3 previous findings, and then an overview of present findings, and then talk about our recommendations. 4 In June, 2002, my colleague, Nathaniel Good, 5 and I discovered that a great number of users of the Kaza 6 file-sharing system were unintentionally sharing private 7 8 information. This included things such as eMail, financial data, and various other documents. 9 The extent of the problem was that other users 10 11 of Kaza could find this information and down load it to their own computers. Because of the seriousness of this 12 13 problem, we conducted a study to find out why this problem existed. 14 The results of our study showed that there was 15 a lot of confusion, even among experienced users, as to 16 what files Kaza was sharing with a given configuration. 17 18 We also showed that the problem was extensive enough to 19 warrant a concern. So we wanted three things to happen out of our 20 We basically saw it as an ethical concern. 21 study. What

do you do if you find somebody's wallet, you have to do something about it, and we felt that doing the study and publishing our paper was a way to help do that.

25

The first thing we wanted to have happen was to

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have Charmin Networks fix the immediate problem. Some of the obvious usability issues, and then to educate users about the dangers that that software in general can have, and then to educate developers about the importance of usability and building your software usability.

And we published these result in our academic conference, and we also testified before the House Committee on Government Reform and the Senate Judiciary Committee.

Some of the key points I want to make especially clear are the problem is a usability issue, and it needs to be addressed as a usability issue. The interface needs to make it clear to users what they're sharing.

And that usability is an issue universal to all 15 types of software, not just specifically peer-to-peer. 16 This is just a great case study for us to really show the 17 18 dangers of avoiding usability. But any software that 19 allows users to share private resources needs to be especially careful when addressing usability concerns, 20 and that's why it's important to address this with peer-21 22 to-peer file-sharing systems.

We developed the following guidelines in our study as well; in saying that peer-to-peer file-sharing systems are safe and usable if users are made clearly

aware of what files others can download, are able to determine how to share and stop sharing files, do not make dangerous errors that lead to unintentional sharing of private files, and are comfortable with what is being shared, and confident the system is handling it correctly.

7 MR. GOOD: Sorry for the switch there. I'm 8 going to talk briefly about what we found now, in current 9 interfaces, and as earlier panelists have said, there is 10 a lot of P-to-P file-sharing applications out there. So 11 I'll just talk about some of the more popular ones.

12 Kaza now is much improved. A lot of the issues 13 that we have found earlier where it would automatically had information to be shared with other people, where it 14 had a sort of misleading interface and where things were 15 confusing, has all been corrected, and there is only one 16 location now where the files can be shared by default. 17 18 And so the defaults of this have been set up correctly. 19 And so we're really happy to see that.

EDonkey is also sort of over net, EMule, the same sort of thing happening there. They're actually doing a pretty good job, and I don't have time to go over all these examples in detail, but I do have a slide that talks about EDonkey, and we'll be able to see some of the things I think they're doing well.

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BitTorrent is a little different than all the 1 other sort of peer-to-peer file-sharing programs, and 2 3 that is not necessarily something that's searchable in the traditional sense, but from a privacy perspective, or 4 a sharing perspective, they do a very good job because 5 it's very easy to tell exactly what's being shared, and 6 you only share what you are downloading. And so there is 7 8 no possibility that you're inadvertently sharing stuff that you're not aware of. 9

And then, there's dozens and dozens of other peer-to-peer programs, and the quality of these varies considerably. One that you might hear about in the course of this workshop is Where is P-to-P, and that one actually does unfortunately a very bad job.

15 It doesn't follow many of the guidelines that 16 suggested earlier, and it adds a lot of information to be 17 shared automatically that people may not be aware of, and 18 this may contain personal and private information.

19 So just to go over EDonkey really quickly. 20 What's really nice about what they did, is they made it 21 very obvious in several different locations on their 22 shared screen exactly what is being shared with people.

23 So if you look at the share locations, you know 24 automatically, okay, this folder in my documents is being 25 shared. By default it creates a folder, it doesn't use

1 an existing folder.

2 So there's no risk that something will be even 3 there already. And there is lots of different ways to 4 determine where those folders are, which is pretty 5 useful.

6 So our basic recommendation is that we really 7 need to think of security and piracy more in terms of 8 usability. I think a lot of us here have been very 9 frustrated with the way computers are today, and I have a 10 very difficult time actually figuring out what our 11 computers are doing for us, or to us, depending on what 12 the situation may be.

13 So I think that it's really important for 14 software developers to start paying attention to the 15 usability needs and concerns of normal, everyday people. 16 Especially as we have a more increasingly network world, 17 and we're required to share a lot of personal and private 18 information on systems that are connected 24/7.

And I think one of the other issues that is starting to become more of a privacy concern and also has usability implications, is this idea of bundling software. Is that when we get a software product, it's not entirely clear to us that users really understand what bundled software means.

25

And by bundled software, I mean if I download

one application, and several others come along tagged 1 2 with it, I don't know what these programs are doing. Ι 3 don't really give them permission to do what they're doing, and this happens through all spectrums of 4 software. 5 So I think it would be really interesting to 6 start looking into bundled software as well. 7 8 And that pretty much concludes what we have to If there's any other questions people have, they 9 sav. can catch us afterwards. 10 11 MS. DELANEY: I had a quick question. 12 MR. GOOD: Sure. 13 MS. DELANEY: In terms of consumer awareness of inadvertently sharing personal information, has that 14 changed since you've begun doing your research? 15 Do you think consumers are more aware now of this is a problem? 16 MR. GOOD: Yes, that's kind of a difficult 17 18 question to answer. I mean, I think generally we've seen 19 people more in tune with the fact that they could accidentally share information. We haven't really done a 20 rigorous study to really find that out. 21 22 I mean, I think that would be a really great 23 survey, is to determine what exactly people's 24 expectations and understanding of these systems is now. MS. DELANEY: And then the other question I had 25

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is, once somebody does inadvertently share a tax form or 1 2 something like that, what can they do to try to correct 3 that situation? MR. GOOD: 4 Pray. 5 (Laughter.) MR. GOOD: I think --6 That should be on the record. 7 MS. DELANEY: 8 MR. GOOD: You know, once you're out there, If people have got it, you have no idea where 9 it's gone. it's been. 10 So --11 MS. DELANEY: Okay. Great. Thank you very 12 much. 13 Next, we have Linda Koontz, who will tell us about the work that the GAO has done with respect to 14 peer-to-peer networks, and the access that these networks 15 can provide to child pornography. 16 MS. KOONTZ: Good morning. It's a pleasure to 17 18 be here, and I would like to thank the FTC and Pat 19 Delaney for inviting me to participate in this conference. 20 What I'm going to do this morning is give you a 21 22 very brief overview of the work that we did in 2002, and 23 that we reported in 2003, concerning the availability of 24 child pornography on peer-to-peer networks. 25 Essentially, what we found in -- this work was For The Record, Inc.

originally requested by House Government Reform by both
 Chairman Davis and ranking member Waxman.

What we did is that we used Kaza to search using three keywords that we knew were associated with child pornography. And as a result of that search, we identified 341 image files.

7 We then worked with the Customs Cyber Center, 8 which is now in the Department of Homeland Security, so 9 that they could actually download the files, examine 10 their contents and classify the files for us.

We literally could not have done this work without the assistance of Customs because they had the authority and the expertise to deal with the images that we were retrieving.

What we found, and this was one of two primary findings in our report, was that child pornography was readily available and accessible during our survey. About 44 percent was child pornography, with another 29 percent being adult pornography.

The second part of what we did I think was viewed as actually a little more disturbing, and that is, is that we concluded juvenile users had a very high risk, a significant risk, of being exposed to pornography inadvertently through their use of the networks.

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We did a search again of Kaza, using three key

search terms that were innocuous, and were the kind of search terms that you could easily imagine juvenile users loading into a search program; terms like Poke Man, Brittany Spears, Olsen Twins, which you can easily imagine those being used.

And we found that about 34 percent of the files that we returned of the 177 images were adult pornography, and we found a very small percentage of child pornography as well.

10 The interest in peer-to-peer networks appears 11 to continue, and more recently we've been asked again to 12 update our work that we did in 2002. This work was 13 requested by Chairman Mark Souder of the Criminal Justice 14 Subcommittee of House Government Reform, as well as 15 Representatives Pitts, Pickering, and Shadegg have asked 16 us to update our study, and also expand it.

We will, again, look at the prevalence of pornography on peer-to-peer networks. We hope to expand our review to consider other applications, other than -last time we just looked at Kaza. I think we'll try to expand them this time.

They're interested also in availability of peer-to-peer applications, and we're also -- there is a high interest in filters in terms of both aol.com their efficacy, both on peer-to-peer networks, and then try to

do some comparison with the filters that exist on the
 Internet search programs.

We plan to start this in January. It is too soon for us to tell exactly when we're going to be done with this work, but I would guess it would be sometime in the summer of 2005 that it will be completed.

This is just a reminder that we've done a
couple of reports. I've testified a number of times on
these issues, and we have related reports as well.

One I didn't talk about today was a request from Senator Stevens and others. We surveyed universities, four year universities and colleges throughout the country, to find out how they were dealing with the issues of students using university networks for file-sharing purposes.

16 And these are all available on our web site, on 17 the www@gao.gov. So they would be available there.

18 Thank you.

MS. DELANEY: I had a quick question about information regarding the age of people that use filesharing programs. Do you have any data on that, or is that something you'll be looking at?

MS. KOONTZ: Actually, that was -- that is one of the questions we had been asked. I am -- I was very interested in what the first panel said, because they --

some of the gentlemen there seemed to have some notion
 about how to identify juvenile users.

But we do not have that data, and we would certainly like to explore ways to try to quantify that, as well.

6 MS. DELANEY: Okay. Great. And as a side 7 note, these Power Points will be up on the FTC web site 8 on our file-sharing page. So if you want any of the 9 resources that Linda just pointed out, they'll be 10 available tomorrow or Friday.

11 Okay. Next, Michelle, could you tell us about 12 the work that the National Center for Missing and 13 Exploited Children has done, and what you've learned 14 about some of the risks associated with file-sharing?

MS. COLLINS: Absolutely. Thank you for having 15 Thank you all for certainly involving us in this 16 me. What I'd like to talk to you really briefly about 17 event. 18 is the role of the National Center for Missing and Exploited Children here in Alexandria, Virginia. And try 19 to protect children on-line from harmful material, as 20 well as assisting law enforcement with trying to track 21 22 down the individuals who are trading illegal content; 23 specifically in our case child pornography on-line.

24 We certainly recognize that all mediums of the 25 Internet, the web, EMails, Instant Messengers and so

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forth, are areas where children can be exposed to
 material.

We are going to talk to you just briefly about some of the ways that we work with law enforcement, and ways that we've also worked with other Internet service providers in other areas of the Internet to try to help cut down on the number of images and movies being traded on-line, as well as the exposure of children.

9 First off, a little brief history. The 10 National Center was in 1984, and it was created as a 11 mechanism to assist parents and law enforcement with 12 issues of missing and abducted children, as well as the 13 exploitation.

14 In 1997, we created the Exploited Child Unit, 15 and it was in direct response to the Internet becoming 16 more prevalent with the public that we had to have some 17 way to respond with the various issues that were going to 18 arrive.

19 In 1998, the Cyber Tip Line was congressionally 20 mandated as being a reporting mechanism for individuals 21 and for law enforcement and ISPs to report incidents of 22 child sexual exploitation.

And I'm going to tell you about a couple of the different types of exploitation reports we receive. Cyber Tip Line Two, we will also briefly touch on.

1 Cyber Tip Line Two, is federal law from 1999 2 mandating that electronic service providers report any 3 apparent child pornography to the National Center for 4 Missing and Exploited Children, so we can then forward it 5 on to the appropriate law enforcement agency.

I'll go through a few of the numbers. 6 Since 1998, when the Cyber Tip Line was created, in 1998, we 7 8 received 4,500 reports of child sexual exploitation. A couple of months ago, we received 4,500 reports in a 9 We're averaging about 2,000 reports a week of 10 week. 11 child sexual exploitation. This year alone, we're over 12 106,000 arriving.

13 The type of exploitation we're taking reports 14 on is, for the most part, mostly on-line, and various 15 parts of the Internet.

And just a few of the risks that we have seen facing children on-line, certainly the sexually abusive images of children, child pornography that is being distributed in large volumes in all areas of the Internet involving and including peer-to-peer.

21 Enticement, certainly not an issue to be 22 discussed with the peer-to-peer, but individuals are 23 meeting children on-line and trying to meet them off-line 24 for sexual purposes.

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Adult pornography is invasive certainly in all

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mediums of the Internet, as well as harassment, which
 would probably be better suited for another area of
 discussion.

The Cyber Tip Line, two ways that members of the public and Internet service providers can report incidents to us is by going to CyberTipLine.com, which is our web site, and clicking on the report button that you'll see on the right there.

9 And the various types of reports that we accept 10 are right next to that report button that you'll see on 11 the left, along with the categories and the definitions 12 of what exactly is child pornography. What exactly is 13 child sex terrorism, molestation and so forth.

About 93 percent of our reports at this point are being received directly at CyberTipLine.com. We also offer the option that individuals who encounter any illegal or potentially illegal child exploitation material can call into our 24 hour hot line and speak with an operator.

Here is a little information on that law from 1999, regarding the electronic service providers reporting apparent child pornography to us.

At this point, there is certainly a lot of discussion as to how many Internet service providers there are out there. We have about 139 currently

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registered with us who are making daily reports to the
 Cyber Tip Line regarding their users who are trading
 child pornography or parent child pornography.

As you'll see, the failure to report is a civil liability, \$50,000 per day per image. We work with all of the ISPs and electronic service providers hand-in-hand to try to help them with their service to, one, protect children from being exposed to harmful material.

9 And two, certainly try to cut back on the 10 number of people who are using this as a way to trade 11 images and movies, sexual abuse images, and movies of 12 children with other like-minded individuals.

I can speak at least for the Internet service provider companies that we work with, they all have varying responses. Some choose to monitor their software, and monitor what's being eMailed through their system. While others will just wait for complaints from the public, and then go ahead and forward it back to the Cyber Tip Line.

And we work with all of them, and we certainly look forward to continuing work for the DCIA and other peer-to-peer companies to try to figure out ways that we might be able to help you in your efforts to crack down on exploitation on the programs.

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To give you an idea of the Cyber Tip Line

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reports we've received since 1998, the vast bulk, as
 you'll see, we're at about 300,000 reports this week.
 About 260 something thousand of them, are regarding child
 pornography.

5 What we're seeing with the child pornography 6 being traded on-line, the images are -- certainly the 7 volume is increasing. The age of the children is 8 decreasing, and certainly the violence is increasing.

9 So one of the things certainly with the 10 peer-to-peer that probably would make it a little bit 11 more than the web for individuals, would be those 12 individuals who wish to download long movies, 10 minute 13 long movies, with audio and so forth that is much more 14 difficult to find those on the web, or find somebody to 15 eMail those files with.

That is something that we do get reports on. 16 The reports that we're receiving, we do work 17 hand-in-hand with most of the federal law enforcement 18 19 agencies involved in this issue. We have representatives 20 from the FBI, the U.S. Postal Inspection Service, Secret Service, Immigration and Customs Enforcement in our 21 22 building, working with us on the Cyber Tip Line to try to 23 handle these 2,000 leads a week.

The types of leads, to give you an idea, certainly to try to bring it back home for why we're here

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today. We'll get reports certainly from the public regarding web sites containing child pornography. A parent who is reading their child's eMail, and sees that it doesn't sound like a 12 year old boy that he's talking to. And they'll report incidents like that.

6 One of the difficulties that we certainly see 7 with peer-to-peer reports coming into us, is the fact 8 that the average user does not know how to determine 9 where a file they just downloaded came from. So 10 therefore, they report the name of a file and a screen 11 name that doesn't mean a whole lot, and the time and date 12 that it happened.

And there is really nothing we can do, and there is really nothing after the fact, once that connection has been disabled, that we can do to try to track back to the individual who was trading these files.

So it's certainly something that I know that many of the federal law enforcement agencies, as well as the Internet Crimes Against Children task forces are trying to determine new ways that they would be able to identify the individuals who are using this medium to transfer terrible, terrible content.

And there is my contact information. Thank youfor having us.

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MS. DELANEY: Now, you've mentioned that peer-

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to-peer file-sharing might be particularly attractive to a pedophile because they could, you know, get a movie as opposed to using the Internet where they may not get that content.

5 Is there anything specific to file-sharing 6 programs, vis a vie children, that make it more of a risk 7 than the Internet? Linda mentioned the mislabeled files.

8 MS. COLLINS: Certainly, with the harmful 9 content or the adult pornography content, certainly it's 10 very easy to find. It's very easy to find on the 11 Internet. Very easy to find on the web. Very easy to 12 find on peer-to-peer programs.

I think one of the problems that we at NACMAC really encounter most on behalf of law enforcement is the fact that it's very, very difficult for the average user to know where they just got this file from, and to be able to report it so something could be done.

MS. DELANEY: Okay. Great. And then, in terms of awareness with parents, do you think that they're aware of these types of risks on the file-sharing networks, more or less than the Internet?

MS. COLLINS: Well, I certainly wouldn't have any numbers to back that up, but I can tell you from some of the antedoctal stories that we hear from law enforcement who have had experience identifying targets

1 who are trading illegal content, child pornography 2 content, on peer-to-peer programs. And certainly in many 3 cases it is younger -- a youth in the house who might be downloading, uploading, sharing, whether it's intentional 4 or not. But the parents don't always necessarily know. 5 MS. DELANEY: Okay. Great. Thank you very 6 7 much. 8 MS. COLLINS: Thank you. MS. DELANEY: Another risk that we would like 9 to talk about today is liability for copyright 10 11 infringement when using file-sharing programs. 12 Stan, can you give us some background on this 13 issue, and tell us what the IRAA has been doing? MR. PIERRE-LOUIS: Good morning. My name is 14 Stan Pierre-Louis. I am senior vice president for legal 15 affairs with the Recording Industry Association of 16 America. 17 18 We greatly appreciate the Federal Trade 19 Commission's interest in addressing the peer-to-peer file-sharing issues and the associated risks to 20 21 consumers. 22 Today I would like to talk about the legal and 23 litigation risks posed by these services, and ways to 24 keep consumers properly protected and informed. 25 Since the advent of the original Napster

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service in 1999, peer-to-peer systems have exploded in
 size and popularity. In the months of November, 2004,
 alone, approximately 2.4 million users were on the
 FastTrack network, which includes Kaza and Grockster,
 among others, trading 1.4 billion files.

In addition, 2 million users were on the 6 7 EDonkey system at any given time trading 233 million 8 files. Considering these are just two of the networks currently available, these numbers are staggering. 9 It has been estimated that upwards of 97 percent of all 10 11 activities on these systems is illegal, and indeed 12 looking at audio files alone, copyrighted works accounted for 99 percent of all requests made according to some 13 14 recent reports.

15 Copyright holders remain vigilant in the face 16 of this mass data. There has been particular attention 17 placed on the series of lawsuits that have been brought 18 against individuals who individually trade copyrighted 19 music on these networks.

Indeed, the recording industry, which began filing lawsuits in September, 2003, has sued nearly 7,000 infringers. The motion picture industry recently began its own lawsuits against those illegally distributing copyrighted movies.

And just yesterday, the Motion Picture

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1 Association announced enforcement actions against

2 individuals who operate servers on BitTorrent, EDonkey,3 and direct connect networks.

There has been some discussion regarding the relative unlikelihood of being sued by many, given the millions of users who are on these networks at any given time. However, few appreciate how great the consequences can be.

9 The proper discussion, therefore, is whether it 10 is truly worth the risk. Many of those sued, have chosen 11 to settle in the thousands of dollars, but there is much 12 more at stake. If no settlement is reached, these kinds 13 of actions can lead to trial.

And as many of you know, infringement for copyright liability can exact very severe penalties, including up to \$150,000 per work infringed, meaning each file traded.

In addition, a judgement against an individual is not a mere parking ticket. It can permanently effect one's future and one's record. Moreover, copyright infringement can lead in some cases to criminal liability.

The legal action taken against individuals was made necessary by acts of many of these peer-to-peer services themselves unfortunately. After the Ninth

Circuit Court of Appeals ruled the original Napster

1

2 liable for copyright infringement, services interested in 3 facilitating and inducing the continued illegal trading 4 of copyrighted materials, began to exploit new means of 5 peer-to-peer technology.

6 The result was the sprouting of so called 7 decentralized peer-to-peer networks that relied on a 8 distributed architecture to avoid centralized functions 9 seen as the lynch pin in the Ninth Circuit's ruling in 10 the Napster case.

11 Simply put, these peer-to-peer have 12 intentionally architected their systems in an effort to 13 off-load liability for copyright infringement on to their 14 consumers. These companies rake in millions, watching 15 from the sidelines as consumers bear the costs.

In current litigation against these peer-to-16 peer networks in Australia, for example, their experts 17 18 and senior technologists have now admitted that filtering 19 copyrighted content is technically feasible, and would to 20 some extent, quote, be a simple matter through the use of meta data or hash codes. Nonetheless, these purveyors 21 22 have consciously done nothing to prevent rampant 23 infringement on their networks.

24 While there are services that claim to inform 25 users of the legal considerations of their file-sharing,

these notices often remain inaccessible, deliberately
 vague, or out right misleading.

Frequently, any such notice is buried in the
users -- end user license agreement at installation.
These agreements, which can often be highly technical and
lengthy, are usually overlooked by many users.

7 I believe Senator Smith said this morning users
8 often just click next, next, next as they install these
9 systems.

10 These agreements, further, only get shown to 11 users at installation, and at no other time. Even if the 12 user has managed to wade through the fine print of the 13 license agreements, any warnings are tempered by 14 statements and claims of the services that they are 15 legal.

For example, Morpheus claims to be "the only legally sanctioned peer-to-peer file-sharing application based in the United States." Such a statement, which is a twisted statement of the Grockster decision in the Ninth Circuit, is intended to give users the impression that any use of these systems is, quote, legally sanctioned.

The true failing is not explaining to users that every court that has looked at this issue, including the Grockster, and others, has determined that the

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actions of the users themselves is inherently illegal.
And there is no ambiguity on this matter at
all. Unfortunately, many peer-to-peer services have
seized upon the holding in these cases, including the
Grockster case, which is currently set to be reviewed by
the Supreme Court; to further confuse and mislead
consumers.

8 Examples of this confusing activity include 9 Limewire's frequently asked questions where a question 10 asked to whether service is legal or not, is simply 11 answered by saying, yes, it is legal to use Limewire 12 software. It is an Internet enabling technology.

There is no mention of violating federal law by illegally trading copyrighted works. Similarly, EDonkey prompts its users to download popular files, quote, unquote, while the most popular files on these peer-topeer are commercial songs and movies, there is no concurrent discussion about copyright compliance.

Morpheus tells users that they can receive, quote, free downloads of non-infringing material. Such unqualified statements fail to clarify that such, indeed, most, materials on these systems is infringing.

Further illustrating their awareness of such illegal risks and their refusal to guide users appropriately, some providers have begun to develop new

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software versions supposedly designed to circumvent
 detection of the user's identities.

For example, BearShare claims to be "complete" -- claims to have complete anonymity for its users. And Limewire claims that "users can protect their identity." Such claims of anonymity lead unsuspecting consumers to mistakenly believing that they are safe from being sued for infringement.

9 Such claims of anonymity area also misleading 10 in that peer-to-peer networks are often tracking and 11 logging the activities of their subscribers. Again, 12 referring to the litigation going on in Australia.

13 Charmin Networks has revealed that it maintains 14 a central server in Denmark, which collects user data, 15 including over 15 million addresses collected from their 16 users.

Some services offer information only from a one-sided source, which also leads to confusion of consumers. As an example, a frequently asked question on the Limewire site, states its own view that many of the contract laws today are simply overreaching.

But using these kinds of statements, those who use peer-to-peer services in such fashion truly get a dis -- they truly provide a disservice to their consumers, since infringers of copyright law are subject to strict

liability. It is no defense for a user to simply claim
 ignorance of the law when it comes to copyright
 infringement.

To paraphrase Senator Smith from this morning, it's not good enough to simply trust or verify, it's important that users verify before they trust.

7 This is particularly alarming since, as, again, 8 Senator Smith mentioned this morning, several peer-to-9 peer groups have announced, I think three times now, new 10 disclosure programs that are still wanting in terms of 11 success.

One important by-product of these legal actions is a significant growth in awareness among consumers about the risks on these networks. Before our first round of lawsuits in September, 2003, only 33 percent of those surveyed knew that illegally downloading music for free was unlawful. That number has jumped to nearly 70 percent.

19 The message is being received, and it's no 20 longer an excuse for consumers to really risk legal 21 liability, not to mention spyware, viruses, identity 22 theft and unwanted or even illegal pornography.

There are a considerable number of sites on the Internet where consumers can find legitimate music safely, conveniently, and most importantly legally.

Legitimate on-line services, such as I-Tunes, and the new
 Napster are showing considerable growth selling millions
 of songs and albums while compensating those who work
 hard to distribute them and to create them.

5 Those positive developments are welcome news, 6 and have come in spite of the often obstructive 7 activities of some peer-to-peer services. In addition to 8 maintaining a campaign of misinformation, these services 9 have regularly altered their systems in order to thwart 10 legitimate on-line services and copyright owners.

11 This course of conduct has but one design, to 12 perpetuate the illegal trading of copyrighted works 13 on-line to protect and profit. These companies preserve 14 their competitive edge by simply promoting and 15 facilitating illegal activity. This is unacceptable 16 behavior in any industry.

We do not take lightly the need for lawsuits against individuals, and the decision does not come lightly. Copyright holders would much rather hold accountable the many services that shirk their duties as responsible corporate citizens, but until courts properly provide recourse illicit peer-to-peer services; and not all peer-to-peer, but just those that are illicit.

And while society may want to turn a blind eye to the ongoing harm being done to our industry, consumers

1 will continue to find themselves liable.

We hope that this workshop and the discussions it encourages will shed even more light on the consumer impact of illegal file-sharing and companies that enable it. While the risks of these illicit services are truly enormous, consumers have more opportunities than ever to obtain legitimate music, movies, and other valuable creative products.

9 Thank you, and we look forward to an emerging 10 marketplace and discussion about that today.

MS. DELANEY: Great. I just had a couple of questions. One thing that I've heard anecdotally is that some consumers get confused when they purchase the ad ware, free version, or the spyware free version of a file-sharing software program, and they think that means that they can trade copyrighted files as part of that purchase price.

18 Is that something that you have heard as a 19 defense in some of these actions?

25

20 MR. PIERRE-LOUIS: From time to time, people 21 have raised various defenses not only about having a paid 22 a one time fee of say 19.99 to get all the music you 23 want, but also of the disclosures that they had seen on 24 these sites as well.

And we try to make it clear in all of our

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messages to them that they really need to look beyond the simple adages within the click-ware that you're seeing.

3 So we hear that sometimes, but I think that's 4 why it's so much more important that the disclosures be 5 out there about the risks on these systems. And if 6 they're not there, consumers won't be aware of them.

MS. DELANEY: Okay. And then I just have one other question, and you may not know the answer to this, but you have mentioned that up to 99 percent of the material that's being requested is copyrighted material.

11 Now, there is another statistic that I have 12 seen, I think in a white paper in fact, that talks about 13 pornographic material being 46 percent of the information 14 that's being requested.

Are those just different surveys, or --

15

MR. PIERRE-LOUIS: I think various groups have put out various surveys, but one thing has become clear in all these services, whether you're talking about 46 percent, 99 percent, 79 percent; what you're seeing is an enormous growth in terms of the spyware that's on these systems, the copyrighted works that are being made available for free, and pornography.

23 So I think that different people look at 24 various data points, but the overwhelming result of all 25 those data points is that the amount of the legality is

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1 enormous and staggering.

2	MS. DELANEY: Okay. Great. So we've just
3	heard about a variety of risks related to file-sharing
4	activities, and I've lined up Marty Lafferty to defend
5	the industry. Marty won't call me anymore after today.
6	After he's finished, if we have time, I'd like
7	some of the other panelists to weigh in on the
8	effectiveness and the adequacy of the disclosures that
9	he's going to walk us through.
10	MR. LAFFERTY: Thanks, Beth. I'm Marty
11	Lafferty, CEO of the DCIA. We're a non-profit trade
12	group that was formed a year-and-a-half ago to
13	commercially develop P-to-P.
14	Our members are organized into three groups:
15	We have content rights holders not too many RIAA
16	members at this point, but we do have a number of
17	independent music labels and games publishers we have
18	P-to-P software representatives, and we have service and
19	support companies that are involved in digital rights
20	management and payment services.
21	We have grown from two members, when we
22	started, to more than 30 today.
23	P-to-P software risks is a project developed by
24	the consumer disclosures working group that was formed in
25	the summer, and was led by Elaine Reese, who is a former

general counsel for Ogilvie and Mather and has a wealth
 of self-regulatory best practices experience.

3 For this group, Elaine recruited voluntarily members of it that went beyond our DCIA membership, 4 inviting the top 12 P-to-P software providers around the 5 world, from California, New York, Canada, Israel, Italy, 6 Spain, and Australia; and thank god for stipe, or we 7 8 wouldn't be able to afford the phone bills to talk them all. But we had active involvement from nearly all of 9 10 them.

11 The group's first work product is this 12 standardized consumer disclosure solution that will 13 universally applied by participating P-to-P software 14 firms, again, on a voluntary basis.

Part one, the following copyright warning will 15 be prominently displayed each time a user installs a new 16 version of P-to-P software developed and distributed by 17 18 one of the companies. The use of this software for 19 illegal activities, including upgrade, uploading, or downloading games, movies, music, or software without 20 authorization is strictly forbidden and may be subject to 21 22 civil and, or, criminal penalties.

Here's how the copyright warning will be shown on Blubster. Note that this shows more information than before. Here's how it will look on Grockster. Note that

1 it's conspicuously placed on the product.

2 Here's how the copyright warning will be shown 3 on Kaza. Note that it's clearly displayed. Here's how the copyright warning will be shown on IMesh. 4 Note that it's consistent across each of the 5 P-to-P applications. And finally, here is how the 6 7 copyright warning will be shown on TrustyFiles, and note 8 that it's prominent on the page. Since the draft product was completed, we have 9 had feedback that this warning should focus on 10 11 eliminating consumer confusion between software and 12 content. As -- Stan. 13 Particularly in the case of ad-free versions and file-sharing programs sold for a fee. Like, you 14 know, you buy a VCR, and you rent the movie separately; 15 same way here. You buy the P-to-P software, and you 16 separately license the content. And we've committed to 17 18 work with Abbott Wire Safety to improve on this 19 particular warning. 20 Part two, the following risk alert be prominently displayed in a framed message box above the 21 22 fold on the home pages of web sites participating in this 23 project. Click here for important information about 24 P-to-P software risks. 25 So here's how the message could be displayed by

1 PabloSoto, here is how it might be displayed by

OverShopTime. Here's how it could be displayed by Henry Wilson. Here's how it could be displayed by Marc Freedman, and, then, finally, here's how it could look displayed by Nicky Hemming.

6 Part three, by clicking on here, in those 7 message boxes, you've linked to the following page on 8 each web site, and the same message box would also appear 9 each time you open the P-to-P software. So it would be 10 consistently there.

11 On the following risk disclosures page, please 12 note that the risks are listed alphabetically so that any 13 future risk could also be added in that order.

Of the five P-to-P risks identified by Elaine and the group were what we've been talking about all morning; copyright infringement, data security, pornography, spyware, and viruses. Disclosure language for each of these is clear, concise and very consumer centric.

But the DCIA also believes that each of these issues really merits more work than just effective disclosures. For example, the issue of copyright infringement needs to be addressed by new business models that will make it attractive RIAA members to license their content for P-to-P distribution.

1 The P-to-P revenue engine, which involves 10 2 companies focusing totally on major music label and movie 3 studio concerns, and the Peer-to-Peer Distribution of 4 Copyrighted Works Development Act submitted to the 5 Copyright Office in September, exemplify additional pro-6 active responses to this issue by this industry.

7 The issue of child pornography needs to be 8 addressed by initiatives like P-to-P Patrol, which stands 9 for Peer-to-Peer Parents and Teens React On-Line. That 10 provide enforcement, deterrents and education programs 11 designed for the unique requirements of P-to-P.

12 New, being launched this week in fact, the 13 P-to-P Patrol.com web site, for example, will provide 14 users with the tools they need to recognize, remove, and 15 report criminally obscene content that they inadvertently 16 encounter on-line.

By clicking on here, up at the top of this page, you would go to the following link, which is provided by the FTC, where you could obtain additional important information about P-to-P software applications. It looks like this, and there are hard copies outside.

In addition to this consumer alert, which FTC staff were kind enough to allow us to link to, with its guidance, it also provides guidance documents for how to disclose information in an on-line context, and we're

very grateful for that, as well as for generously
 investing our time in reviewing this work at various
 stages, and we think it's going to be a very effective
 disclosure regime.

Now, by clicking on here, on those disclosures on the previous page, you would link to a place on each particular P-to-P's web site, where they could talk about how they uniquely help minimize each respective risk.

9 So for example, here's how Grockster would 10 compete to win your business as a consumer by the way it 11 protects your data security and ensures your privacy.

Or, for another example, here's how Kaza could compete to win your business by the way it provides tools like a password protected family filter, so that parents can protect their children on-line.

16 So we welcome your comments as to the value and 17 usefulness of these disclosures, as well as any 18 recommended changes. We're in the process now of getting 19 that input from Congress as well.

Our original idea with this was to obtain industry wide consensus on this very important issue, and we would be glad to integrate this work product with others that have been developed since then, and complete this project in a way that's the best for consumers. I would just it's a young industry, small

companies, good actors. These are very new technologies. 1 2 Give it time, give it encouragement, as well as, in 3 Ronald Reagan's words, trust and verification. Thanks very much. 4 MS. DELANEY: Can I just ask you one quick 5 question; in terms of people that have already downloaded 6 7 the file-sharing software, would they get any of these 8 disclosures, or would they have to download a new version? 9 MR. LAFFERTY: Well, the plan that is for this 10 11 to appear each time you download a new version. So they would be consistently and persistently added as we go 12 13 forward. So if I already have Kaza on my home computer, 14 and I went onto it with the old version, none of these 15 disclosures would be there? 16 MR. LAFFERTY: They wouldn't be there. You'd 17 18 have to download a new version, and from that point on, 19 each time you go to it. MS. DELANEY: But they'll be on the web sites 20 of the --21 22 MR. LAFFERTY: Yes. On the web sites where you 23 download them from, and then we'll find a way to make it 24 also from download.com so you can --25 MS. DELANEY: Right. Is there any way to

1 apprise consumers with the older file-sharing programs of 2 these risks?

3 MR. LAFFERTY: I think, you know, P-to-P United 4 has thought about that as they came on later to talk 5 about an education program, which we very much support in 6 terms of awareness.

7 There are ways to use the products themselves 8 to talk to consumers. There is an enormous amount of 9 traffic as we've seen on these, and so that's a very good 10 medium for getting out the word, and the goal would be to 11 get this to be fully accepted by the entire user base in 12 a reasonable time frame.

MS. DELANEY: Great. Thank you very much. Before we turn to questions from the audience, I see there's a line forming. Do any of the panelists have any comments on the CDWG proposal that they would like to talk about?

MR. PIERRE-LOUIS: I just have a few comments. I mean, first, I think we obviously welcome more disclosures. The more disclosures -- we applaud any efforts to provide consumers with more disclosures, because the more information they get, the better.

I believe this may be the third set of disclosure announcements we've heard from many of the peer-to-peer groups this year, and hopefully those will

either take full effect, or have some effect, and we'll
 see where those go.

I think one overriding concern has to be, and remains, the mixed message consumers get by seeing something on a site that says, gee, this might be illegal, and, by the way, the overwhelming majority of what you're seeing is either pornographic materials or copyrighted works that are there without authorization.

9 I think that really needs to be addressed. We 10 don't have to get into a lot of the legal components of 11 all that, but I think as a broad overall picture, I think 12 all of that needs to be addressed, whether you're talking 13 about the kind of filtering they're doing on pornography, 14 and viruses, applying that a little bit more broadly to 15 the copyrighted content and the like.

But again, we applaud any and all efforts to provide more consumer information about what's going on, and particularly parents.

MS. DELANEY: Okay. What I would like to do isgo to the audience for questions.

21 MR. WINECOOP: Thank you. My name is Brent 22 Winecoop, and I'm president of Win Data, Ltd., a security 23 data network security firm.

And I'm a little concerned that the FTC has sort of a rather unbalanced panel here, and might not be

1 getting the right information on some of these risks.

Panelists in the first panel, as well as Mr.
John Hale in this panel, identified a number of risks
that they said were related directly to peer-to-peer
software.

I'm going to, in particular, mention some of
the risks that Mr. Hale talked about -- vulnerabilities,
viruses, and worms.

9 And I'm going to ask the question, why not fix 10 the real underlying problem, which is the operating 11 system that the majority of the American public is using? 12 The Federal Trade Commission had a chance to do this a 13 number of years ago, and sort of backed down from it in 14 the Microsoft case. Microsoft's software is 15 fundamentally flawed in those respects.

16 There are other operating systems out there 17 available to the public that do not have these security 18 vulnerabilities. These security vulnerabilities that 19 have been mentioned by the panelists are all really 20 operating system vulnerabilities, not application 21 vulnerabilities.

I have personally been running various and sundry peer-to-peer applications for more than 20 years on the Internet with zero viruses, zero worms, you know, no compromises at all. Why? Because the computers my

firm uses and the firms that we advise do not use a
 flawed operating system as their basis.

So my question is, why aren't we asking the right question? Why aren't we asking how to break up the monopoly so that the American public knows that there is something else out there that will allow them to have a computer that they have their own control over, they can verify what it's doing, and it's not technologically possible to have viruses and worms.

MS. DELANEY: Right. Well, I appreciate your
comments, and I think --

12 MR. WINECOOP: And so, well, that's my question 13 to Mr. Hale.

14 MS. DELANEY: Okay. Well, let me just --

MR. WINECOOP: Why is that not being addressed?
Why is peer-to-peer, or so called peer-to-peer --

17 MS. DELANEY: Because the FTC put the panel 18 together. So -- but you can go ahead and --

19 MR. HALE: I think you've made one of my points 20 quite eloquently, that we're talking about really an 21 environment that creates these types of problems.

22 So yeah, there's nothing fundamentally wrong 23 with peer-to-peer technology that makes it inherently 24 more vulnerable than anything else, but the fact that 25 you've encountered no problems makes you in the distinct

minority in terms of what everybody else has experienced. 1 2 So and by the way, I would love to sit on that 3 panel if you want to put that together. MR. WINECOOP: Okay. 4 MS. DELANEY: Great. And there's a couple of 5 other people in line. So if we could keep the questions 6 7 brief, and let everyone have a chance. 8 MR. FISK: Yes, my name is Adam Fisk, and I also take issue with Professor Hale's presentation. I 9 think there's a general problem here where you have a 10 11 wide range of people at this conference. A lot of people 12 who know about the technology and understand the 13 technology, and a lot of people who don't. And I found your presentation really irresponsible in that regard --14 even shameless, I would argue. 15 MR. HALE: 16 Thank you. MR. FISK: You used the example --17 18 (Laughter.) 19 MR. FISK: Any time. Yes, you used the example of BearShare drilling holes in fire walls, and, you 20 know --21 22 MR. HALE: That's their language, not mine. 23 MR. FISK: Sure, exactly. Exactly. But you 24 know -- just trying to write some good software, and in fact is writing good software. 25

1 And the fact is that you have industry 2 standards, like universal plug and play, that are 3 designed to do the exact same thing, puncture holes 4 through your fire wall, because that's what software has 5 to do in certain situations.

And they're just -- these are Microsoft, Intel,
all the leaders of the industry designing universal plug
and play.

9 So to characterize BearShare as irresponsible 10 in that regard is just plain wrong, and if you want to 11 characterize BearShare as dangerous in that regard, you 12 should also similarly characterize your air conditioner, 13 your VCR. as just as dangerous.

14 MR. HALE: I don't try to maintain my own air 15 conditioner, though. I mean, I have an expert do that.

16 MR. FISK: And you also maintain the software 17 on your computer, you maintain BearShare, that's why 18 those protocols are designed.

So I'm here to say if you take your
presentation at face value, watch out for your air
conditioner. Watch out for your VCR.

22 So that's the first issue I have. Just that we 23 have to be really careful about --

24MR. HALE: Can I respond to that?25MR. FISK: Okay. Sorry, go ahead. I have more

1 to say --

2 MR. HALE: I would agree with some of your 3 points, but the fact is that peer-to-peer software, by and large, does some things to blatantly hide on 4 corporate networks. To create a larger network. That's 5 a key element --6 7 MR. FISK: When you say hide --8 MR. HALE: -- of the business model. MR. FISK: -- so you have to get more 9 10 granulated than that. When you say, hide on corporate 11 networks. 12 MR. HALE: Well, changing port numbers, let's 13 say, so that --MR. FISK: Changing port numbers isn't designed 14 15 to hide, it's designed to circumvent those ports from being blocked. 16 17 MR. HALE: Okay. 18 (Laughter.) 19 MR. FISK: But that's what the user wants, the user who is installing that software. 20 21 MR. HALE: Yes, okay. 22 MR. FISK: That's the design --I don't think I need to respond to 23 MR. HALE: 24 that. 25 MS. DELANEY: Okay. Let's go to the next

1 question.

2	MR. CORWIN: Good morning. My name is Philip
3	Corwin, I lobby on behalf of Charmin Networks, the
4	distributor for Kaza Media Desktop Software, which is a
5	spyware free software that would be in compliance with
6	any of the legislation being considered by Congress.
7	My question is this, for Mr. Pierre-Louis about
8	filtering, and we have a very different view of what's
9	happened in that courtroom in Australia.
10	But let me I have been following very
11	closely a filtering application, which your industry
12	seems to like, which is the Snowcap application developed
13	by Sean Fanning, which I believe Universal Music and
14	others have already licensed content to.
15	It hasn't been publicly demonstrated yet, but
16	it's clear from the news articles some very fundamental
17	things about that filtering.
18	One, it requires re-architecting the software
19	to require centralization because of the massive data
20	base to filter out, which creates knowledge of control
21	that could put one back in Napster I legal liability
22	territory.
23	Two, it's imperfect. For example, it would
24	filter out the official catalog of the Dixie Chicks, but
25	not a bootleg copy of a concern from the Dixie Chicks.

1 Mr. Fanning said that in print.

2 And three, it requires copyright owners to 3 provide the identifying meta data.

So my questions are, would the IRAA support legislation to create a label safe harbor for peer-topeer software providers who take best efforts imperfect filtering along these lines, and therefore gain knowledge, control?

9 And second, what would your industry licensed 10 meta data, provide meta data to Snowcap, which is yet 11 unproven in public, but refuses to provide meta data to 12 an application like Altnet, which could push all the 13 authorized content to the front for any search for one of 14 your members' copyrighted works?

MR. PIERRE-LOUIS: I love those leading questions, but at least you acknowledge that you represent Charmin Networks, and that at least provides the basis for the question.

19 First, I'll answer the questions. In terms of 20 legislation, if you've got language you want to show us, 21 we're happy to see it. And we'll --

22 MR. CORWIN: That's not the --23 MR. PIERRE-LOUIS: I think that with respect to 24 safe harbors and the like, I think it's hard in the 25 abstract to talk about one thing might work versus

1 another.

But in terms of the general nature of the question about filtering and the like, I think there are various business models, Snowcap included, but others out there that are looking at various ways applying these technologies to the peer-to-peer networks and other networks.

8 We encourage any and all technologies to 9 develop what they can on those, because, in the end, I 10 think there may be a legislative call, but there will 11 also be a business solution that happens, and I think 12 that's very important.

In terms of licensing meta data, those are individual business discussions that anyone is free to have with record companies, or whomever else provide meta data.

So I don't think this forum is going to solve that issue, but I do think it's important and very relevant that you put on the table the issue of filtering given that many networks, including the Charmin Networks, do this already on various files, including viruses, child pornography.

And again, in recent testimony, we don't have to debate about what's going on in the trials, but according to the transcripts that we take. Their

technologies are saying that it is possible, but I think their chief technologist actually said something like, but I've never asked to look at it, but, yes, it would take just a few keystrokes to at least do a meta data or hash code filtering possibility.

6 MR. CORWIN: I was at the trial, and I was 7 there for a number of expert witnesses -- unauthorized 8 material --

9 MS. DELANEY: Okay. I'm afraid -- I apologize 10 to the people that are still in line. We're going to 11 have to move to the next panel.

MR. PAHL: Thank you. If everyone could please stay seated, we'll switch from the current panel to the next panel.

We're ready to move on to our third panel today, which is Technological Responses to Protect Consumers Using P-to-P File-sharing Programs, and the moderator of this panel is Beverly Thomas, who is an attorney in our Division of Advertising Practices.

MS. THOMAS: Yes, I would like to welcome and say thank you to the panelists for not only being here today, but also taking the time to educate staff on this subject. And they spent a total of many hours on the phone with me.

25

This panel will be discussing technological

responses to the various risks associated with the use of
 P-to-P file-sharing networks that were discussed by the
 last panel.

But before we start, I'd like to introduce each panelists. Next to me is Marc Freedman; he is founder and CEO of RazorPop, which develops technology that enables entertainment companies to market their products directly through P-to-P file-sharing networks.

9 RazorPop is also the developer of TrustyFiles 10 software, which allows users to access and share files 11 simultaneously over multiple P-to-P networks.

Jules Polonetsky, next to him, is the vice president for Integrity Assurance at AOL. As such, he is responsible for a variety of consumer protection issues, including advertising policy, parental controls, and children's privacy.

Vance Ikezoye is next to him. He co-founded
Audible Magic in 1999. He brings to this discussion over
20 years of experience in high technology, sales,
marketing, and technical support, beginning with a 13year stint with Hewlett-Packard.

22 Bob Kessinger is the next person. He is 23 operations director for Cyber Patrol, a division of 24 SurfControl, which markets Cyber Patrol, parental control 25 software. As such, Bob speaks frequently to parent

groups on how to optimize safe and educational Internet
 experiences for children while minimizing risks.

3 Dr. Jerald Block is the last panelist. He is 4 co-founder of SmartGuard software, and also maintains a 5 private practice as a psychiatrist.

6 His company has developed software programs 7 that allow parents to regulate their children's on-line 8 game playing, and their access and use of P-to-P file-9 sharing networks. He created SmartGuard software after 10 treating numerous patients with computer-related 11 illnesses and finding a severe lack of technological 12 solutions.

13 So we have some interesting panelists. We'll 14 start with a risk that the last panel I think actually 15 pretty much took care of, and this is the risk of 16 inadvertently sharing sensitive files.

But just to make sure that we're clear on things, Marc, would you explain the change that some of the major P-to-P networks made to try and reduce this risk?

21 MR. FREEDMAN: Well, thank you. And just as a 22 general preface, at the previous panel, Marty Lafferty of 23 the DCIA presented the work that the Consumers 24 Disclosures Working Group is developing. And so 25 certainly within six to twelve months you'll see the kind

1 of standardized disclosures that the group is developing.

2 What I'll be talking about is what's in our 3 software today, which is typical of P-to-P file-sharing 4 software.

In the area of personal security, in the early days of the Internet, years ago, there was some software developed where it was relatively easy for consumers to inadvertently share files that they didn't intend to share on their computer.

But today, for 99 percent of the commercial software out there, that's just not possible. When you install the software, it creates a new folder, which is where your downloaded files are placed, and where -- that are shared. And it is the consumer who actively selects additional folders for sharing.

16 So it's really something that's done at the 17 consumer's initiative. It's not something that they have 18 no knowledge about.

19 MS. THOMAS: Are you saying that the default 20 folder is empty, and that to populate it, the user has to 21 manually drag their files and folders into it?

22 MR. FREEDMAN: That's correct. Either the user 23 manually copies or moves his folders into that empty 24 folder, or he could specify additional folders.

MS. THOMAS: I think Vance has something to

25

1 add?

24

2 MR. IKEZOYE: Yes. I was just going to say 3 that, yes, many of the P-to-P programs do do that, where the user has to set a default, but I think there is also 4 an increasing number of P-to-P programs that actually 5 scan your drive and make automatic selections of what to 6 What folders. And the users aren't even 7 share out. 8 aware of those things happening. MS. THOMAS: Also, if I'm asking one person for 9 10 an answer, and somebody else has something they want to 11 add, could you turn your table tent up, because otherwise 12 I'll have a hard time seeing you. 13 Are sensitive files, such as tax returns, credit card information, et cetera, still being shared, 14 and, if so, what do you think accounts for this, Mark? 15 MR. FREEDMAN: Well, there certainly is old 16 software that's out there where users may inadvertently 17 18 share their files. I think we need to recognize -- and 19 going back to the first panel, that this is a huge audience. There is some 80 million file-sharing users 20 21 out there. 22 And just like on the Internet, where you can 23 run a Google search and find all kinds of personal

the opportunity for people to inadvertently share files

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content, so you have the -- with such a large user base,

1 that they have forgotten about.

2 But with modern software that's being developed 3 by the major developers, you know, that's something that the consumer is fully knowledgeable of. 4 There are also some interesting things that 5 Some of the unsavory players out there, for 6 happen. 7 example, use some of these file names as lures. And so 8 there are tips and tricks that they use where you may think it's a personal file. In fact, it may contain 9 10 advertising or a virus. 11 MS. THOMAS: Okay. Are there other tools or 12 technology that can provide P-to-P users with higher --13 with more private methods of file-sharing? Marc, would you please explain what TrustyFiles 14 15 is, and how your tools for personal and private P-to-P file-sharing work? 16 Thank you. 17 MR. FREEDMAN: TrustyFiles has a 18 few different ways to be used. The first way is what we 19 call a public file-sharing mode, and that's the file-20 sharing that everyone is familiar with. We connect to multiple networks, like Natella, Kaza, FastTrack and 21 22 BitTorrent where people can download files. 23 But we do have an opportunity for consumers to use our software to select their level of privacy, and 24 25 let's go to the next slide.

On installation, we have this dialog here, which lets the user select public, personal, or private file-sharing. And that essentially changes -- underneath the hood, it changes some of the settings in terms of how the software works, and how it connects to the networks, and how those files are shared. Next slide, please.

And just a diagram in terms of what that means. And just a diagram in terms of what that means. The public sharing, the user is connected to the Internet, and the public file-sharing networks and the personal file-sharing mode, that allows me to search directly with another user, and also the public network.

And in the private file-sharing mode where someone may have sensitive files, in that case, I'm only directly connected to another user. I'm not connected to the files, the public file-sharing networks at all.

16 MS. THOMAS: And presumably, would know who the 17 other user is?

18 MR. FREEDMAN: Well, the mechanism that we use 19 for this, when you are sharing a file in a personal or private file-sharing mode, there is a button that you 20 click where it says, share. And it's actually sending an 21 22 eMail that contains your Internet address and the 23 pertinent file information so that person can make a 24 direct connection to you and download that file. 25 MS. THOMAS: Okay. Did you want to say

1 anything on this?

2 A PARTICIPANT: Is it possible for parents to 3 set TrustyFiles to operate only in personal or private 4 mode?

5 MR. FREEDMAN: It's not a permanent change, but 6 it is a change that the user can make on an ongoing 7 basis.

8 MS. THOMAS: Okay.

9 MR. FREEDMAN: But let me just follow up on the 10 shared folders slide there. As we've indicated in the 11 previous panel, the folders -- there's two ways the 12 folders are specified to be shared today, and in most 13 software TrustyFiles is typical.

The first is to use your default downloads folder, which is empty when you first began, and then you see the area indicated there in the red, which are other shared folders. And again, that's a user action.

18 So literally you're just clicking on and trying 19 to add this folder, which may contain video, photos, or 20 music, and then they can directly manage that folder.

We also have another screen, which isn't so -which lists all of the files that you're currently sharing and allowing others to upload from you. So it's quite visible and obvious in terms of what files are being shared.

The previous panel also discussed 1 MS. THOMAS: 2 the extent to which spyware or software that displays 3 ads, or both, are installed on user's computers either because they came bundled with the file-sharing program 4 itself, or from files made available for sharing over the 5 P-to-P network. 6 Are there any P-to-P related tools to prevent 7 8 spyware from being downloaded from the P-to-P network via shared files? 9 And by P-to-P-related tools, I mean tools that 10

11 have been incorporated in the P-to-P program, or that are 12 designed expressly to work with P-to-P programs.

Are there any? Anybody know of any?Okay. No one knows of any.

Okay. Do the regular anti-spyware programs, e.g., programs that scan users' hard drives to detect spyware and programs that block spyware from installing in the first place, do these programs routinely operate on the files being downloaded from the P-to-P network, Jules?

21 MR. POLONETSKY: Well, I think it's important 22 to understand what practically many consumers are using 23 when it comes to anti-spyware tools. Some of the very 24 popular, for instance, and, you know, effective free 25 tools will scan.

1 It takes a couple of minutes to scan. They'll 2 scan on a perhaps regular basis, but what they're going 3 to do, is they're going to identify what is already on 4 your computer.

5 Many of the premium versions of those, or, for 6 instance, the version that we have built into the AOL 7 service, will either look at applications as they're 8 being downloaded, or in the case of the AOL service, will 9 scan every 15 minutes or so.

One of the challenges, if one takes the time to read through the terms of service, or the ULAs on the various adware that supports much of the P-to-P software, those applications, if you use AdRemove for instance, or you use an anti-spyware device, give themselves permission to reinstall themselves.

And so a user running one of the popular free scans on a, you know, weekly basis, it's very difficult to run it on a -- you know, an every time you sign-on basis when it can take a couple of minutes for some of the full broad anti-spyware to scan.

A good number of those adware applications will detect that they've been un-installed, that the antispyware tool has worked on them, and reinstall.

24 So the typical consumer is using some of the 25 very popular free products that are out there, may be on

1 a weekly basis removing what's on their computer, but 2 immediately getting it again either because the 3 application reinstalls itself, or because they go back 4 and they download another version of a P-to-P 5 application. So it can be a never ending chase.

6 What we found when we went out into the homes 7 of hundreds of users and we said to them, do you know 8 you've got adware or spyware application on your 9 computer; do you know you download file-sharing software.

Many of them knew that they downloaded, but swore that they had never given permission, despite the disclosures and despite, you know, whatever level of notice is given, swore that they didn't give permission, and they didn't know it was on their computer.

And they didn't know how to get rid of it, and begged us, or the technician that we had sent out, to take it off for them.

18 So you know, the anti-spyware tools out there are great and they're useful, but unless you're using 19 something that is built in that routinely scans every 15 20 minutes as we're doing, or you're paying for one of the 21 22 premium versions of anti-spyware, you're actually going 23 to be running a computer that's generating an awful lot 24 of pop-ups and slowing down your system and your ability to browse or the number of times that you disconnect. 25

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With most consumers not quite being sure who to blame. They don't know that they got it at Kaza or Morpheus, they just know that it's on their computer and they're getting pop-ups and they're disconnecting and who should they call.

6 They're going to call Dell, they're going to 7 call AOL, they're going to call somebody and they're 8 going to yell at us, and we're going to diagnose that 9 it's because their kid or their teen downloaded some 10 file-sharing software and they got this application, and 11 here's what they can do to get rid of it. And so it's an 12 awfully difficult and expensive way of going about it.

MS. THOMAS: We have up on the screen now your slide about what anti-spyware AOL offers. Do you want to explain anymore about that?

16 MR. FREEDMAN: Yes, and just to sort of 17 summarize what we're doing, briefly. We offer sort of a 18 full deep anti-spyware scan similar to some of the scans 19 that are out there today that you can get or that you can 20 buy.

It takes a bit of time to run, and it's a separate download, but it will thoroughly examine all of the programs on your computer and then list them so that you can make a decision as to whether you want to keep it or not, if you understand what it does.

Certainly we find that, you know, 99 percent plus users are surprised to find that they've got the programs, and remove them. So that's one method, and that's I think what most users either have, if their ISP, like us, is giving to them, or of if they have gone to one of the pest controls or spybots or adware and downloaded.

8 But I think where most users are not being 9 protected, even if they have level one of protection, is 10 the fact that this stuff will reinstall itself again, or 11 that you'll get reinfected again.

12 It's one thing to do an anti-virus scan or take 13 some other sort of computer hygiene measure on a regular 14 basis, but it's very difficult when you're continuing to 15 engage the behavior that's causing the problem in the 16 first place, perhaps understanding that you're getting 17 the adware, perhaps not.

And so what we're doing now is with our spy-zapper product, which is sort of built-in, is we'll scan it every 15 minutes, and after you've said I don't want this application. I don't want it. I don't care how I got it, I don't want it. We'll just continue to scan for it, and remove it.

And then there are other premium applications that you can sort of buy, but, frankly, I think the

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1 general user base isn't completely comfortable with using 2 ad removal.

3 My mom can't use ad remove. The general user base thinks that if they have spyware protection, they've 4 done it all, and isn't aware that they're perhaps getting 5 the application over and over and that that's why their 6 computer is running into the problems that it is. 7 8 MS. THOMAS: Yes. We had a thorough discussion of spyware in our workshop in April. 9 Another risk from using P-to-P file-sharing 10 11 programs, is that shared files may contain viruses. 12 Again, are there any P-to-P related tools to prevent 13 files containing viruses from being downloaded from the P-to-P network? 14 An earlier panel mentioned that Kaza is 15 offering something called BallGuard, and that's an anti-16 virus scanner. 17 18 Do any other P-to-P programs integrate an anti-virus tool, or do any of you know of any? 19 20 A PARTICIPANT: Yes. 21 MS. THOMAS: Okay. 22 A PARTICIPANT: With Morpheus, a combination specific of -- anti-virus program -- McAfee, or --23 24 Morpheus that --25 MS. THOMAS: Okay.

A PARTICIPANT: I know of one. 1 2 A PARTICIPANT: Can you repeat that for those 3 of us in the deep seats? (Laughter.) 4 MS. THOMAS: All right. Yes. He said that 5 6 Morpheus, you can use your regular anti-virus. You can 7 set up Morpheus to use like if you've got McAfee or 8 Norton or whatever. You can use your regular anti-virus with the Morpheus network. 9 A PARTICIPANT: This is, I think, an important 10 11 point. You have -- infected system that involves three 12 users --13 MS. THOMAS: Can you wait till --A PARTICIPANT: Viruses, because --14 15 MS. THOMAS: Can you wait till the question? A PARTICIPANT: -- peer-to-peer application --16 17 MS. THOMAS: Yes, but can you -- we're trying 18 to get through so we can have time for questions at the end. 19 20 A PARTICIPANT: But this is an answer to the 21 question. We'll get rid of spyware -- we don't get this 22 stuff, and it' because our system is designed not to get it, and designed more prominently. 23 24 This business of infecting --25 MS. THOMAS: Excuse me. That is a topic for

another day. Okay? That is not the subject of this
 workshop.

A PARTICIPANT: -- spyware run Microsoft. Ask
any expert in the panel --

5 MR. PAHL: Sir. Could you please wait until 6 the question period and ask an appropriate question at 7 the time?

8 A PARTICIPANT: Then tell the truth. They've 9 got spy -- they've got this stuff --

MR. PAHL: You will have a chance to ask questions subsequently.

A PARTICIPANT: No question --

12

MS. THOMAS: All right. I'd like to ask, do fire walls prevent users from downloading shared files with viruses; and, if not, why not?

MR. FREEDMAN: Well, Beverly, I'd like to just add one more thing on the anti-virus. Two thirds of users, when we went out, again, and this is part of the National Cyber Security Alliance software survey that we did in October.

Two-thirds of the users' PCs that we examined didn't have a current anti-virus software. It was on the computer when they bought it. So they think they got it, and they didn't upgrade it, or continue to maintain it. One in seven had no AV software at all. Much

of the free AV software that's out there, or much of the AV software that's built into ISPs, focuses on scanning eMail attachments. And so users feel that they're completely protected because they've got an anti-virus that's scanning all the eMail.

And so when we talk about the peer-to-peer role 6 7 in particular, more other ways that people transmit and 8 get viruses other than using one specific eMail account that's scanned; so many of the users aren't being 9 protected when it comes to viruses swapped through 10 11 P-to-P, unless they actually have a full either premium 12 or sort of the version for instance of McAfee that we're 13 giving away. Or they've paid and they've upgraded.

And so, people in large part think they're protected because they've got something, or they had something, but unless somebody is either giving it to them in full for free, or they're paying for it, they're actually not getting much protection, particularly from the P-to-P exchanges.

20 MS. THOMAS: Okay. Well, my original question 21 was about fire walls.

22 MR. FREEDMAN: And to get back to the fire wall 23 question. Just a general fire wall that the average 24 users are likely to have primarily determine whether 25 appropriate ports are closed, or whether the traffic

1 that's coming in or out is from an authorized location.

You're opening up the door. You're permitting
the traffic to flow through your fire wall, or through
the various ports here.

5 So the fire -- the typical fire wall, unless 6 you're running something fairly sophisticated on a 7 network that's doing some of the more sophisticated work, 8 the typical fire wall that a user has isn't going to be 9 very relevant for P-to-P.

10

MS. THOMAS: Vance.

MR. IKEZOYE: Yes, and to add on to that, some of the new evolving P-to-P programs are especially more sophisticated in being able to go through fire walls as some of the earlier panels talked about. And especially going through the port -- which is the web browsing port.

16 It's much more difficult than the fire wall --17 the anti-virus aren't necessarily used to seeing --18 looking at those ports, as well as the fire walls aren't 19 -- can't block those communications.

A PARTICIPANT: I want to add it's important to understand, in the context of a virus, why a fire wall is an important -- a fire wall just enables connections to outside programs or servers. It does not check the data that's going through that specific port.

25 So all a fire wall can say is I will, or I

won't connect to this program, but it's not going to check the files that are coming in, and that's not the purpose of the fire wall. So that's why it's not relevant for viruses.

5 MS. THOMAS: In other words, the fire wall is 6 not going to check the contents?

7 A PARTICIPANT: Correct.

8 MS. THOMAS: If anti-virus programs, some of 9 them do not routinely operate on files being downloaded 10 from P-to-P networks, can they be set to operate on these 11 files?

12 And Marc, I believe your FussyFiles network has 13 a means of handling the anti-virus issue?

MR. FREEDMAN: Well, I first want to preface this by saying whether we're talking about spyware or viruses, clearly they've been around for a few years. They're very sophisticated, and it's obviously not the domain of a P-to-P file-sharing software to be an expert in all the viruses and all the spyware.

And so the method that we take is just to be supportive of spy -- anti-spyware and anti-virus vendors, and those products -- and will scan your hard drive, and they'll work with file-sharing programs as well as other programs or web sites which are -- become a conduit for the viruses and the spyware.

Here's an example of how TrustyFiles works, and I'm sure Morpheus and other products are very similar. You know, in our options menu we quite simply have a box where you can select your anti-virus program and turn that on.

And the way it works, is every time a file is downloaded over the network, your anti-virus program, which is the expert on viruses, will scan that file for a virus and then alert you if it's infected.

10 MS. THOMAS: Okay. Thank you, Marc. I believe 11 you also have a tool that attempts to reduce the risk 12 associated with bogus, corrupted, or otherwise 13 potentially harmful files.

14 Could you explain what that is, and how it 15 works?

MR. FREEDMAN: Okay. Harmful files includes a whole class of files. They may be so called polluted files, thanks to companies that -- their interdiction programs insert fake or changed files into the network.

They may include viruses that carry viruses, or that may install spyware. And we've determined a class of users on the file-sharing networks, call them base abusers, who are responsible for this activity. And they can include people who have been directly evidenced to do this harmful behavior, or to be supportive of it.

And what has happened, is the evolution of block list that are created by volunteers, that contain the Internet addresses of organizations or users who have been known to inject fake, bogus, harmful and other files into the network, which clearly the user does not want.

MS. THOMAS: The next slide.

6

7 MR. FREEDMAN: And here's an example of a block 8 list. It's a collection of IP addresses, which is the 9 Internet computer address. Sometimes they'll have 10 reasons or descriptions of why certain organizations or 11 users are being blocked, and this is a file that 12 TrustyFiles, again, like many other P-to-P programs, 13 reads into the program.

And the way it works, is it doesn't filter these addresses, it literally blocks them. So that when a user from that address is trying to connect to you, or trying to run a search, or you to try to download from them, it refuses to make a connection to that address.

19MS. THOMAS: Can users choose to unblock a20particular IP number?

21 MR. FREEDMAN: Well, certainly. Our philosophy 22 is to be user driven. Users have the option to delete 23 this file, and not to run a block list. They can edit 24 the block list. They can use their own block list. 25 MS. THOMAS: Okay. A major risk discussed by

the last panel, is the possibility of being sued for
 copyright infringement as a result of illegally
 downloading copyrighted materials.

4 Vance, I believe your software is designed to
5 prevent unauthorized downloading of copyrighted
6 materials. Could you explain how your software works?

7 MR. IKEZOYE: Yes. What Audible Magic does, is 8 we provide, as one of the panels before discussed, some 9 filtering technology. And this is the ability of the 10 technology to be selective on what goes through. Similar 11 to taking of an air filter and filtering out particles of 12 certain sizes.

We can -- you can develop filters to filter out copyrighted materials, sexually explicit materials, even potentially private materials like 1040s, or those kids of forms.

Next slide. Where you might put one of these
filters, either copyright filter, or any filter, there is
a number of places on the cull kind of system.

And you see I represented the filter, that brown kind of screen. You could put the filter in the software, and I know that some of the file-sharing programs have incorporated filters like virus scans, or certain pornographic filters.

25

You can also potentially put it at the -- at

the computer level, or at the network level, meaning the place that the consumer's home network connects to the Internet, or even potentially at the ISP level.

How you might use a copyright filter, is you think of a finger print similar to a human finger print that each individual has this unique way of identifying themselves, and similarly songs or movies or other kinds of content can also have a unique filter -- a unique finger print that can be used to identify them.

10 So what we provide is a platform that we sell 11 to universities and businesses to help them protect 12 themselves against things like copyright infringement and 13 getting suits.

And so, this platform then, you basically plug in these various -- and you configure for various filters, either copyrighted music, or copyrighted movies, and you can use these finger prints, and, or, you could use file names or meta data as a textural way of filtering out those kinds of content.

And the way to think about file names or meta data, is if you have a person, going back to that analogy again, and a finger print identifies me, think of a file name as a name tag.

And the issue with name tags are, you know, they do a good job in general, but there are some cases

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where people don't want to be identified, and they may
 change their name tag.

3 Similar, you can do the same thing for software 4 and games and use file names, and this just gives you an 5 idea from our product in how a business or university may 6 be able to choose to not have copyrighted files go 7 through their networks.

8 As you see, on the very bottom, the consumer --9 the network owner or operator can choose what they block. 10 Whether it be music, movies, software and games, or 11 sexually explicit materials.

12 And the appliance, which is a box, then sits on 13 their network and blocks those kinds of materials.

14 Really supplementing what a fire wall does.

15 MS. THOMAS: Vance?

16 MR. IKEZOYE: Yes.

MS. THOMAS: In general terms, like not too technical, could you explain how the digital finger print is created?

20 MR. IKEZOYE: The way the finger printing kind 21 of concept works, is that you develop a registry of this 22 information that identifies a particular title, like a 23 song.

And you take measurements, objective measurements, of the file. For example, on music, it's

the way it sounds kind of to humans. You can take
 measurements of that and enter them into a data base.

3 So the finger prints are basically just 4 measurements. The same way a box score may represent a 5 ball game. You'd do the similar thing for each piece of 6 content, copyrighted content.

MS. THOMAS: Okay. You said that your
customers now, primarily, are business or universities.
Could this software be extended to consumers, and how
difficult would this be, or what are the limitations?
MR. IKEZOYE: Well, the way I would -- I could

see extending it consumers in two ways. One, is you make the box or piece of software small, and so a consumer could install this in their own homes, on their own computers, or on their networks.

And the other way it potentially have an ISP provide some of this service at a network level, and then offer the service to the consumer.

MS. THOMAS: Another significant risk from
using P-to-P file-sharing programs is inadvertent
exposure to adult material.

25

Are there technological responses to this risk? Marc, I believe you have a tool directed at child pornography?

MR. FREEDMAN: Well, we do. We're working with

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P-to-P Patrol, which is another DCIA program. There will
 be more sophisticated tools for reporting and education
 that we will have in the future.

As of today, we do have one product, which is filter, and there's a screen shot if the user is running a search and enters a word associated with child pornography, we provide a little warning to him letting him know, first, that such content is illegal and, secondly, that his search and download materials is not private.

MS. THOMAS: Are there filters that can block adult content files from being downloaded, and, if so, how do they work, downloaded, or opened? Vance?

MR. IKEZOYE: Yes, well, the way we block, we have a configuration choice that a network owner can use, and it uses more meta data, and it's a textural blocking program.

And I think a lot of the blocking methods in use today are meta data, or textural based. Meaning key words that are indicative of sexual content.

21 And the way that file-sharing networks work, 22 the way you search is based on key words. So it actually 23 works relatively effectively.

24 MS. THOMAS: And I think you also told me you 25 were developing a filter based on registrations?

1 MR. IKEZOYE: Well, yes, we're exploring the 2 area. So the next step after using keywords is the 3 potential to use some kind of finger printing technology 4 for movies or images, and clearly you can do exactly the 5 same thing. You can register and develop finger prints 6 and develop a data base.

7 The issue obviously is that you need to have 8 access to some of the original content to put in the data 9 base with meta data, and, in fact, I think some of the 10 companies that -- porn companies that provide some of the 11 pornographic images and content, are actually interested 12 in protecting some of their content.

13 So that's one mechanism that you can do that. 14 MS. THOMAS: Okay. Are there programs on the 15 horizon that will be able to go beyond looking at file 16 names, or meta data or even finger prints, and evaluate 17 the actual images or videos?

18 Jules, do you want to talk about what AOL is 19 doing?

20 MR. POLONETSKY: Yes, I mean I don't think 21 there is anything out there that is perfect yet when it 22 comes to any of the filtering or parental controls, which 23 is why our general strategy is that the parent needs to 24 make a decision as to whether they want their kid or 25 their team being able to use file-sharing software.

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So we're generally, for instance, for kids, or young teens account, unless a parent has specifically made the decision to allow access to that filing sharing site, or to turn off sort of general web filtering where blocking access with the use of those programs, number one.

But number two, you know, the low hanging fruit is easy to do. All right. Known child porn that hasn't been changed, one could screen for those digital signatures. But if it's been changed, or tweaked, or there's an unknown number of users, you know, dealing with various permutations of it, most of the filtering that's out there, isn't going to be completely effective.

The things that can be done, again, you know, to detect and report and attract the people who are doing it in a way that identifies them, but generally I don't think there's a perfect solution for making sure that a problematic file doesn't get in front of a user, you know, really efficiently.

MS. THOMAS: And I think you also mentioned that AOL is filtering for child pornography in eMails. Could you make this technology for files downloaded via P-to-P?

24 MR. POLONETSKY: You know, again, there 25 probably are a number of ways that working both with

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NICNIC and law enforcement, that users that are eMailing
 or IMing or trading child porn, and that can work either
 by, again, looking for known problem files that can work.

We've got, you know, various notify buttons on IM or an eMail that allows a verified copy of what's taking place; the user, the time, the date stamp, something that can be if an appropriate legal process is carried out, or if it's something we're obligated to pass on, for instance in the child porn instance.

10 Not something that's happening now on the 11 P-to-P side. Traffic, not necessarily coming through our 12 servers where the scanning is being done because of the 13 nature of the connection. And again, it gives more of the impression that it can solve a problem. 14 It could ideally go after the known images, but the child porn 15 problem is far beyond what may exist in a particular data 16 17 base.

So right now the most effective solution is the parent being aware of the risks, and saying I do, or I don't want my teen or kid to be able to use this type of software, given all the issues that are involved.

MS. THOMAS: Okay. Bob Kessinger, I believe your parent company, SurfControl, is using an image filter. Could you describe it, and how it works? MR. KESSINGER: Just to follow on Jules' point,

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1 that the image filter is not 100 percent, but we do 2 utilize an image filter. We license the technology, and 3 we actually use that on network based eMail.

4 It's not to the consumer level at this point. 5 There is a lot of debate on processing speeds and what 6 that might take, but the technology is actually out 7 there. There are a couple of firms that are trying to 8 use that for web based images, as well as some eMail 9 based images.

10 So the technology is there, it's not 100 11 percent, but it is actually being used today in 12 corporations.

MS. THOMAS: And just to be clear. This technology actually scans images and decide whether or not they are likely to be pornographic?

MR. KESSINGER: Yes. It takes -- again, it's 16 almost like a digital finger print. We can use a digital 17 finger print technology for a particular file, but, even 18 19 beyond that, we can look at the image and apply, you 20 know, different algorithms to determine and make a determination as to whether that particular image should 21 22 be quarantined, and then it can be sent somewhere where 23 it can be analyzed.

MS. THOMAS: Okay. You said this is being used for eMail, but it's not being used on web pages yet

because of the lag time it would cause in viewing the web
 page.

But couldn't -- what would be the problem with using this technology to scan files that have been downloaded as they're about to be opened from P-to-P?

6 MR. KESSINGER: Well, again, it depends on 7 whether there is any issue with latency, but I would 8 think that as this technology gets better, you'll see it 9 being used in more applications.

10 A PARTICIPANT: Yes, and I think what we find, 11 you know, if you're talking about it being used for 12 general web filtering, not just specifically for P-to-P; 13 you know, what we use in addition to the various 14 technical guesses that can be made by algorithms, by the 15 way the text is labeled, by the other clues, is if we 16 haven't seen it before, right.

With a fairly wide installed user base, and, you know, millions of people banging on it or reporting things, you can end up seeing a lot of what's out there.

And so, if we've seen it, then we've got it labeled hopefully, and we can deal with it going forward. If we haven't seen it, and we're making a decision about rating it on the fly.

That's where you -- I think where we find need a combination of both technology or human review if we're

1 going to make a decision about whether a web site is 2 going to be available, you know, for all of our users to 3 be able to see it.

MS. THOMAS: Well, if the use of P-to-P filesharing software has all of the risks we discussed this morning, and that we've been discussing on this panel, why not allow parents to simply block the downloading or use of P-to-P file-sharing programs?

Jerold, Jules, and Bob, all three of your
companies offer P-to-P blocking tools. I'd like to ask
each of you in turn to explain how your blocking tool
works, starting with Jerald?

MR. BLOCK: Thank you. I'd like to start, actually, by describing a little bit about the company, SmartGuard, and then move on to describing our particular solution.

The company was founded by myself, a psychiatrist, and Dr. Goldstein, who is in the audience, who is an internist, and was motivated with our working families and seeing that families were struggling, adults, particularly the parents, were struggling with controlling their children's computer use.

And our interests at that time, when we formed the company, was looking at gaming, computer gaming, and trying to build a tool that could be used by parents to

help them know how many hours are spent gaming, what
 games are being played, and to set limits on that. Only
 age appropriate games, et cetera.

What we found was the -- it presents unique problems in that you have an interested party, the child, who wants to play the game, and you have the game producers producing the game, And so these two -- you know there's a lot of forces in play to make sure that that game is played.

And what we ended up having to do was produce a tool that could uniquely and specifically identify an application as it's being double clicked and started up. And that is really our core technology.

And that technology, we soon realized, could be applied to other areas. It could be applied to detecting an adware, detecting spyware, and, in this case, detecting peer-to-peer programs as they're started up.

And the way we handled that -- let's go to the next slide. The way we handled that, is the parent makes a decision whether or not to use our particular software, which is called Blockster.

And the parent can use in really three different ways, or four different ways, depending on how you look at it. One way, is they can decide not to use it and decide peer-to-peer is fine. They're okay with

1 their child using peer-to-peer.

The other way they can use it, is they can -when you install the software you get a password, and I'll demonstrate all this to you.

5 The parent can give that password to their 6 children, and upon giving that password, the child can 7 use the peer-to-peer programs as much as they want. What 8 will happen is each time the peer-to-peer is launched, an 9 eMail will be sent from our central server indicating to 10 the parent that a peer-to-peer program was launched on 11 such and such a date, at such and such a time.

12 The next level of supervision a parent can 13 apply, is they want to have actual control over peer-topeer programs each time they're launched. 14 So in that case, they would hold the password to them self. 15 The child will call them over and say I want to use Kaza, and 16 the parent would type in the password, and Kaza would 17 18 launch.

And of course, the most severe sort of restriction would be if the parent decided never to use the password, and it would not permit Kaza to launch at all.

23 Why don't we show the movie. Okay. So what 24 I'm going to show you is us launching Note Pad. And 25 you'll see it launches normally, no problem. And we're

going to close it down here and you'll get a little box
 that says do you want to stop that.

Now we're going to launch a peer-to-peer program called Shereza, and you'll see a dialog box comes up asking for the password. The child doesn't know the password, so he's going to make one up and try a quick run, and the password is incorrect.

8 Now the child will click, don't run. He'll now 9 change the name of Shereza, to Not Shereza in an attempt 10 to get around this.

11 This is actually important because a lot of 12 problems have tried to do something like this won't 13 detect that, which is pretty straightforward.

And you'll see it still is able to identify the program. So now, finally, the kid calls over their mother, types in the correct password, and boom, Shereza opens up.

We have right now somewhere on the order of about a hundred peer-to-peer programs, and, you know, it's important to realize when we're talking about this, that there are literally a hundred peer-to-peer programs out there, and probably about 500 variants on each -total variance. So different versions.

24 So you're talking about a huge universe of 25 different programs that, you know, when we're talking

1 about Kaza or Morpheus, that's just one small segment of 2 the entire range of products that people are using. And 3 a lot of those are developed and made by hobbyists, and 4 not for profit, which is an important distinction.

5 Going back to the slides. Let's go to the next 6 slide show B. I'll go back one. Okay. There we go. 7 All right.

8 So as a result of all the Shereza aN things 9 that we showed in that movie, there will be two letters 10 generated. We printed one here for you. The first 11 letter would say it was blocked, because that's what 12 happened initially.

The second letter indicates we allowed it to run because the override password was used at such and such a date, such and such a time, and the program was Shereza.

The parent -- notice the parent doesn't need to know anything about what is a peer-to-peer program, what are the peer-to-peer programs, what are the conversions, all that. The program is smart enough to be able to tackle all that at the time of the double click.

Okay. So just to summarize why we like our solution. There are other alternatives. You know, you can use port blocking for example, but the problem with port blocking is the child is interested in doing the

1 downloading.

2	So port blocking, they can get around the port.
3	They can open a hole, as we've heard.
4	You can try to sniff packets or examine packets
5	of information as it comes by you on the web, and look to
6	find signatures of specific songs. However, encryption
7	destroys that ability. If the files are encrypted, you
8	don't you can't effectively sniff anymore at the time,
9	at least on the web.
10	You know, and there are a lot of other
11	solutions I could through this, but I think we decided
12	that the real really the issue is on an application
13	level; do you want the peer-to-peer program to run. If
14	you do, then let it run, but if you don't, then the
15	parent should be able to restrict that.
16	Okay. And this shows how the effectiveness of
17	the program. We're looking about mid graph is three
18	weeks out, and these are the number of launches of peer-
19	to-peer programs that are attempted, and you can see it's
20	effective.
21	MS. THOMAS: When you say three weeks out, you
22	mean three weeks after the parent has installed your
23	software and put the blocker on?
24	MR. BLOCK: That's right. It's an aggregate
25	piece of data, looking at everybody that's installed the

product, and a day out, two days out, three days out from the point of installation how many attempts are made to launch a peer-to-peer program.

And if you want to get into detail, the green line there indicates that the launch was overridden and permitted by the parent, and the red line indicates blocked.

8 MS. THOMAS: So in other words, the kids 9 eventually figure out that they're being blocked and give 10 up trying?

MR. BLOCK: Yes. They get it two different ways. They get it from the immediate message that pops up, and they also get it from the eMail message that's sent to the parent.

MS. THOMAS: Jules, would you like to brieflydescribe what P-to-P blocking tools AOL is using?

MR. POLONETSKY: Sure. The brief overview of the general product control structure follows the philosophy that a parent should be able to make decisions about how the kids in their house are using their PC. Whether it's types of web site they can get to, or whether they can IM, or whether they can use peer-to-peer software.

In the broad band world, it's also important to recognize that users are closing their ISP or their AOL

1 and perhaps using an external browser.

2	So what we do, is we provide a piece of
3	software that you can download that will require a kid or
4	a teen or anybody logging onto that computer to
5	authenticate, and if it's a parental controlled account,
6	they're forced to go through the tunnels that they've got
7	the same level of protection built in. As well as
8	timers, as well as reports to parents.
9	On the next slide, to focus specifically on the
10	file-sharing, we take a couple of different approaches.
11	One, is that our default settings for parental controls -
12	- and, again, the parent can allow access to a specific
13	site, or a parent can turn off the filtering function
14	generally so it's and a child can request, even
15	remotely.
16	A parent can be sitting at work, the kid can be
17	at home, I need to get to this site for school, for
18	homework, and send a message to the parent, please unlock
19	it. And so the parent can unlock it remotely.
20	The kid can be at a friend's house and want to

The kid can be at a friend's house and want to get on and get, or not get, access. If they're coming in, again, through their protected account, the same level of control since their host base are going to be in effect.

25

So number one, we're blocking the known file-

1 sharing web sites for parental controlled accounts,

2 unless a parent is opening up.

3 And then, number two, given the nature of the way many of the P-to-P applications work where a user is 4 making a connection with some unknown other user, some 5 unknown IP address, since we don't know that IP hasn't 6 been rated, it's not something that's going to be rated 7 8 on the fly. The user, even if he's gotten to some site that we weren't aware of and downloaded, the application 9 isn't going to be able to effectively launch and use the 10 11 P-to-P application.

And as a result, even if your older teen who perhaps isn't on the account, or somebody else in the family downloaded it, the -- or you download it before you learned and were aware that there is a set of controls here so that the software is on your PC, the user won't be able to launch and effectively use it to swap files.

And again, the parent has a level of control over that should he or she decide this is a responsible kid who is going to use it the right way, or I'm going to be involved in what the child is doing. And so can therefore customize it.

MS. THOMAS: Okay. Bob, we've only heard from you briefly so far today, but now is your chance to

elaborate on what Cyber Patrol does, and how it handles
 the issue of P-to-P file-sharing.

MR. KESSINGER: This will be plenty. Well, we've already heard about all the P-to-P threats. You know, and certainly the parents and folks I have talked to are certainly concerned about copyright issues and spyware, viruses, adware; we've covered that.

8 But the thing that we focus on is really the 9 inappropriate and illegal content. And you know, we've 10 talked about this a lot today.

11 Notwithstanding any operating system issues, 12 we've created a great cottage industry here. We've got 13 anti-virus, fire walls, content and eMail filters. We've 14 got anti-spyware.

The reality is, is -- as Jules and AOL plays in the consumer space, as do we. The reality is that the vast majority of folks have Windows. They have all of these issues. They have spyware, and, you know, what we have to do as an industry is to educate and supervise. Particularly when it comes to adults and children.

21 So basically if children are on-line, do 22 something. It doesn't matter if you use Blockster, or if 23 you're with AOL, what we want to do, is we want you to do 24 something.

25

Look at all of the different options, and bring

it into your home if you have children. Anybody else who
 is on-line, if you're at college, well, that's a
 different story. You can do quite a lot of different
 things.

5 So how does Cyber Patrol address P-to-P issues 6 specifically. First, what we do, is we limit access to 7 those sites. We do have a data base. We have multiple 8 technologies.

9 I should step back a bit, and say that we have 10 been involved in these controversial Internet issues 11 since 1995. So we've been here, we can see both sides of 12 it.

As a for profit software company we can certainly understand where the P-to-P folks are coming from, but we can also see the other inherent dangers that parents have when they're supervising their children.

The second thing that we can do, is we can restrict access to programs. This is somewhat similar to what Blockster does. We do that in a different way.

And the third thing that we do, is we filter by file extension. All of this, again, to reiterate what Jules has said, is that this is up to the parents in the household. We make these tools available for them to use, and they should use it.

25

The vast majority of folks that I speak to at

my age with kids, 10, 12 years old; is that they have not 1 2 installed these file-sharing programs, but the kids have. 3 I think I've got some ways in which this works. So again, I mentioned that we have layered filtering. 4 So we use multiple techniques, reviewed site lists, smart 5 patterns, web page analysis. 6 This is a really interesting piece. 7 If it's 8 not in our file, we actually analyze contextually the content of a page. We categorize those sites. 9 The next is just a screen shot of how we would 10 11 do file extension filtering, and the third one is 12 managing those programs and applications. Basically, if 13 there is a program or application that you don't want the child to use, you can determine that and set that to 14 15 disallow. And some pretty pictures as to what the kids 16 17 might see when they try to access a site that they 18 shouldn't be on. 19 MS. THOMAS: Okay. 20 MR. KESSINGER: I think that's pretty much what we do, and what we're looking to do. Primarily working 21 22 with parents to protect children on-line. 23 MS. THOMAS: Okay. I want to thank you all for 24 sharing with us information about the tools available to

reduce risks, and we're going to questions from the

audience now. But I don't see anybody lined up. So
 okay.

A PARTICIPANT: Hi, there. Well, I really don't have a question. I have an answer for you that went to one of your questions that went unanswered.

6 Certainly it is possible for fire walls to 7 block these various so-called harmful files that people 8 might get. With the current state of technology, it's 9 eminently possible.

10 The main reason it doesn't happen is what I 11 call the whine factor: people start whining about, well, 12 why is this blocked? Why can't I do everything I want 13 without asking permission? And that's the main problem.

14 If you set up a fire wall with absolutely no 15 access through it either way, and then as the users on 16 the inside of the fire wall need this, that, or the other 17 thing, you selectively allow that.

You can even do it in such a way that, for instance, any file downloads do not download to the user's machine directly. They download to the fire wall, which then examines them to see if they are malicious files that will damage or destroy weak operating systems such as Microsoft Windows.

24 You know, that's certainly all technologically 25 possible. Now, my company puts those solutions in place

1 for our customers that either choose to, or cannot move 2 away --choose Microsoft Windows, or for Legacy 3 applications cannot move away from it.

MS. THOMAS: Okay.

4

A PARTICIPANT: I just think it's useful to 5 know for the typical consumer, even some of us who are a 6 7 little bit technical, our fire wall is saying to us, you 8 know, program hhhmmmm wants to access the Internet, is it okay. You know, like is this something connected to my 9 Is this an evil thing, and, you know, 10 operating system. 11 we kind of end up all of a sudden having to do a little 12 research.

And then -- you know, so for the default user, I don't know that it's a great solution for the sophisticated or the people offering, you know, broad enterprise I'll make the decision for you, and, you know, allow all the good stuff. Then it certainly is.

A PARTICIPANT: I have about three points to make. First of all, I'm a little confused now, as I often am. At this point, between whether we're talking -- we're mostly concerned about the risk to the users or the owners of computers, or whether we're concerned about certain specific applications.

Now, for the sake of this gathering, I'm going to offer my terminology, because I think what we're

trying to talk about is an application as a decentralized
 search application.

3 P-to-P file-sharing, they don't really have to
4 do with what you're talking about. Certainly not this
5 panel.

6 What I think that we should be talking about is 7 the risk that happen to be unique to those kinds of 8 applications. Okay.

9 Now, I think that another comment for the FTC. 10 The FTC should distinguish copyright from the interest of 11 computer owners there. They are very, very different, 12 and the FTC has no commission for setting copyright 13 policy.

When you talk about something like filters, okay, what we get is a pattern where Congress is abrogating its responsibility to establish proper copyright policy that reflects the nature of the technology.

19 The nature of the technology is a peer-to-peer 20 net, and what the pattern is, that we have these sub 21 agency that end up establishing precedent for policy for 22 filtering. They're basically quided by narrow private 23 interests. Okay. Instead of the purpose of copyright, 24 which is to promote the powers of science and the useful 25 arts. When we have that discussion in Congress, then we

can make progress. I mean we really -- it does not help
 that to mix copyright with private interest concerns
 here.

And my final comment is, I think that the FTC should be reporting back in case you might think to overlook it, it's been stated twice now, that among the technical solutions, encouraging the use of operating systems that provide users choice transparency and control by enforcing anti-trust provisions against that monopoly operating system.

In particular, a very simple solution to most of these problems that we're talking about these two days, will be just by the enforcement of the Microsoft refund clause in their own ULA. Thank you.

MS. THOMAS: Again, I think that's off topic. Could the next person -- do you have a question? You have a question, not a statement, that's great.

18 A PARTICIPANT: I have a quick comment and a19 question.

20 MS. THOMAS: Okay.

A PARTICIPANT: Not to harp on the fire wall issue again, but, you know, we have to remember that when people are poking holes in their fire wall after installing P-to-P software, you know, they're doing this because they want to use the software and they want the

1 software to actually work.

2	You know, that's not some insidious thing that,
3	you know, because the software is evil they're poking
4	these holes that, you know, the people don't know about.
5	The holes are there so that the software can work at all.
6	My question is actually for Jules. A couple of
7	your slides were about, you know, viruses and spyware and
8	adware, and, you know, how to P-to-P file-sharing relates
9	into. But it seemed like, you know, again, it's not a
10	specific problem to P-to-P.
11	You know, on one of your slides you had I think
12	80 your example slide of someone's computer, an
13	average of 80 adware or spyware or virus programs on one
14	without any file-sharing program installed. And I think
15	it was 120 with the file-sharing program installed.
16	And it seems like, you know, why would we it
17	seems like the P-to-P software is being made to look like
18	the primary cause of these applications being installed,
19	these actually insidious applications being installed.
20	But I don't I just don't see that, and I think
21	MR. POLONETSKY: Yes, I would suggest that if
22	one talked to the leading adware companies and asked
23	them, given that they all have different models of how
24	they distribute their software; whether they're
25	partnerships with leading P-to-P applications are

1 responsible for a very significant part of their

2 downloads, you get the answer to that.

And I think the answer is that for some of the leading applications, a huge number of their installed base comes from P-to-P application as the distribution.

But certainly there are other ways that people can get spyware; free screen saver, I mean, you know, type -- going to, you know, search engine-type free screen saver and you'll get --

10 A PARTICIPANT: You can install anti-spyware 11 technology. You can also install the software that gets 12 rid of the spyware. So it's not --

MR. POLONETSKY: There are some P-to-P applications that distribute adware that un-install other adwares that they consider sypware, but that --

16 A PARTICIPANT: Or not.

MR. POLONETSKY: Or not. Right. So I agree that it is not unique to P-to-P, but I think it wouldn't be appropriate to not point to some of the leading filesharing programs whose business model is primarily supported by the very wide distribution they're able to qive to adware.

23 So and I think the statistics, you know, that 24 you pointed out, show that. Yes, there's a lot of it 25 being distributed in other ways, but there is a

significant amount of it being distributed via peer-to peer software.

A PARTICIPANT: Right. I just want people to not be confused by that point. Like, you know, there are 80 -- 80 is a significant number, and 120 is a higher number obviously, but, you know, I think that can -- it's hard to tell whether there is a causal relationship.

8 MR. POLONETSKY: Right. Eighty may slow down 9 your computer, 120 is going to probably lead you to junk 10 it.

11 A PARTICIPANT: Right. And you know, 120 might 12 come from, you know, well, these people just like 13 installing stuff.

You know, not like installing stuff, but they click on things all the time. Or they don't totally -you know, so I wouldn't -- I wouldn't go as far as to say that there is a causal relationship between people having P-to-P file-sharing software installed and having more adware installed. That's all.

20 MR. POLONETSKY: Well, if I could say 21 something. In my experience testing a lot of these 22 applications, there are some that are completely 23 offensive in terms of crashing your system.

I mean there are a few, I would say, after -in general, after running three or four peer-to-peer

programs, I would have to completely reboot and refashion
 the system in order to get through it.

There are others that have no adware and no spyware, and those people that are involved with downloading are -- there's a very good web site -- very good web sites that indicate which ones to avoid, which to go to, and there is some self selection as to, you know, avoiding some of the more offensive ones.

9 MR. PAHL: Let's have one last question before 10 we break for lunch.

11 A PARTICIPANT: Sure. It's hardly a question. 12 Does this work? Okay. It's hardly a question, but 13 really, I don't think it's off-topic. You profess to be 14 worried about malware getting on people's machines.

15 If you have a competent operating system, whether it comes via running a "P-to-P" program, whether 16 it comes via eMail that you download and then run, et 17 18 cetera, we have much better defenses, and there is a 19 whole ecology of incompetence, hopelessness and general pollution of people's machines. And it comes about 20 because accept that they can't control their own 21 22 machines.

And I speak for the FTC getting in there and saying, look, you've got a right to own your machine, and here are some other operating systems that might help

1 you.

2	MR. PAHL: Thank you for your views. Let's
3	break for lunch. We'll be back at a quarter to 2:00.
4	One thing I did want to mention to people, is
5	that in addition to your questions, if anyone wants to
6	submit written comments, our record is going to remain
7	open for another month. So feel free to put any of your
8	thoughts in writing as well.
9	(Whereupon, at 12:45 p.m., a lunch recess was
10	taken.)
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AFTERNOON SESSION 1 2 (1:45 p.m.) 3 MR. PAHL: Thank you, everyone. We're about to start our fourth panel, which is Government Responses to 4 P-to-P File-sharing Risks. 5 My name is Thomas Pahl; I'm the Assistant 6 Director in the FTC's Division of Advertising Practices, 7 8 and I will be moderating this panel. Welcome back. This afternoon, we would like to 9 pick up where we left off this morning. Our second panel 10 11 this morning discussed the risks for consumers related to P-to-P file-sharing programs. 12 13 Our third panel this morning addressed to what extent innovation, specifically improvements in blocking 14 and filter technologies may reduce these risks. 15 Now it's time for us to examine the issue of 16 the role that government should play, and ought to play, 17 18 in decreasing risks related to P-to-P file-sharing 19 programs. Fortunately, the distinguished members of our 20 21 next panel have the perspective and experience to address this difficult and oftentimes contentious issue. 22 23 Before we begin, I would like to briefly 24 introduce our panelists, proceeding from your left to your right. Unfortunately, David Israelite, Chairman of 25

the DOJ's Intellectual Property Task Force, is not able
 to join us here today.

Fortunately, we are joined by Laura Parsky, a Deputy Assistant Attorney General in the Criminal Division at the Department of Justice. Among other things, Ms. Parsky supervises the Criminal Division's computer crime and intellectual property section and its child exploitation and obscenity section.

9 Directly to Ms. Parsky's left is Lydia Parnes. 10 Lydia is the acting director of the Bureau of Consumer 11 Protection, here, at the Federal Trade Commission. Ms. 12 Parnes has been a longstanding member of the senior 13 management within the Commission's Bureau of Consumer 14 Protection.

Attorney General Jerry Kilgore, from Virginia, will be on our panel, although he is running late. Prior to becoming Virginia's Attorney General, he served as Virginia's Secretary of Public Safety, as well as on the front lines of law enforcement as both a state and federal prosecutor.

Attorney General Kilgore is one of the State attorney generals who sent a letter to the P-to-P filesharing industry last summer raising concerns about risks associated with P-to-P file-sharing programs.

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Next on our panel is Adam Eisgrau, who is the

executive director, principal lobbyist, and spokesperson
 for P-to-P United, a trade association of five leading
 P-to-P file-sharing software developers formed in July of
 2003.

5 To Adam's left is Jim Miller. Mr. Miller is 6 the Chairman of CapAnalysis Group, which is comprised of 7 over 50 professional economists, accountants, and 8 regulatory experts. Prior to his current position, Mr. 9 Miller was Chairman of the Federal Trade Commission and 10 Director of the Office of Management and Budget.

11 And finally, at the far end of the panel, is 12 Parry Aftab, an Internet privacy and security lawyer. 13 She is the Executive Director of Wiredsafety.org, the 14 oldest and largest on-line safety and educational program 15 in cyberspace. Through her work with Wiredsafety, Ms. 16 Aftab helps prevent and assist law enforcement agencies 17 in investigating cyber crime.

Let's begin with some opening remarks. I think it would be useful, first, to hear from the government representatives on our panel as to what government currently is doing to deal with the risks associated with P-to-P file-sharing programs, and we'll start with Ms. Parsky.

24 MS. PARSKY: Good afternoon. Sorry that I'm 25 not David Israelite. I was a member of the IP task

force, and my position at the Department of Justice is as Deputy Assistant Attorney General, and two of the sections of the criminal division that I supervise are the computer crime and intellectual property sections and the child exploitation and obscenity sections.

And with respect to both of those criminal enforcement sections, clearly the Internet and P-to-P networks have a great impact on the work we're doing, on the criminal statutes that we enforce, and on the community and the types of harms that we're trying to protect.

12 With respect to copyright infringement, which 13 is handled through our -- the computer crime and intellectual property section, and then the many -- I 14 think it's 94 U.S. Attorneys Offices across the country, 15 P-to-P networks have really brought an explosion of 16 copyright infringement, and we at the criminal level are 17 18 really focusing on large scale harm that come from this, 19 and this is an area that we're paying particular close attention to. 20

As some of you may be aware, the Attorney General set up the IP task force of the Department of Justice in March, of this year, and he designated several higher level officials in the department as members of the task force, and directed them to examine all the ways

1 the Department of Justice deals with intellectual

2 property rights enforcement, and then to make

3 recommendations for improvements.

And we went through a very rigorous process looking at the criminal aspects of IP enforcement, civil aspects, legislative and regulatory aspects,

7 international aspects, and, also, public awareness.

8 And in October the Attorney General released a 9 public report that laid out many of the recommendations 10 that came out of that task force.

11 And this is part of an on-going initiative at 12 the Department to really focus and crack down on 13 intellectual property crime, and copyright infringement 14 being one of those crimes.

And recognizing that intellectual property crime jeopardizes the creativity and innovation that are a foundation of our economy, and also threatens public health and safety in many areas.

And this is something that is a critical task for the Department of Justice to be protecting communities and finding ways to ensure economic safety, and, also, our physical safety.

And as part of that endeavor, we have been really looking at all aspects of intellectual property crime, regardless of the medium on which these crimes may

1 be conducted.

2 Certainly we're looking at hard goods, but 3 we're also looking at digital goods. We've really 4 recently focused our efforts on on-line piracy. And 5 particularly we have focused on wares groups, which are 6 large organized distribution networks that really have 7 created a mass proliferation of infringement over the 8 Internet.

9 In April of this year, the Criminal Division 10 and the FBI conducted the largest international law 11 enforcement effort ever undertaken against on-line 12 piracy. It was called Operation FastLink, where law 13 enforcement simultaneously in a 24-hour period conducted 14 120 searches around the world. And this included the 15 seizure of over 200 computers.

16 In addition, we have focused our efforts on 17 looking at all the different players that contribute to 18 criminal IP infringement.

Most recently, and most relevant to this workshop here, in August of this year, the Department announced Operation Digital Gridlock, which was the first Federal enforcement action taken against criminal copyright piracy conducted over P-to-P networks.

This operation resulted in the seizure of more than 40 tara bytes of pirated work from computers located

1 in Texas, New York, and Wisconsin.

In addition to the work that the Criminal Division is doing through the Computer Crime and Intellectual Property Section, the other relevant section to your discussions here is the Child Exploitation and Obscenity Section.

And P-to-P networks have become a hot bed of child pornography, and this is a crime that, unlike other crimes, really injures the victim every time the image is shown. Not only because it may whet the appetite of sexual predators, but because it exposes the child that many more times.

In May of this year, the Attorney General announced national law enforcement initiatives. That was begun in the fall of last year. It's aimed at child pornography over peer-to-peer networks. It's being distributed over peer-to-peer networks.

This is something that federal law enforcement, state and local law enforcement, the prosecutors at the Department of Justice and in all the U.S. Attorneys Offices, and non-profit organizations, such as NICMAC, have joined together to really focus in on this form of proliferation of child pornography, and cracked down on abuse.

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There were multiple agencies, multiple

jurisdictions involved in this initiative. It wasn't
 just the Department of Justice, the Department of
 Homeland Security, Immigration and Customs Enforcement
 Office was also involved.

And to date, as part of this initiative, over a thousand investigations have been initiated world wide -nation wide. Hundreds of searches have been conducted. There are already 17 defendants who have been convicted, and six who have been sentenced.

And one of the critical things that has come 10 11 out of a lot of these investigations, is as we have 12 followed the distribution of child pornography over peer-13 to-peer networks and started to trace it back to individuals, we found many of these individuals are 14 registered sex offenders, have actually molested 15 children, and not just images. And it's proven to be a 16 critical tool in our efforts to protect children from 17 18 physical exploitation.

And I think that gives you sort of a general sense of where we are at the Department of Justice in terms of really looking hard at new technologies as they develop, and trying to focus our efforts on ways to send a clear message that these are crimes no mater what medium is used, and that we all at the community have a responsibility to protect our children. To protect the

core contributors to our economic well being, and to
 protect the laws.

3 So that's our main message, and we look forward 4 to working with any of you that are able to assist us in 5 that endeavor. Thank you.

MS. PARNES: Well, I've been asked to give a brief outline of what the Federal Trade Commission -what the FTC's response is to the risks associated with P-to-P file-sharing.

As many of you heard Chairman Majoras this morning, and in her remarks she noted that new technologies like P-to-P present new legal challenges. That's exactly what we're dealing with here. How we can protect property rights, privacy and the competitive process, and still let creativity and innovation thrive.

16 Well, those of you who follow the FTC will 17 recognize a very familiar pattern to our approach to 18 P-to-P. What we plan to do, is what we're doing today, 19 hold workshops, engage in law enforcement, and also 20 engage in consumer education.

21 Many of you follow the technological issues 22 that the FTC deals with. And so you know that we often 23 hold hearings and workshops to study emerging issues. 24 Our goal is to learn from the experiences that consumers 25 have had, the experiences that industry representatives

have had to learn from academics, and from other
 government agencies.

We've held workshops in a variety of areas,
including spam, spyware, on-line privacy, security, and
RFID.

And our goal for today's workshop is to develop information that will help us in our law enforcement efforts, and also assist us in educating consumers and promoting private sector measures, as well as informing ourselves and other policy makers about the issues surrounding P-to-P file-sharing.

12 Workshops alone don't make up the program, and 13 the second part of it, as I mentioned, is law 14 enforcement. I think that you may be aware of the 15 parameters of the Commission's general consumer 16 protection law enforcement authority.

Under Section V, of the FTC Act, the Commission is authorized to bring cases challenging unfair or deceptive acts or practices. The Commission's law enforcement activities against unfair or deceptive acts and practices, are designed to promote informed consumer choice.

Now, our authority is very broad, but it does have limits. And most notably, for the purposes of our discussion today, the Commission does not have the

authority to bring cases against those who violate
 copyright or anti-pornography laws.

As you've heard from Laura, there are other federal -- and, also, as you will hear, state officials who enforce these laws.

6 So what can the FTC do in law enforcement; 7 well, first of all, we can challenge false or misleading 8 claims that are made for P-to-P file-sharing programs as 9 deceptive under Section V.

But our law enforcement authority is informed by several concepts that are really important, and I just want to kind of outline for you.

First of all, when we're pursuing a claim as deceptive, we examine that claim from the perspective of a reasonable consumer. How would that claim be interpreted, and we examine the claim in the context of the entire advertisement.

A second important point, is a claim that is literally true can be deceptive if it's used in a way that creates a misleading impression. And finally, deception law does not require disclosures of all information that a consumer might want.

I should note here, you know, that I know you are all on-line looking at P-to-P file-sharing sites. If you see claims that are potentially deceptive, you should

1 let us know about it.

2	Now, the FTC does not believe that file-sharing
3	distributors have a legal duty to affirmatively make
4	disclosures about the risks associated with P-to-P
5	software programs. But when we looked at this, we did
6	conclude that consumers would benefit from receiving more
7	information about these programs, and about the risks
8	associated with these programs.
9	To encourage more disclosures, our staff sent
10	letters to what were then the 10 largest distributors of
11	file-sharing programs, and we encouraged them to improve
12	their consumer risk disclosures.
13	You've already heard today that industry
14	members have developed two proposals to improve these
15	disclosures, and they will begin implementing these
16	programs shortly.
17	We want to hear what others, what you all and
18	others think about these proposals, and our goal will be
19	to monitor implementation, and to continue to monitor the
20	use of these disclosures.
21	We view this as an ongoing process, and we hope
22	to hear what you have to say about the programs, and to
23	improve the information that goes out to consumers.
24	Our final approach in dealing with P-to-P, is
25	consumer education. We have a comprehensive consumer

education program, and our materials are designed with
 two main goals.

We want to give consumers information they need to help them avoid becoming a victim, and we want to give them the kind of information we need to assist them in making better informed decisions.

7 We've issued -- I think you've heard earlier, 8 we've issued a consumer alert addressing the potential 9 risks of filing sharing. It's available on our web site 10 and I believe in the packages that you've received. And 11 we think it's quite good.

And finally, I would just note that we plan to take all of the information that we learn at this workshop, as well as the public comments that we've received, and increase our efforts to educate consumers about the risks associated with P-to-P file-sharing.

MR. PAHL: Thank you, Ms. Parnes, and welcome, Attorney General Kilgore, and I'll ask him if he could give us some thoughts about what the states are doing to address the risks associated with P-to-P.

21 MR. KILGORE: Thank you so much. It's great to 22 be with you here to talk about what we're doing in the 23 Virginia Attorney General's Office to educate and protect 24 consumers in relation to the use of peer-to-peer file-25 sharing programs.

1 When I first took office in 2002, I recognized 2 that the law enforcement community were several steps 3 behind the criminals in understanding the potential for 4 crime inherent in computers and the Internet, and 5 certainly combating such crime.

A proactive approach was needed in order to 6 7 close this gap and seize the initiative from the criminal 8 element. With this in mind, I appointed a Deputy Attorney General for Technology, who is with us today, 9 Richard Campbell, and equipped him with a computer crime 10 11 unit staffed with investigators and prosecutors skilled 12 in computer communications and other Internet 13 technologies in order to vigorously investigate and prosecute illegal activities conducted over the Internet. 14

15 My computer crimes unit is authorized by law 16 now to investigate and to prosecute child exploitation, 17 computer crimes, and other crimes committed with a 18 computer across the Commonwealth.

19 Peer-to-peer file-sharing is one of the biggest 20 frontiers for this new breed of criminals who roam the 21 Internet. While P-to-P offers some potentially good 22 uses, it also presents very new hazards.

As a leader with the National Association of Attorneys Generals Internet Crime Committee, I have recently sent a letter to the major peer-to-peer file-

sharing companies, joined by 48 of my fellow Attorney
 Generals.

We question the P-to-P file-sharing companies failure to provide consumers with the necessary information to make informed decisions about file-sharing technology, and, most importantly, it's potential dangers.

8 We also joined the Amicus Brief, asking the 9 Supreme Court to hear the appeal from the Ninth Circuit's 10 ruling. We were pleased that last Friday the Court 11 granted the petition for cert.

Writing letters, filing briefs, and making
appeals to producers of software programs will not solve
this problem. Leadership and boldness are essential.

You'll probably note that Virginia is the
Internet capital of the world, with over half the world's
Internet traffic passing through our borders.

Because of this, we long believed that it is important for Virginia to lead the way in legal issues involving the Internet and technology. That's what led us to pass the toughest anti-spam law in the nation, and then to pursue the criminal prosecution of spammers.

Just a few miles from here, in Loudon County, Virginia, a jury recently convicted a spammer and recommended a nine year prison sentence for his crimes.

This is a first of the kind prosecution in the nation. 1 2 The same spirit, I have embarked on a campaign 3 to educate consumers about the pitfalls that go along with using P-to-P programs. Identity theft is the 4 nation's fastest growing crime. As my unit prosecutes 5 identity theft related cases, I'm increasingly concerned 6 that many consumers who use this P-to-P software and 7 8 knowingly give other users access to private information stored on their computers, and they expose them self to 9 10 identity thieves.

11 There is an even darker side to P-to-P. P-to-P 12 technology is quickly becoming the preferred means of 13 disseminating images of child pornography and 14 pornographic material in general.

15 The filtering systems that are currently in use 16 by many parents in an effort to protect their children 17 are simply inadequate. When searching and downloading 18 images on peer-to-peer networks juvenile users face a 19 significant risk of inadvertent exposure to pornography, 20 including child pornography. Worse yet, they increase 21 their chances to direct exposure to pedophiles.

One of the missions of my Computer Crimes Unit is to study trends in computer crime. We have found that these file-sharing programs are emerging as a conduit for the sharing of child pornography images and videos.

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Operation Peerless is an undercover sting operation
 recently run by many Internet crimes against children
 task forces across the country to target the growing
 phenomenon of child pornography trading by P-to-P
 programs. Over 7500 cases were generated nationwide; 148
 of these were in Virginia.

Our office has been working with our Virginia
counterparts to investigate and prosecute many of these
cases throughout the Commonwealth.

10 It is quite disturbing that some P-to-P 11 services are now adding encryption features that will 12 make it more difficult for law enforcement to investigate 13 illegal activities that stem from the use of this 14 technology.

Finally, since peer-to-peer file-sharing programs are largely used for the extensive sharing of copper routed digital music and movies, a popular past time for our young people today, I've created a Virginia safety net program aimed at educating middle school children and their parents about the safe and responsible use of computers and the Internet.

I've traveled to schools all over the Commonwealth speaking to hundreds of kids at a time about this technological revolution that has occurred over the past decade or so. I warned them about the risks that

they so annoyingly take on by opening their family
 computer files for the entire world to see.

I've talked to them about the inappropriate material that is often thrust upon them when they enter such innocent terms as Brittany Spears or the Olsen twins. I also try to get them to understand the piracy problems with downloading movies and music that they have not legitimately purchased.

9 The technology has not only changed the tools 10 that we use to perform the task, it's also changed the 11 ways in which we entertain ourselves.

Years ago, none of us would have imagined listening to a song on the computer, much less watching a full length feature film. But in this world that our children growing up in, Nintendo, the X-Box, Final Fantasy; they expect it.

And as parents, I know I would be horrified to hear that one of my children had gone into a record store or video store and taken a CD, video tape or DVD without paying for it.

21 So we must continue to instill the same respect 22 for the property rights of others when it comes to 23 downloading music and movies.

Just yesterday, we learned that the U.S. film industries are preparing to go after servers that allow

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for the unauthorized distribution by P-to-P technology of
 copyrighted material.

Just as the film industry is pursuing piracy on the Internet with private actions, so too must law enforcement lead the way by aggressively calling misuers of P-to-P to justice with prosecution.

7 These are just some of the measures that I 8 found to be necessary to help ensure the safety of those 9 who travel the largely unrestricted frontier of the 10 Internet, and my office is going to continue to take bold 11 steps to protect the legitimate opportunities, 12 technology, and the web provide.

I want to thank the FTC for hosting this forum for the decision makers in both the public and the private sector. I believe it's through events like this that we can make the Internet even safer for our children and our future. Thank you.

18 MR. PAHL: Thank you. Now, let's hear from the 19 rest of the panel on what the government should be doing, 20 or should be doing better to confront P-to-P file-sharing 21 risk. Starting with Mr. Eisgrau.

22 MR. EISGRAU: Thank you, Tom, and let me extend 23 those thanks to all of the members of your staff and 24 staff of other bureaus involved in putting this together, 25 and, indeed, to the Federal Trade Commission itself.

Before going into some degree of detail, and necessarily I feel compelled that I must and should, candidly lots of information has been presented today. It's all going to be on the record. There will be an opportunity to file further comments.

You have heard a great deal, and policy-makers 6 7 continue to hear a great deal, of deliberately deceptive 8 and misleading information -- and I use those words advisedly, having just been educated about their legal 9 meaning -- from parochial interests intending to put the 10 11 purveyors of a technology, and that is indeed the members 12 of my association, as we can talk about, and I hope we 13 will -- out of business. Because it is a business.

14 A PARTICIPANT: Hear, hear.

MR. EISGRAU: Let's respect the format. Iwould concur with the FTC on that.

We are relying -- and I say this candidly, and in the hope that this will be the nature of the record in this proceeding and the way the record is used.

We are relying on the record of this proceeding and the Federal Trade Commission to go to the first bullet point about the purpose of this panel to do what government should objectively do; hold people who should be responsible, accountable for their actions; to take all of the actions -- is in fact a much broader one that

relates to the Internet overall. That relates to all
 electronic communications.

We'll come back to the bullets I hope for the purpose of the panel, because that degree of oversight is something that we very much welcome. And we hope that other policy makers, as Ms. Parnes indicated, it is the role of the FTC to help educate policy makers in others arms of government.

9 And I don't mean to be oblique, I am talking 10 about Congress here. And I am talking about members of 11 the corp of Attorney Generals who quite properly are 12 concerned about these issues; will take the record of 13 these proceedings in its entirety into account.

If I may go to the slides, Tom. Thanks.
P-to-P United was formed in July, of 2003, by five
software companies. I'll put their logos up there, but
you know their names from earlier presentations today.

18 The web site as you see it, is not -- or will 19 see it momentarily. That's okay. It's about technology, 20 why shouldn't there be a glitch, right.

21 MR. PAHL: Excuse me. It'll be a moment. 22 MR. EISGRAU: That's quite all right. The 23 organization was formed for the reason that I somewhat 24 strenuously articulated a moment ago. Misinformation was 25 being presented to policy makers about the nature of

1 peer-to-peer technology and the people who purvey it.

Morpheus, or the makers of Morpheus, developers of Morpheus, Grockster, Lovster, EDonkey, and BearShare are the current members of the association. Limewire was involved in P-to-P United's formation. It is not presently a member. Kaza is not now, and has never been, and no offense to the people who represent it, will never be a member of P-to-P United.

9 Kaza, in the days when regulation was first 10 contemplated and at least initiated, was the poster child 11 for the Internet. There may in fact be information about 12 the FastTrack network and the way it is applied by Kaza 13 that comes out of other legal proceedings, which American 14 policy makers should take cognizance of.

The members of P-to-P United, with Grockster's exception, and I believe it's a matter of architecture that's changing; do not run FastTrack. They are true decentralized peer-to-peer protocols like the 500 variations we heard testimony to earlier today.

Five hundred, going on 750, going on a thousand, going on 5,000. I just saw a posting that Professor Felton at Princeton University published a note that a grad student of his in just the last day or two wrote a -- was it a 50 line code to constitute P-to-P Tiny, which may be for all I know the newest, or newest

1 reported on P-to-Peer application.

These proliferate. The members of P-to-P United to begin to tell the real story, their own story, about what this technology is capable of, what the people who purvey it do and don't do, and therefore how in our view it ought to be regulated or not regulated. Any slides?

8 Suffice it to say that you've heard lots from a 9 technical perspective, and a broad perspective about the 10 nature of peer-to-peer technology, but it cannot be 11 emphasized too strongly. Thank you.

12 If we can go to the third slide, I believe. It 13 cannot be emphasized too strongly and too frequently that decentralized means just that. There are no peer-to-peer 14 There are people, who by using software 15 networks. individually, by installing that software individually on 16 their own individual computers, create between and among 17 18 themselves communities.

19 Networks is a good, if ambiguous word, but 20 there are no peer-to-peer services in the way that there 21 are commercial services that provide a product with an 22 on-going relationship to consumers.

I emphasize this not because I'm wedded to semanticism and like to hear myself talk, although those are both true. I emphasize it because the words count in

policy making. They are loaded. There's a reason that virtually every newspaper article you read talks about networks and services. Those words are used almost as frequently as the other hyphenated illegal peer-to-peer services.

We're not illegal. We'll come to that in a 6 7 second. But it's very important, and I would urge the 8 government and any and all policy makers involved in this process to bring the role of government, to bring some 9 rigor, to bring some precision, to bring some scientific 10 11 broad based study to all of the issues that we have heard 12 about, and should indeed continue to hear about. All of 13 the risks that are being profiled here today that we indeed have dealt with since our inception, as I'll come 14 to in a second. 15

16 If I may have the next slide. On the point of 17 that legality, yes, this issue is before the Supreme 18 Court. The Supreme Court may or may not determine the 19 continued legality of the software itself and of the 20 activities of the people who produce and purvey the 21 software.

The members of P-to-P United and those other 495 -- 496, counting P-to-P Tiny, programs that are out there.

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The next slide, if I may. From our inception

we formulated a code of conduct. If you don't comply
 with the code of conduct, you're not a member of P-to-P
 United.

If anybody has any information about any member 4 of P-to-P United now who is not in compliance with our 5 code of conduct, a bar to which and a link to which is at 6 the top of our web site; pretty please, call me up at 7 8 home, midnight, or not, because I want to know about it. Because if they don't fix it, they're gone. 9 MR. PAHL: We'll hand out Adam's home phone 10 11 number later. Thank you. Cell phone is on the 12 MR. EISGRAU: 13 business card, same thing. It's under the pillow. We were serious then, we're even more serious 14 I've got to tell you, it's an interesting 15 now. experience to get a letter signed with your name on it 16 from 48 State attorney generals. 17

18 MR. KILGORE: You're welcome.

19 (Laughter.)

20 MR. EISGRAU: It's an interesting experience to 21 watch hearing after hearing in Congress -- at which your 22 industry is not represented -- talk about your industry. 23 I've had a lot of interesting experiences.

It's important to this industry, it was from the outset, to begin to change the face of P-to-P, not

with propaganda, not with semantics, but with facts.
And as outrageous as the claims about peer-to-peer that
you continue to hear -- no offense to Stanley. He is an
articulate spokesman for RIAA, as I expect Mr. Miller
will be if I ever shut up. But they don't put it
straight, and that's why I'm, with the apologies,
somewhat monopolizing the microphone.

8 To try to begin to explain that that's what we 9 started out to do, if I may have the next slide, and we 10 will continue to do under the appropriately watchful gaze 11 of neutral regulators and advisors to other groups.

Nobody had to drag us to put a big C in the circle on the our home page. Link to a copyright advisory statement that said, P-to-P United and its member companies remind all peer-to-peer software users, et cetera, talking about the importance of observing copyright. Bold face. Permission being required to use copyrighted information, bold face.

This will often be the case with popular music and other forms of entertainment, including game or other software. It talks about Title 17, and stiff penalties. This is a year and a half old, folks.

The slide you see behind you with regard to the parent-to-parent resource center, as soon as the issues pertaining child pornography started to surface, as a

lobbyist, I have to tell you, I said, oh, boy, Defcon 5.
 Because the fact is, the people who make
 software, that is in turn used by millions and millions
 of other people, does have that dark side that Attorney
 General Kilgore appropriately identified.

6 But the parents and the grandparents who run 7 the member companies of Peer-to-Peer United, are not 8 aligned with Darth Vader. We're the ones who call the 9 FBI, as reported last March in the Washington Post, to 10 try to get a milk carton type campaign going to use the 11 power of peer-to-peer to push information about suspects 12 wanted out to the public.

Sort of an America's Most Wanted kind of idea.
We hope that the Federal Trade Commission will ask the
FTC why we can't get our -- will ask the FBI why we can't
get our phone calls returned. We really want to do that.
Again, a year and a half old.

Current events, if I may have the next slide. And thank you for your indulgence, Tom. Mr. Lafferty, from DCIA did a good job outlining the new client advisories that are consumer advisories that a group led by that organization put together.

23 Some of the members of my organization served 24 in an advisory capacity to that, but we felt, because we 25 need to distinguish ourselves from Kaza, a principal

member of DCIA, that we needed to go our own road. We
 also want comments on these advisories.

3 What you see behind you, in that box, "click here for important information about using P-to-P 4 software safely," was language that we worked out. We do 5 not have a Good Housekeeping -- do not have a Good 6 7 Housekeeping seal of approval from the Federal Trade 8 Commission, but we enjoyed a very extended and collaborative process with the staff. And that was the 9 10 basis for my complimenting them on their professionalism 11 and objectivity.

12 That's a process that's going to be ongoing. 13 Even if the FTC didn't want it to be ongoing, we would 14 want it to be ongoing.

15 Suffice it to say, as you see on the screen, 16 this is going to be a pretty prominent warning. People 17 are going to see it a lot. If I may have the next slide.

They're going to see other warnings, particularly about copyrighted content. A lot. They're going to have a new icon -- actually, it's not new. We're just making sure people know that there's an icon in their user tray.

Next slide, please. And nobody asked us, at our own expense and initiate to mount what amounts to an on-line advertising campaign. We're going to try to push

this out there within our frankly limited budgetary means. I'm really expensive. There's no money left. To try to get the word out.

We've also called, not incidentally, and not just to be cute, on Hollywood and other folks who have access to the media to take these advisories that the CDWG and that we could work out, and to use their considerable resources in their own interest to push these advisories for us that we have to the public.

And we look forward to collaborating with them. Just as we look forward and were happy to link to the RIAA anti-piracy center on our copyright warning page, the original one.

Just as we're happy, and we'll continue to work, with NICMIC regarding child pornography issues. Just as we continue to have a one click report through NICMIC's site to report suspected child pornography.

18 Rather than go through the remaining slides --19 and I'll be happy to talk about the text of much more 20 detailed advisories similar to the ones that CDWG worked 21 out -- let me just make an appeal once again, and 22 essentially in conclusion, for context, for some degree 23 of rational policy-making here. If there is any suggestion that the software now is illegal, or anybody 24 has ruled it illegal, you're listening to propaganda. 25

That statement was made in front of a court, in front of
 the Ninth Circuit, and it was rejected.

The suggestion was made earlier today that this software has been deliberately redesigned to circumvent the law, that it became decentralized. Decentralization was the Holy Grail that resulted in the Internet. It's not a dirty word, and it shouldn't be.

8 When the attorneys for the folks in that case, 9 representing the entertainment industry, suggested that 10 we had somehow designed our software to get around the 11 law, issue was taken without opposition from the bench, 12 and the judge said, "in oral argument, it appears that 13 the plaintiffs designed their software to adhere to the 14 law. Do you have a problem with that?," said the judge.

I could spend a long time, and since you look 15 like nice people, I won't, detailing -- and it would take 16 a lot of detail -- all of the things wrong, all of the 17 18 falsehoods that have been told about peer-to-peer 19 technology and the people who purvey it. I'm hoping that 20 in order to initiate the balance of this discussion with regulators, members of the press and, indeed, the 21 22 industries that are significantly effected by this, 23 there's no question about that. I'm hoping that we can 24 get past -- I'll use a loaded word -- the propaganda so 25 that we can actually make real policy.

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1 The people, the real live people, parents and 2 grandparents who hate porn as much as anybody else, that 3 produce peer-to-peer software, who themselves are 4 intellectual property owners, have ever interest not in 5 putting a false face on this industry, but in putting the 6 real face on this industry.

That's what we continue to try to do, and we
look forward to working with anybody and everybody who
will tell the truth in pursuit of that.

10 One very quick last point. Not only have we 11 come up with the disclosures that you saw here, but when 12 a new issue was called to our attention 72 hours ago, 13 Parry? --

14 MS. AFTAB: About 72 hours ago.

15 MR. EISGRAU: -- regarding -- and you heard about it earlier today -- the potential for people to 16 think somehow that if they were purchasing the adfree 17 18 version of software for the whopping sum of \$20, that that somehow constituted a license to download any and 19 all music, we will be putting the point of purchase 20 advisory right there to make sure that there is no such 21 22 confusion.

And to the extent that the legality of peer-topeer software is referred to by any of the members of P-to-P United, we will similarly contextualize that. And

we're grateful to Pary Aftab for calling that attention 1 2 to 72 hours ago. For spending two hours yesterday 3 working out pretty much final language, not guite. MS. AFTAB: It was pretty close. 4 MR. EISGRAU: And for agreeing with us that 5 it's an important issue, and for helping us to put the 6 word out there that peer-to-peer has to be used safely. 7 8 Lots of people have responsibilities for that, the industries, Attorneys General, the Federal Trade 9 Commission, plus Internet service providers. 10 The list 11 goes on. 12 We look forward to working with all of them, 13 and not, frankly, being made the scapegoat because significant parochial interests have incredibly talented 14 15 propaganda machines. Thank you. MR. PAHL: Thank you, Mr. Eisgrau. 16 17 (Applause.) 18 MR. PAHL: If we could turn next and have some 19 remarks by Mr. Miller. Thank you, Mr. Chairman. Did I 20 MR. MILLER: push the right thing here? I'm on. 21 Good. Okav. 22 Thank you, Mr. Chairman. I have an eight=page 23 statement I would proffer for the record, and a 56-page attachment which I would proffer for the record, and 24 there are other materials which my client, RIAA, have 25

1 provided.

I'll try to talk fast, because I know Ms. Aftab would like to have a few words, and I think we only have about 10 minutes left.

5 So let me begin. My point is that in 6 following-up on what Director Parnes was talking about as 7 to the FTC's position on these issues, my point is that 8 the P-to-P providers, these major P-to-P providers, are 9 in fact violating FTC law. And the FTC is authorized, is 10 able, to take issue with them.

And the question is whether it should. Let me just briefly -- I know that there has been a discussion this morning, but there are deceptions that violate Section VII under the standard that was enunciated in 1983, and some people on this panel help put that deception standard together.

There are deceptions of commission. The representation that the downloads are free of spyware are simply deceptive. You cannot separate -- if you download Kaza, and the free version of Kaza, you download spyware. There's no way to get around -- and if you download the free version and try to upgrade it by paying your \$29.95, you can't take the spyware off.

24 Secondly, what is, I think, just amazing, is 25 there are these claims that the software is a hundred

percent legal. Now, I do not take issue with what Mr. Eisgrau -- with what Adam just said, and that is the allegation that the software itself is illegal; but that's not what's being communicated to a reasonable person or person acting reasonable in the circumstance.

6 What's being communicated to them, in light of 7 prior litigation, is that it's okay to download files. 8 Download copyrighted materials. With this software, it's 9 a hundred percent legal. That's what's being 10 communicated, not that this software is legal, but the 11 use to which you are likely to put it is legal. That is 12 deceptive. That's just outright deception.

There are deceptions of omission. The fact that you are almost certainly going to download a lot of computer viruses, and despite the representations to the contrary, the virus software in the software is not sufficient to avoid that.

You are almost inevitably going to download pornography, and you run a risk of distributing child pornography, which is a felony.

And you're almost certainly going to download copyrighted materials. I mean there have been surveys out there that show the vast majority of the downloads using this major P-to-P software are copyrighted music, and, also, pornography.

Now, I know that there are some warnings in the 1 2 ULAs. Isn't that a good word, ULA. I learned about 3 that. In the ULAs, right. But have you ever looked at the ULAs on there; I was looking this morning, and you 4 have to go after line, after line, after line; hundreds 5 of lines, thousands of words to figure out, in, say, the 6 7 case of Kaza, that you're downloading spyware.

8 I think it's quite plain, the FTC cannot. The 9 question is, whether you should act or not. And that's 10 really a sort of do you use the resources for that 11 purpose or something else.

I think for very simple use of resources, meager, modest use of resources, the FTC can eliminate most, if not all, the cost attendant with what's going on.

16 What are these costs; well, the cost of all 17 this copyrighted material. Okay. There are incentives, 18 important incentives when you give people property rights 19 to material, to intellectual property, that promotes 20 people to produce more intellectual property; right?

21 And if you distribute it for free, you take 22 away from that. You don't get new things produced. I 23 mean, our founding fathers knew this 200 years -- over 24 two centuries ago. They made the right decision there. 25 You have extensive use of band width. Somebody

operating a computer and it slows down. They don't know why. I mean they're not as likely -- not very likely to say, well, it must be the new P-to-P software that I downloaded that makes it run slower any more than you'd think that if your car started slowing down, or being having bad gas mileage that somebody was cyphoning the gas out of your tank.

8 There are other costs associated. Viruses, and 9 other malware that's downloaded. Pornography is not in 10 the ambient of the FTC. It's not a rational reason for 11 -- as a legal matter, for bringing a case. But it's 12 something that you should consider in allocating 13 resources.

14 If you've already got a case to bring, you 15 could bring, it's something to consider. Pornography is 16 a very serious matter. Adults, their choice, okay. But 17 for children, children should not be exposed to this kind 18 of pornography.

And child pornography is unlawful I think to have, understand, and it's a felony to distribute. And you can distribute that without even knowing that you're engaged in the distribution of child pornography and the creation -- and engaging in a felony.

Okay. What should you do. Here are my recommendations of what to do. One, continue the

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consumer education and programs and alerts. I think
 those are excellent, well done, as Ms. Parnes pointed
 out.

Secondly, you ought to obtain voluntary 4 cooperation of a degree more than what has been proposed 5 here. You ought to require the P-to-P software companies 6 to end their deceptive practices, and their claims that 7 8 there are no spyware, and their claims that it's a hundred percent legal -- which of course, it means a 9 hundred percent legal to download copyrighted materials, 10 11 et cetera.

You ought to require them to incorporate simple filters, so that people can't download copyrighted music. Those things are encoded, they can't download. I understand that such filters exist today.

One simple thing is, on the filter for pornography, make the default setting on. And that is you can't download pornography. You have to overcome it some way.

I mean, I got on Kaza, and all you've got to do is click don't show me this box anymore. Right? And then you download as much as you want. I mean, and you know, business about suppose the parent downloads Kaza and so forth. I mean, it's very easy for the kid to say, okay, that's my dad's Kaza. I'm going to download my own

1 Kaza. You know, I mean whatever. It's very easy to do.

I think you ought to propose a TRR, initiate a trade regulation rule that would accomplish those same objectives. Now, both -- excuse me.

And then, fourthly, I think you ought to engage in some litigation. Take issue with those that engage in deception, advertising a hundred percent legal, et cetera, et cetera.

9 Now, the purpose frankly of the litigation and 10 TRR is to promote voluntary acquiescence to the kinds of 11 things I'm talking about here.

Adam has outlined some proposals. I think they're inadequate, and, quickly, for a couple of reasons. One is the disclosure says that downloading copyrighted files may be illegal. I mean, it is.

16 MR. PAHL: Hold on a second, after the panel is 17 over we'll have an opportunity to question.

18 MR. MILLER: And without authorization, whose 19 authorization? Anyway. Also, telling people there are 20 risks after telling them there are no risks. I'm not 21 sure whether that is the right kind of disclosure.

The fifth thing the Commission should do, I think, is engage in internal vigilance. There has been a history of problems in this industry. We wouldn't be having this conference, workshop, the FTC wouldn't be

having this workshop if there weren't problems. Okay.
 There are problems.

3 This is an industry that's prone -- I don't mean to talk about any individuals, but just the nature 4 of the industry is prone to these kinds of problems. 5 The product is complicated. Defects are hard to detect. 6 7 Most consumers are teenagers and children; adults, 8 parents, quardians are usually not around. Consumers knowingly download illegal --illegally are not likely to 9 complain. You know, it's like calling the IRS, have you 10 11 looked at my tax return. I think I made some mistakes.

Providers have strong incentives to encourage cheating. It increases their revenue base. It's free entry and exits, little reputational risk, and producers have been very clever at avoiding legal liability.

I think P-to-P offers great promise, from what I know about it. You know, it's a way of communicating files and it can even lower costs, et cetera. But that promise, that potential is not going to be realized unless there are some significant changes in the practices of this -- of the software providers in this industry.

And I think only the FTC can guarantee thatresult. Thank you.

25

MR. PAHL: Thank you, Mr. Miller. We would

like to have Ms. Aftab offer some thoughts, particularly on ways of educating consumers about P-to-P file-sharing risks, and, also, to sort of move things along a little bit, right after Ms. Aftab's remarks we'll move directly to a couple of questions from the audience before we all have to move on.

7 MS. AFTAB: Thank you, Tom. I've got a Power 8 Point, if somebody would open my slides for me. While 9 we're trying to get that loaded, I'd like to thank the 10 Federal Trade Commission for getting everybody into one 11 room.

12 I'd like to thank Commissioner Harbour, who is 13 a caring mother in addition to a commissioner and 14 recognizes that we need to learn a lot more about these 15 things. And for Deborah Marone, who is always so 16 incredible, working with her and everyone on the staff of 17 the FTC.

I also wanted to thank the Department of Justice and the Attorney General in Virginia for making sure that our kids sleep more safely every night. And thank you very much for all that you do.

22 Well, this is my Power Point slide. I run 23 Wiresafety, the world's largest Internet safety and help 24 group. We're an all volunteer organization. That 25 includes me. I went from charging \$850 an hour as an

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1 Internet privacy security lawyer, to donating my time and 2 paying for most things out of my pocket. Very bad 3 business judgement.

I did it because I saw a three and a half year 4 old being raped on the Internet, and it changed my life. 5 I have about 10,000 volunteers in 76 countries around the 6 world to work for me. We exist entirely in cyber space. 7

8 Now, the message so far has been largely about piracy and porn. It's always been about piracy and porn. 9 I mean those are the issues, and the good thing is, we've 10 11 got Adam on one side, and we've got -- Jim or James? --12

MS. COLLINS: Jim.

13 MS. AFTAB: -- Jim on the other side, and we've got people all over the place who are arguing those 14 15 things.

And I won't get into the fact that our children 16 don't need peer-to-peer to find porn on the Internet, and 17 18 I won't get into really the issue, terribly much on this 19 slide, is it's about time we start teaching our children to be responsible cyber citizens. Teaching them how not 20 to steal. Teaching them how to use the technology. 21 Any 22 technology, whether it's peer-to-peer, or whatever the 23 new thing is, Tiny, anything else, responsibly and 24 respecting the rights of others. We're going to lose this entire generation otherwise. 25

But for the FTC, the issues are pretty basic. 1 2 It's always been about safety and consumer protection, 3 compliance, deceptive practices. And I called both Marty -- and I understand you made a comment this morning, I 4 wasn't here, so I didn't hear it, and I'm going to hold 5 him to the fact that he's going to make me happy on 6 disclosures -- I called Adam, and I said, I have a 7 8 problem. I receive about a thousand eMails a day. If I ever started dating, children in the world would be in a 9 10 lot more precarious situation.

And I'm running about 60 eMails a day these days from parents and kids and teachers asking me why is it a problem if they paid for the premium service, because that means they're buying a license to download music.

I have spoken to -- I usually speak to about a thousand kids a month. We have a program I'll talk to you about in a minute, and I'm really intense talking to kids. And I've talked to 6,000 children since the middle of November. It just happens to be my speaking schedule.

And I am attacked every single time I've been talking to the kids lately, saying I don't care what you're telling me about piracy. I went to the site, and they said it's legal. So you must be wrong.

25

What I hear from parents and kids that much, it

concerns me. And when there's confusion, whether it's kids or parents, that's an FTC issue, a consumer protection issue, it's an Attorney General consumer protection issue.

5 And it may be intentional, and it may not be, 6 and the only way to find out is ask. And I picked up the 7 phone and I called Adam first. And I said, this is who I 8 am. I'm very concerned. It just so happens, I'm on a 9 panel. So when I'm noisy about being concerned, there 10 are going to be a lot of people who are going to listen.

I think that there is consumer confusion. I want you to help me fix it. He did. I'll read you what we worked out, and he really does give out his home telephone number. We were on the phone at like 11:30 last night, and I was yawning through it. I have no idea what we finally agreed upon, but --

MR. EISGRAU: I was counting on that,obviously.

MS. AFTAB: It worked. I will tell you that we worked out one thing to my satisfaction. My guess is everybody else will be satisfied about this one, too. EDonkey is the only one that we actually worked on the language on, although there's agreement in principle that they're going to make me happy. Making me happy is not an easy thing.

And on EDonkey, where you buy the premium product, there was a paragraph of a whole bunch of words. I used to write those words, Jim, and I used to make a lot of money writing them for everybody, including Universal Music Group. I mean --

6 MR. MILLER: Make the hours. Bill me the 7 hours.

8 MS. AFTAB: You put as many words in because 9 you get paid by the word as the lawyer, you know that. 10 So nobody reads them.

11 So I wanted something up front. I said the 12 more words you put, the less likely anyone is going to 13 read it. Long paragraph, take it out. A, no one is 14 going to buy our premium product if you've got this long 15 paragraph of what it is anyway.

What are your points; A, it's adfree. 16 Fine. Put it up. Three points, I think he ended up with. 17 18 Whatever it was, same type, except in our case, capital 19 letters right at the bottom. The three points -- bullet points, and right there, wherever it's being sold in 20 exactly the same thing, is, important note, all capital 21 22 Same place, not a drop down, not four pages in. letters. 23 Important note: purchase of, the name of the product, does not, all caps, constitute a license to 24 upload or download copyrighted material. That's pretty 25

1 clear.

2	But what I've also offered is my guide to
3	parents on talking to your kids about downloading music
4	on-line, which we did on the Today Show, and everything
5	else. Teen guide to what they're doing; I'll give you
6	all my stuff for free. Put it on your sites, we'll build
7	it. You guys can battle it out in court, I can make sure
8	people aren't confused in the mean time.
9	Your issue, Jim, as to the software being legal
10	and the confusion, I mean I face that all the time. I
11	don't want to face that anymore. So I said that was my
12	second issue. If you say the software is legal, no one
13	understands that that means that a misuse of it isn't
14	legal.
15	I'm tired of answering questions of the 11-
16	year-olds who grill me on these things. So I said, if
17	you're going to talk about legality, up front, same place
18	you put it, it's got to be just as much.
19	Although the software is legal, something that
20	we worked out is, the downloading of copyrighted
21	information, upload or download of copyrighted
22	information without requisite permission, or whatever
23	else we work out, is not. That's okay.
24	And if the guys are straight about their not
25	promoting piracy and they're really doing it right, no

one is going to have problems with that language, and
 Adam stepped up to the plate.

Now, Marty, I understand, this morning, before I got here, said that he's talking to me and he wants to make me happy. So I'm thrilled. So we're holding him to that, and I know that you were Chairman of the FTC, Jim.

7 So I think that -- I think that we can rely on 8 the statement of Marty from the table. We can fix that 9 up, and then you guys can fight it out in court, and I 10 can protect kids today.

11 There are some other issues. Make it easier to 12 un-install. I get eMails everyday from parents who want 13 to un-install it, or turn off sharing and they don't know 14 how. Make it really easy so I don't have to answer those 15 eMails and maybe get a life.

We also need to recognize that the instant messaging peer-to-peer stuff, the new stuff, fabulous technology. Technology can do all kinds of wonderful things if not misused. We need to clean it up, make sure that it's not being misused.

That means parents, it means regulators -- it means instructions on these things for idiots like me to be able to turn things off and know what we're doing and making sure there's none of that.

25 And not burying the stuff in the ULAs. So

1 that's the -- the FTC has an important role here. So
2 does the State Attorney Generals, but the coolest thing
3 is we don't have to use our resources if these guys are
4 going to step up to what we want on a phone call.

5 If I can do that on a phone call, god knows 6 what we're going to be able to do over the next few 7 weeks. And if they don't get there, then I'll be back 8 and knocking on the door of the FTC and the Attorney 9 General from Virginia.

Can we go to the next slide. Okay. We're going to have some fun here. We're all unpaid volunteers. I decided I was one of Brittany Spears' lawyers years ago. In fact, actually started working with peer-to-peer because there was a lot of child porn that pretended to be Brittany.

And in those days, Brittany would have been a 16 very good role model for children on on-line safety, 17 18 although some people at the FTC who had concerns, early 19 concerns, and I will thank them sitting in the back of 20 the room, that they suggested perhaps she wasn't the best role model. But she was going to come out as a 21 22 spokesperson in on-line safety for us, and then things 23 changed.

And then, so -- so we contacted Justin Timberlake, and Justin Timberlake had agreed to do a --

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A PARTICIPANT: Two down.

MS. AFTAB: Oh, please, I'm telling you, don't
sell Marble stock short, please.

4 So Justin Timberlake, we had a problem -- we 5 couldn't tape it, and then the Super Bowl got intervened, 6 and then somehow we never got to that PSA.

7 So they said forget that. You cannot trust, 8 you cannot trust pop figures. You need to go to trusted 9 sports figures. There's one that everyone probably --10 (Laughter.)

MS. AFTAB: Kobe Bryant. He is the man. You absolutely need to go there. I said, great, I'm working on agents and everything and they said, oh, he's in the media. I said, great, I'll find out how to reach him. I found out how to reach him, and decided not to.

16

(Laughter.)

MS. AFTAB: Someone said, no, no, young kids who have just grown up, really good kids, never get into trouble, don't do drugs, no problems with them; the Olsen twins.

21 (L

(Laughter.)

MS. AFTAB: So I gave up. I'm standing on this stage in Singapore -- Singapore. And the head of the Media Development Authority, which is the equivalent of sort of the FCC and the FTC put together, said "I've got

a surprise for you. Somebody else from New York." And
 out pops Spiderman.

3 Spiderman, wasn't Tobey McGuire. Spiderman was 4 6'2", I knew right away he wasn't from Singapore. They 5 don't have a building in Singapore that's 6'2. And he 6 stood there, and I said, my goodness, this is great. 7 I've always wanted to figure out how I could get 8 Spiderman to help us on these things.

9 He said, "not a problem. Our character 10 appearance group is in Mawa, New Jersey." Six miles from 11 my house. So I went in and talked to them and I said and 12 we really need to get Marvel and the characters behind 13 responsible surfing.

14 It's not just safety. It's not just the porn 15 and predator issue. It's responsible surfing and we've 16 got to teach them to stop stealing stuff. I've got to 17 teach them how to use technology responsibly. Stop cyber 18 bullying each other, don't hack; all these kind of 19 things.

I had no idea that the man was in charge of counterfeiting and piracy for Marvel. So he introduced me to big Marvel, and the next thing I know they signed an exclusive, unlimited world wide license for us to use all 4,000 of their characters on everything we do; Internet, wireless, piracy, interactive gaming, cell

1 phone; identity theft; you name it, I've got it for free.

2 We have to pay when the characters go out to 3 appearances, and Marvel will actually do custom comics 4 for us, building Jim into it, and the Attorney General 5 into it. All kinds of people into it on all of the 6 issues that we do, they write them for us, I can put a 7 can of Coke in Spiderman's hand if it'll help keep people 8 safe on the Internet. I cannot thank Marvel enough.

9 So these two characters, Ted Stevens heard 10 about what we did. He invited us up to Alaska, and this 11 is help from Spiderman. This is the program we're going 12 to do, and it's really focused on creating good cyber 13 citizens.

You cannot, as the FTC, and as, you know, Commissioner Harbour, with kids you can't have a hearing every time there is a new technology. We have to teach kids the basics. You know, not to share information with strangers. Don't meet people. Respect other people. Don't share personal information. You know, pay for what you take. All of these things are basic.

You could hit me with a new technology, including Tiny from Princeton, and tomorrow the kids are going to be able to handle it fine if we can teach them how to use the filter between their ears.

25

You can talk about the image filtering, and you

can talk about all the stuff all you want. If I can
 teach the kids to make the right decision, then you guys
 can argue before the Supreme Court right and left. Next
 one.

5 Okay. This is the concept that we're doing on 6 responsibility -- cyber bullying is. And we're all 7 unpaid volunteers. This was all done by my volunteers.

8 In cyber bullying we use Hulk, find the 9 superhero within you. Educational programs, everything 10 is free. We're putting on the web site Internet super 11 heros is the site that houses this.

You guys want to play, I'd love your help. We've got guys on intellectual property and everything else that we're doing. We're trying to teach kids to do it right. Everything we do is free. You want us to do it, fine.

17 Internet safety videos ready for release the 18 end of the month, you can have it. If you want to put 19 your name on it, I don't care.

You can have it at peer-to-peer, you can have it at the MPA, you can have it at the IRA. You can do anything you want, as long as you're not charging other people for it. Next slide.

Okay. Teen Angels. There are fabulous
programs, and I know that safety -- it's Safety Net, I

1 guess is your new program in Virginia that you're doing.

We have a program called Teen Angels, and a woman I cared very deeply about who knows a great deal about consumer protection had younger children who didn't gualify as Teen Angels. So we created Tween Angels.

So we now have 9-to-12-year olds, and 13-to-18-6 year-olds. You can stay in the program when you're in 7 8 college. They are trained by the FBI. They are trained by the leading everybody in the world. Bit Surf has 9 taught them, Ernie Allen has taught them, Jules 10 11 Polonetsky has taught them. We're going to have all of 12 you guys teach them everything they need to know.

Once they're taught, they go out and run their own programs. They become mini-mes. They get to intern -- a kid from North Bergen, New Jersey gets to intern at Parliament, and I get a phone call from the Prime Minister's office to fly over and do a briefing.

I've got 2,000 volunteers in the UK. Somehow they figured out we existed for the first time because a 19-year-old who goes to Notre Dame who spent five years learning how to do this stuff, and has trained law enforcement officers, when I had to do the Today Show, walks over and blows them out of the water.

I'll help you set up Teen Angel chapters,because the kids listen to each other more than they

listen to me. And the great thing about Teen Angels is
 you got a built in focus group all the time, and if they
 understand the issues, they'll understand the risks.

Interactive gaming, Internet phone when you're playing XBox Live, or Sony Play Station II; all of these issues, I'll make sure that the 48 Attorney Generals who signed those letters, and the two who didn't, know about these things too.

9 So Teen Angels, Tween Angels, get involved. 10 Just don't go to Teen Angels.com, it's a porn site.

11 Okay. Next.

Peers-to-Peers is our program that we set up to teach about intellectual property. Respecting intellectual property rights. It's a non-profit program, we're 501(c)(3), it's free.

I want to get a whole bunch of IP lawyers in to help me write this stuff. Bennett Lincoff is in the back. He's going to be talking tomorrow, Bennett, raise your hand. Okay.

Bennett helped me write the guide -- Bennett and I were both briefly at Darby and Darby together, and he helped me write the guide for parents on what you can and cannot do with these things.

And it just provides educational programs. Part of what we're doing with peer-to-peer, is that we

have learned that when it comes to piracy, that, A, the
 kids don't know what piracy is.

I remember I sat in the Teen Angel group, and I said we have to teach kids not to pirate music. And they said, great, terrific, what's pirate mean.

6 So we need to recognize that when you're 7 talking to kids, you've got to tell them what you're 8 talking about. And they are very confused about music. 9 They don't -- aside from these two things that we can 10 fix, they don't understand why no one is going to try to 11 sue them for -- for recording off of the radio, but they 12 will for downloading off the Internet.

I understand the difference, but it took a lot of intellectual property lawyers to teach me, and I used to be -- I used to be a hostile takeover lawyer on Wall Street. So we are a little dense. But it's important that we teach them why intellectual property exists, how it works, who is hurt by all of this stuff. Get them behind it.

And we found that every kid has a different message to listen to. One is, it's wrong. Another is, I'm going to get caught and yelled at by my parents. The third is, somebody is going to get sued, and their parents are going to really kill me and it's going to take all my college money.

Or, I think Madonna has enough money already. I think they charge too much for CDs. I don't like the fact that I can't buy a single track. Whatever. I'm at a slumber party, it's 2:00 in the morning, why should I have to go anywhere.

Every reason for different kids is going to
apply. No one has enough money for all of those ads
campaigns. So I figured, why bother.

9 What we do, is we have a competition and we say 10 to the kids -- I actually have a proposal before the 11 MPAA. We say to the kids, okay. Motion picture piracy 12 issue. We'll tell them what piracy means. We teach them 13 about intellectual property law at a web site.

We get the ad council to teach them how to deliver an awareness campaign, and then the kids write, act in, produce, edit their own short videos teaching others why they shouldn't be pirating motion pictures.

Then, those are judged by the big PR council and the MPAA, and the winning videos, maybe they get a hundred bucks or something, and they go in the back of DVDs, and they go into trailers in movie theaters.

And I've got the 50 different messages that the kids think are going to work, and some kid is going to listen to each one of them.

25

We can do that with posters. We can use the

Marvel characters. For companies like Disney, who would
 prefer not to use the Marvel characters, it's okay, we
 can use Mickey Mouse.

I'm happy to use anything that will work to get the kids on the right side of this issue to understand why intellectual property is important. To understand how to use the filter between their ears and be good people.

9 It's not a matter of not getting caught. It's 10 a matter of doing what's right. And if you guys can help 11 me do that, and you guys fight out what you're going to 12 do in court, I'm happy.

13 So Peers-to-Peers is that program. If you quys want to help, if you've got a skill, you know if you talk 14 to me, I'm going to recruit you. So I'd love to do that. 15 And I'm offering it out to any of the Attorneys General 16 that you know, and we'll see what we can do on that one. 17 18 Next. I don't know if there is another one. 19 Okay. That's it.

I wrote the guide, The Parent's Guide To Talking To Your Children About Downloading Music On-Line. Look at it; if you think I'm wrong about anything, I'm happy to take comments.

If you want to use it at your sites, anybody who is doing on-line safety, if you want to do it, cool,

just link back to us. Talk to me, I'll let you use it.
 Anything you've got, I'll give you my Parents
 Guide to Protecting Children in Cyber Space. It's a
 leading book in its space.

5 I just reacquired the rights from McGraw-Hill. 6 You can have it for free. Put it up on-line, do whatever 7 you want to do. We're doing posters now with Westchester 8 County in New York. We're going to be doing a whole 9 bunch of things, all play.

10 And just an interesting fact. My book came out 11 in China a few weeks ago on Internet safety. And I knew 12 that if I didn't -- Pat Schroeder is on our advisory 13 board, and she's the executive director of the American 14 Publishing Association.

And she was explaining that it was unlikely that I was going to see any royalty money from China. So I said, okay, I gave them rights. I figured if somebody actually signed a contract with me, it would give me some control.

And so when I got the version in English for me to go over, it said, the Internet is a wonderful place to download all the software and all the movies you want and all the music you want. It's a really, really great thing.

25

So I had to fight for two weeks to have them

1 say, "however, you should know that some of these 2 materials may be covered by international copyright 3 laws."

4 So after we finished protecting kids and 5 protecting media suppliers in the United States, we need 6 to work on this everyplace else. Thank you.

7 (Applause.)

8 MR. PAHL: I'd like to thank all of our 9 panelists. We're running overtime. I'd like to try at 10 least to have a couple of questions from the audience if 11 we can.

12 Yes, hi. Phil Corwin, and my MR. CORWIN: 13 question is for Mr. Miller, who unfortunately I have to say I found much of your presentation unfair and 14 deceptive, but I did want to note that the FTC looked at 15 that -- and in response to several Senators, they 16 concluded earlier this year that the 10 leading 17 18 applications were noe engaged in unfair and deceptive 19 trade practices. And if anything, the industry has 20 improved its disclosure and provided greater protection. 21 Since then, on the spyware issue, you 22 particularly said that Kaza has spyware. Kaza is one of 23 the two applications which is separately disclosed and 24 separately consented to. One serves authorized

25 copyrighted content, and the other one serves contextual

ads from some of the fortune 500 companies that use that 1 2 ad serving software. 3 But on the porn issue --MR. MILLER: Could I respond to those two? 4 MR. CORWIN: Excuse me? 5 One is, I did not allege that the 6 MR. MILLER: FTC had found these deceptive --7 8 MR. CORWIN: No. You said that --I said that I, in my judgement; 9 MR. MILLER: 10 people have different judgements. Okay? 11 Secondly, on this other point, I think -- my understanding, and correct me if I'm wrong, that if you 12 13 download the free version of Kaza, you have to download the Net Gain system and the other piece, too. 14 15 MR. CORWIN: That is true. Just like if you watch free TV, you have to watch the advertisements. 16 MR. MILLER: 17 OED. 18 MR. CORWIN: But on the porn issue --19 MS. AFTAB: Excuse me. Can I interrupt just for a second? I've qot a 4 o'clock flight. I've got to 20 be back in New York. I put some business cards here, 21 22 forgive me. And if anybody has questions, happy to 23 address them by eMail. 24 Tom, forgive me, and forgive me, everyone else 25 on the panel.

MR. PAHL: That would be great. Thank you.
 Thanks, Parry.

3 MR. CORWIN: Yes. On the porn issue, you and 4 other RIAA representatives continue to throw out that 5 charge. We've heard from other panelists about what the 6 industry, the peer-to-peer industry has done, and is 7 continuing to do, the rest.

8 But I want to talk about the record industry 9 porn. I'm not going to read these lyrics out loud, but 10 right now, this week, the number one song in the United 11 States on the Billboard 100 chart, is Drop It Like It's 12 Hot, by Snoop Dog.

Anyone using a wireless connection here can type that in, Drop It Like It's Hot lyrics into Google right now, and you will find the most vile, filthy lyrics that promote a degenerate criminal life style, but is the number one song in the nation.

18 And the FTC's update of their marketing by 19 entertainment companies, violent and objectionable content released in July, of this year, found that the 20 record industry of all the entertainment industries, is 21 22 doing the worst job. That their labeling was the least 23 meaningful. That they were continuing to promote this 24 type of content in context which appeal to minors, and that they were resisting all efforts to keep this type of 25

1 content out of the hands of minors.

2 So I would like to know --3 MR. MILLER: What does that have to do with me? Well, you're here with the record MR. CORWIN: 4 -- representing the record industry, throwing around porn 5 charges like everyone else. I would like to know when 6 7 the industry is going to do something a little more 8 difficult, which is to clean up its act in terms of promoting this type of vile content to minors? 9 I don't speak for the RIAA on that 10 MR. MILLER: 11 issue. I haven't been asked to address that issue, and I -- all I've been asked to address is what I've talked 12 13 about here today. Mr. Miller, you're an expert on 14 MR. CORWIN: disclosure law, correct? 15 MR. MILLER: Somewhat, sure. 16 17 MR. CORWIN: May I impose on you for a future 18 panel to familiarize yourself with disclosure by the 19 industries of potentially dangerous materials to minors so parents have an ability to not buy those records? 20 MR. MILLER: Well, my organization is not a 21 22 regulating institution. 23 MR. PAHL: You know, you're entirely right. 24 May I call upon the representatives of the recording industry here who control the checkbook that hires Mr. 25

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1 Miller to commission him to do so.

2	A PARTICIPANT: Or any other client.
3	MR. PAHL: Let's move on and have one last
4	question, and then we'll take a 15-minute break before
5	our next panel.
6	A PARTICIPANT: Well, okay, I'm not a lawyer,
7	nor do I play one on TV, but I heard some things out of
8	people on this panel that somewhat confused me.
9	There was a lot of talk about some nebulous
10	thing called intellectual property. Now, in my slight
11	study of this sphere, I don't know of anything in U.S.
12	statute law, or common law, going all the way back to the
13	act of Queen Ann, in England, which of course we know we
14	trace our common law back to English common law. That
15	discusses anything called intellectual property.
16	There are copyrights. There are trademarks,
17	there are patents. They are all three different beasts.
18	They have different laws pertaining to them, and it's
19	very confusing to everybody when you throw out a broad,
20	imprecise term that has no legal meaning like that.
21	So I would just like to ask all the lawyers
22	there on the panel that threw around so blithely
23	intellectual property, what are you talking about?
24	Are you talking about copyright? Are you
25	talking about patent?

Are you talking about trademark? And I would ask you to speak precisely as you were trained to do in law school so that everybody can understand what you're talking about? Thank you.

5 MR. PAHL: Anyone want to quickly answer as to 6 what type of intellectual property was in discussion?

7 MR. EISGRAU: Well, it may be surprising. I'll 8 very quickly, I promise, take a stab at this. I mean, I 9 agree with the caller's broadest premise, which is that 10 precision is important. I said that earlier.

11 However, I don't think, in fairness to the 12 panel and to the -- let's call them the copyright 13 industries in a neutral, broad way. I do think, speaking as a representative of peer-to-peer companies, we know 14 what they're talking about in terms of saying correctly 15 that they are entitled under Title XVII of the U.S. Code 16 to certain rights contained I believe in Section 106. 17 18 Pardon me, 101 and 106.

However, not everything that is copyrighted needs the permission of the copyright owner to use in advance of that use.

Now, I'm not suggesting that some court has found that downloading or uploading songs constitutes fair use, because I know that's the next claim that's coming. I'm not saying that.

But what I am saying, is that in reference to 1 2 Mr. Miller's point earlier, there is a lot of copyrighted 3 content that's out there, and an increasing amount, under something called the Creative Commons License, and other 4 more creative means other than the what's called 5 traditional copyright protection. 6

A lot of legal copyrighted content out there 7 8 that nobody needs the advance permission to use. So I agree with your broad premise that precision is required, 9 broadly speaking, certainly with respect to intellectual 10 11 property, which is a colloquial term of recent vintage. 12

But in fairness to --

13 A PARTICIPANT: It's certainly not a term of legal art, and so I'm just asking if the panel could 14 please be precise so that it's not confusing, because all 15 those different things that people lump together in that 16 manner have totally different rules that apply to them. 17

18 MR. PAHL: Thank you. Your point is well 19 taken. Let's say thank you to the panelists. Let's take a 15-minute break and reconvene at 3:25. 20

(A brief recess was taken.) 21

22 MR. PAHL: We're now to our fifth panel, which 23 is the Future of P-to-P Technology and Effects on 24 Efficiency and Competition. This panel will be moderated by Aldon Abbott, who is Associate Director for Policy and 25

Coordination in the FTC's Bureau of Competition. 1

2 MR. ABBOTT: Thank you. We are about to change 3 focus. Up to now, the earlier sessions today focused on the nature of P-to-P and the risks consumers face and the 4 problems consumers face using it, and public policy 5 concern raised by pornography uses of that sort. 6 Our panel, now, will assess future P-to-P 7 8 developments from a competition policy perspective, writ large. 9 Now, our six distinguished participants come 10 11 from a variety of disciplines that will provide diverse perspectives on the topic. 12 13 I should mention that unfortunately one of our planned participants, the seventh participant, Clay 14 Shirky, for personal reasons, was unable to make it. 15 But I believe some of his presentation will be touched upon 16 by one of our presenters. 17 18 So after the initial presentations we will 19 engage in an extended round table discussion among each 20 other. And I know we just had an internal discussion that we had some very spirited points of view that will 21 22 be put forth, and I'm looking forward to that. And then 23 we will take questions depending upon the amount of time 24 we have left at the end. 25

In the interest of time, of course, I won't

summarize the distinguished backgrounds of our panelists.
 Their biographies are available. Let's go in order of
 presentations.

To set the policy stage from a broad perspective, we will begin with two economic analyses of P-to-P related benefits, on costs and economic policy prescriptions. We'll start out with Eli Noam, who is a professor at Columbia University and Business School and Director of the Columbia Institute for Tele-Information.

And Eli will explore the external benefits that flow from the creation and growth of P-to-P networks. In light of those benefits, he will discuss the case for public subsidization of these networks -- no?

Well, he will discuss a number of additionalinteresting topics.

16 (Laughter.)

MR. ABBOTT: I've got to update the script. Beup-to-date. Okay.

All right. Second, Dr. Michael Einhorn, an
 economist and consultant with Consor Intellectual Asset
 Management, will focus his economic lens on P-to-P
 networking and digital rights management.

DRM refers, as you all are aware, I'm sure, to the techniques used by copyright holders to encrypt content, or otherwise restrict access to content. And

Dr. Einhorn's research suggests the basic functionalities of P-to-P and DRN can complement each other, and that new innovative market mechanisms are currently developing that can alleviate many copyright owners' concerns.

Next, and third, we will turn to a somewhat 5 more detailed discussion of particular P-to-P 6 7 applications. Michael Smith, Assistant Professor of 8 Information Technology and Marketing at Carnegie-Mellon, will present an economic perspective on new consumer 9 benefits from P-to-P networks. And specifically he will 10 11 discuss his ongoing research related to improved 12 information variety, and information promotion possible 13 in P-to-P networks. And he will relate his research to some applications. 14

Next, we will scrutinize a specific new P-to-P 15 file-sharing technology, which will be described for us 16 by Gary Augustson, who is Vice Provost for Information 17 18 Technology at Penn State; and he will describe Lionshare, as in the Penn State -- Lions, I would assume -- an 19 innovative P-to-P file-sharing technology being developed 20 21 by Penn State for broader higher education community, and 22 he'll comment on the benefits and potential cost or risks 23 of the new technology, which will be beta tested by Penn 24 State and eight partner institutions.

25

Next, we will hear from Andrew Chin, who is

Associate Professor at North Carolina University School of Law, and he will lend an anti-trust professor's perspective to our deliberations, and he will discuss the transformation of software product markets as a result of P-to-P and -- computing technology, and discuss related anti-trust implications.

7 And finally, and as Chairman Majoras noted 8 earlier today, we have a visitor from abroad. Lending an international flare for our panel, we will hear from Dr. 9 Johan Pouwelse, of the Computer Science Department, Delft 10 11 University of Technology in the Netherlands. He will 12 address the positive role of P-to-P file-sharing in 13 reducing the cost both of communication and information storage, distribution and modification, giving particular 14 15 examples.

At the same time, he'll comment on a continuing dark side of the innovative P-to-P force for information content owners. And Dr. Pouwelse will discuss some of his empirical work on P-to-P network utilization.

20 And just recently, for example, he conducted a 21 measurement that obtained the electronic identity of a 22 quarter of a million people who downloaded copyrighted 23 content from the BitTorrent file-sharing network.

And he will also address some of the points that Clay Shirky had planned to make.

So let me turn the podium over now to Professor
 Noam.

3 MR. NOAM: Thank you very much. All right. Well, first, let me thank the FTC for sponsoring this 4 holiness workshop. Very good initiative, and in return, 5 I'd like to offer them our data from the Columbia 6 Institute for Tele-Information, which I direct, on media 7 8 ownership and concentration trends for 95 U.S. media industries for the last 20 or so years. This is the best 9 data base that I think exists. It's certainly better 10 11 than the FTC's.

And I also would like to invite all of you to go to our web site eventually when you see it, and find out when our next P-to-P conference is going to be. We had one a few months ago.

16 MR. ABBOTT: Could we maybe go to Michael17 Einhorn's presentation?

MR. EINHORN: To clarify one thing, I am not with Consor. I am only an advisor to Consor. The views that I am about to express are not necessarily those of Consor, nor of my wife, nor of my children, who -- the last two -- explicitly disavow everything I'm going to say next.

24 What can P-to-P do? I am very surprised that 25 nobody has brought up the fact that P-to-P is now the

center of many legitimate businesses that have nothing to
 do with copyright, or the use of copyrighted works.

They are used within corporations and academics for string video, for distributed computing, for document collaboration among peers across the nation, across the world; for back-up storage of documents, for anonymous publication, and let's not forget VOIP, Voice Over The Internet Protocol.

9 In each of these cases it's very important to 10 understand a compelling fact about it; it's useful. It's 11 efficient. It has a place. It does something that 12 nobody else can do; best of all, it preserves -- is a way 13 of configuring a network that is entirely sensible for 14 the things that it is trying to do.

Whose network is it, anyway? 15 Next. Okay. The distinction here is between the way things are put on 16 Whenever you talk about a P-to-P 17 these networks. 18 network, or any kind of network, you have to talk about 19 who has the right to seed, how they have the right to distribute, what the editing rights are, who has the 20 rights to exclude, and I don't mean -- I must put that in 21 22 after hearing everything this morning. And of course, 23 who comes with the software suite where you get the 24 software from.

25

When you talk about corporations and academic

networks, and of course we're going to hear from Penn
 State later; you're going to see that in each of these
 cases things are resolved fairly easily. They are
 exclusive rights.

5 The rights of seeding, distribution, editing 6 and exclusion are all determined by the users, either 7 individually, or through the rules of their community.

8 So therefore, property rights are very clearly 9 defined. Furthermore, the same thing with software 10 suites. You can buy the software either yourself, or you 11 can buy it through your university. Once again, 12 everything is very clearly defined.

This is to be distinguished very carefully fromthe public networks. Next.

Where is the beef? What's the difference between the public networks and the private networks? And by the public networks, I, of course, mean peer-topeer as we've been using it this morning; a subset of the problem. Or subset of the market.

The question is whose property rights are they. All of a sudden the line is entirely hazed. We're not sure who owns and controls what, but we do know that the rights are segmented from the original owner.

Therefore, what an economist would say is we must define property rights. This is the first thing

1 that every, every, economist in the world would say is a 2 reasonable way to move forward.

3 He disagrees. (Laughter.) 4 MR. EINHORN: All right. We'll see. 5 Okav. We'll see what he says at the end. We have a discussion 6 later. 7 We have to define very carefully the nature of 8 the property rights for each one, and then when property 9 rights are defined, we can talk about three less. 10 11 We can let the markets set prices; we can let 12 the agents license content, and, most of all, we can let 13 technologies compete with one another. I also would suggest that we have to regulate 14 third party arms, such as to children, but I am not going 15 to be able to talk about this in this talk. 16

17 So I'm going to assume that all of these things 18 you've heard this morning are not part of the world right 19 now. This is just an issue between P-to-P and the 20 copyright industries.

21 Next. Deliver that music. You've got to 22 understand, this is a highly competitive market. The 23 market for delivering music. Let's consider the various 24 players in the market; store and clubs. Walmart, Best 25 Buy, and Target now sell over 50 percent of all the CDs

1 in the United States.

They came out of nowhere through an aggressive business model to be implemented over the past 10 or 15 years. So much for there being a cartel in music delivery.

Downloads, ITunes now sells tracks for 99 cents a track, subscriptions -- and many other providers do the same. Subscriptions streaming, Rhapsody will sell you all the music you care to listen to in a month for \$9.95 a month by streaming. You can't download it.

11 Super distribution, WeShare will allow you to 12 send music play lists to your friend, and if they buy, 13 you get to keep 35 percent of the sale as a commission, 14 or you can split that commission with other people who 15 are part of your selling group.

And of course, finally, we have peer-to-peer; but here I want to talk about a different peer-to-peer network. One that you've never heard of. One that's entirely legitimate. One that has a license from the RIAA and everybody else. It's called Warner Band.

They have a license with 5,000 artists, and they distribute only the works of 5,000 artists on peerto-peer networks, and no one complains about them, but I think it's important to understand they are also a peerto-peer network.

1 So once again, we're talking here about the 2 very important issue of defining the property rights and 3 not going after per se.

Next, please. Are peer-to-peer systems
harmful? Could they possibly be harmful, these many
systems that we've heard this morning; and the answer I'm
afraid is yes. Okay.

8 Of course there's a big discussion, well, I'm 9 not sure they suppress music sales. After all, people 10 might sample the music, and then they go out and buy.

Well, I'd have a real problem with that. How about movie sales. Do people first sample their movie and then go out and rent it? I don't think so. Okay. Forget this music thing.

15 Number two, even if that were true, what about 16 licensing fees. What about the idea of paying the 17 content owners, whether they're music or movies, for 18 their content. That's the way things normally were done 19 in the past, regardless of whether you suppress sales, or 20 whether you stimulated sales.

How about the harm to competitive services? How about all the other legitimate music services out there, and I'm going to argue they have some fascinating ideas, and right now what you've done, is you've dropped a megaton of lightening on them because you've grabbed so

1 munch of the market space right now with services that to
2 some degree or another are compromising our enforcement
3 of property rights. You can't ignore that as market
4 harm.

And finally, I am going to suggest to you that we have depressed investments. Of course, what this all means -- going to invest in new services and new providers. Next.

9 Playing our song. Let's consider some of the 10 reasonable ways in which music services right now compete 11 with one another, and not ignore these important 12 capabilities.

Will the market evolve toward downloading or streaming, 99 cents a track, or \$9.95 a month. Price models, we can price the service based on a per track basis, or on a subscription basis.

Product bundles, ITunes, the famous Apple service obviously gets you to buy the music for the main reason that they don't want to sell you the music, they want to sell you the IPod. That's an intriguing business model.

Joint ventures. Coke, Starbucks, and many of the airlines and McDonalds all have used the sale of music to sell some of their other products. These are very reasonable ways of moving out in the market. We

1 have some real competition here.

2	Play list sharing. A service MusicMatch on
3	demand, and on demand allows you to send a play list to a
4	friend. The friend gets three listens for free before
5	they get to buy. A fascinating business model.
6	Tracking and recommendation. A wonderful
7	service out of England, headed by Peter Gabriel, called
8	OD2, was able to send customers 40 new songs a month of
9	world music based on how they responded to the songs they
10	sent from the previous month.
11	In this way, Peter Gabriel is able to expose
12	audiences from all over the world to the joys of music
13	from countries that we never have known to listen to
14	before.
15	These are all fascinating ways of behaving in
16	the market. They should fight with each other. They
17	should knock each others brains out, and I hope a few of
18	them survive.
19	Which ones are going to survive; don't ask me,
20	I'm an Economist. Okay.
21	Playing by the rules. I'm going to skip over
22	this slide. I don't know how much more time I have. Let
23	me skip that slide, playing by the rules I'm going to
24	get it.
25	Playing by the rules. There are some services

1 right now that are entirely legitimate and very

intriguing ways -- I do want to skip that slide.
Filtering. I have other things to say that I
want to say in three to four minutes. Can filtering
work. One of the key issues, then, is if P-to-P is going
to play in a level space, and fight with all these other
providers, and I hope they all do well. The question is,
can filtering work.

9 Well, I've got three sources here that sort of 10 say it can. Now, I'm not a software engineer myself, but 11 I'm going to tell you who they are, and you can make your 12 distinctions.

13 First of all, the Recording Industry Association of America has always said that. Second of 14 all, as I read, and we'll hear from Les Ottolenghi 15 tomorrow; distributed computing industry association is 16 going to go along with is. They're inclined to advance 17 18 the position that relatable acoustic finger printing can be used to filter the network, and we've also heard this 19 morning from Audible Magic suggesting they can do the 20 21 same.

So I now have two parties on the opposite ends of the debate agreeing that filtering can work. And just to show how objective I am, my co-author, Bill Rosenblatt, who really doesn't have any horse in this

fight at all; says the same thing, in fact, filtering can
 work. You can keep stuff of peer-to-peer networks, and,
 therefore, there's your dividing line.

That's the rule you lay down. You filter. You say if you want to put your stuff up, you can, and if you don't want to put your stuff up, you don't have to. That's the line we draw. That's the distinction we have to make rather than choosing either, or, and moving to the extreme. My position is we advance to a filtering.

But now I enter in -- remember, I said Hamlet, if Hamlet is the hero of the play, now I'm going to present what many people have to probably say is the villain. Next, please.

What goes into a record. I will never be 14 forgiven for this by many people. If you're going to get 15 -- let me tell you a famous George Bernard Shaw story. 16 It's a famous joke that you all heard when you were 17 18 freshmen. I'm not going to tell you the whole joke. The 19 punch line is, madam, we all know what you are. The question is, we have to work out the threats. 20

The same thing is true now. If you're going to talk about a peer-to-peer network, you're going to talk about people with content licensing the people who have networks, you've got to work out the licensing arrangements.

And here, there is a huge disconnect, because there is a myth here. Apparently the RIAA and the record labels are apparently going to be assailed and told don't license your music for what you license it to the download services, or to anybody else.

We'll tell you what the prices should be,
because your contracts are unconscionable, because you're
guilty of anti-trust violations, because we just think
there's better ways of doing this; forget about it.

10 If you want to talk seriously about markets, 11 you've got to work out the price, and I will suggest the 12 price be worked out as follows. Everything in gold down 13 the right side are people retailers, distributors, 14 manufacturers and publishers whom you have to pay off 15 under any kind of licensing scheme.

Let's just push them to the side, and look down the left side. You have cost of the RIAA -- and, I'm sorry. The record labels and the artists have to recover.

20 Right now, you have to make -- if you're going 21 to license seriously, you have to make sure whatever you 22 license down the right side is commensurate regardless of 23 the way you sell the music.

Here's my intuition. If I have to pay off the artist for 22 cents under one contract, I should also pay

him under 22 cents under another. There basically should
 be a parity between the artist gets under either case.

But the same thing is true, god forbid, for the label. I understand that labels are told they have to sell the stuff at much reduced prices. But they do -well, we'll talk about that during discussion. We'll talk about that during discussion.

8 They have to recover their overhead. They have They have artists and repertoire. They have to 9 A&R. cover the X, and how they develop their X. 10 They have to 11 recover their marketing. These things don't go away simply because you've distributed the music over the 12 13 ITunes. It doesn't go away when you distribute the music over Rhapsody. 14

There still is a business to run, and if I take all of my music and you move it over from, let's say, Walmart, or ITunes and put it on peer-to-peer, I have no incentive to do so if I'm going to erode my profit margin.

I'm not inclined to do so if you say, yeah, move it over, and forget about your overhead. You don't need to do that anymore. The truth of the matter is, if you want to get serious about licensing, you've got to get rates that are commensurate with the market, and you've got to make sure those things are recovered.

I would say by and large what we're seeing 1 2 right now, 65 cents a track in ITunes is pretty much what And the numbers that I've seen, I think 3 the deal is. it's a reasonable rate for record labels to get 4 compensated for royalties for their contents. 5 Finally, next -- last slide. Can P-to-P 6 survive; I think P-to-P services have a tremendous chance 7 8 of surviving if we filter and if we give them content, and if things can be licensed correctly. 9 I think they have a fantastic way of getting 10 11 new non-protected works out into the audience. That 12 means you will see new local scene musicians. 13 You will see the labels themselves, Adam Toll -- this is public information, that Big Champagne sells 14 data to the labels which use P-to-P networks to develop 15 new acts. You'll see P-to-P used for that purpose. 16 You may see P-to-P used for Legacy acts. Acts 17 18 that have already been developed. Acts that don't have 19 to go on the radio anymore. Don't need A&R. You may see hypothetically 10 years from now the Rolling Stones 20 catalog being considered a legacy act on peer-to-peer. 21 22 I don't know about that, but it could get a 23 reduced license because many of the costs are no longer necessarily recovered. That's the important thing. 24 25 A tremendous of peer-to-peer -- don't forget

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this is video youths. Major corporations use peer-topeer right now for video distribution. The same thing is possible for on-line bands.

An on-line band in Chicago can put itself on the Internet, and say, look, pass us around. Watch us perform. Watch us perform for an hour.

And only peer-to-peer networking -- a peer-topeer network is a very efficient way of distributing video out there, and therefore can be used to let everybody know about the talent of a band. What a fantastic use for distributive computing technology.

12 Specialized search. Next thing. There's a 13 fabulous service called -- I'm drawing a blank here. I'll tell you the name of it during question and answer. 14 You go on the service here, and you type in let's say 15 Black Sabbath, and you type in Chicago, and they will 16 tell you the name of -- give you the web site of every 17 18 band in Chicago that sounds like Black Sabbath.

19 This is a peer-to-peer, and they will let you 20 hear them, but putting you into a peer-to-peer club. 21 This is fabulous development of technology.

22 Super distribution, I discussed it before. You 23 give your sellers 35 percent of everything they sell by 24 selling onto other people. And finally, I finally make 25 the point, is if you develop this fabulous computer

network or fabulous delivery network for content, you've
 got shared computing and archiving.

You build out your network and you've got a bunch of people jumping on, and now you're able to, with their consent, to sell out their space to other providers in the network. To other business, who want distributive computing and other people who want distributed archiving, and other people who may want anonymous publication.

10 So you build out the network and use it 11 appropriately. I won't -- go to next. I will make one 12 final point. Go to next. I will make one final point, 13 and the final point is this, the time has come, I hope, 14 for them to do it now. Each side is in a position now 15 where to continue this will be very, very harmful.

One of the best things about coming to a deal with a legitimate peer-to-peer service, is I think a legitimate peer-to-peer provider that really provides good content will stop the forking of people moving off to college students who are putting up the latest peerto-peer network.

The easiest way to stop the forking to other networks down the road, is to make sure that a particular peer-to-peer network is attractive enough and large enough and endowed with enough good capabilities to keep

1 people on it.

2 And if you can do that, it's entirely 3 conceivable to any one network that has the base will maintain its base, rather than see people migrate to 4 students elsewhere. 5 As for the RIAA, and the record labels, we 6 7 understand what a tough past three years it's been. 8 Hopefully we're going to stop that piracy, and we're going to bring things back up and we're going to see a 9 10 growth in the music business again. 11 Thank you. Oh, I just wanted to -- there's a 12 -- in my slide where you can get the paper. 13 MR. ABBOTT: Yes. You have -- you made a copy of that? 14 MR. EINHORN: No, I had another one I was going 15 16 to give out. Okay. Well, we can arrange to 17 MR. ABBOTT: 18 have that distributed later. As you know --19 MR. EINHORN: No, no, it's on your -- it's on 20 the web site. 21 MR. ABBOTT: Okay. Eli Noam is now ready to 22 come up. 23 MR. EINHORN: HTTP:\\www. -- if you want my 24 URL, MAE@MediaTechCopy.com. Send me an eMail. MAE@MediaTechCopy, just as it sounds, .com. I send you 25

1 my URLs.

2 MR. NOAM: Okay. And here's mine. For any 3 information that you might have about our next P-to-P 4 event, plus we have a call for papers. All right. But 5 we don't have a date.

Now, I'm going to try to make here the free 6 7 market case for piracy. And I know that kind of puts me 8 squarely between the firing lines here, but I do think that in some ways the music industry -- and there's no 9 sense in kind of denying the problem that they're having. 10 11 That's kind of whether it's quite as large as they claim 12 it is, or whether it's only smaller, if they are being 13 economically harmed by piracy.

And then there's the position of Jay, over 14 15 there, who probably will argue that it's actually a good And in a way, they're both right. And the reason 16 thing. is not because I want to be friends with everybody, but 17 18 because they are in kind of different stages of an 19 industry's development, and there's a real legitimate role for the pirates, and in some ways they're helping 20 21 the industry emerge.

And so whether he likes it or not, Jay is really working for the RIAA.

24 MR. AUGUSTSON: Wait. This is not my position, 25 but it's okay to use my name.

MR. NOAM: All right. Fine. Okay. Good.

2 So now, we all know the music industry is in 3 decline and under pressure and lots of downloads and all 4 that. And it's possible then to see this as the pirates 5 as a bunch of thieves, and that's the glass half empty 6 perspective.

1

7 But there's also the positive view, which is 8 that it is an enabler of commercial markets. I would 9 argue that when asked to look at this and put it in a 10 historic perspective. And so I'm going to give you a bit 11 perspective from 20,000 feet up.

12 And that is that there are lots of similar 13 types of arrangements that emerge from the grass roots. 14 And if you look at it historically, there were HAM radio 15 operators, and they existed before commercial radio.

David Sarnoff, of NBC RCA is kind of credited as being the father of radio, and he really wasn't. He was the commercial father maybe of American commercial radio.

And so it goes. In the '70s, a citizens band radio was a precursor of car radios, and there were millions of people in their rigs and trucks and vans and whatever talking to each other, and that led eventually to the emergence also of cellular mobile telephony. And microcomputers, also, in the late '70s, a

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1 bunch of garage-type people who did challenge

successfully IBM in the way that giant companies such as
RCA or General Electric or the subsidized companies of
Europe and Japan really couldn't do.

5 And the Internet, of course, although started 6 by government, became very rapidly a community, non-7 profit-type community.

8 And now, the open source software movement, 9 and, of course, MP3 file-sharing that we all know and 10 love. Okay.

11 Now, why -- in some ways I would argue that --12 let me find my page. That it cannot truly be said that 13 these arrangements are economically more efficient than a market based systems. In theory at least, most of the 14 arrangements that I mentioned could be better created by 15 companies with professional management, access to 16 financing, experience, know of marketing channels; all 17 18 the good stuff that we learn in business school.

And yet, the frequency with which these grass root movements emerge suggest to me that they must have some solid economic reason. What all these activities have in common, is that they are network activity. The more participants to the activity, the lower is its average cost.

25

And so I'll show you just a little model, and

you'll -- Metcalf's Law that shows the benefits rise to
 each member of the community with a number of members.

And if you cannot, bear with me -- horizontal access is the number of people in a network, and the vertical access is kind of the dollar cost, or dollar benefits.

7 And the smaller the network is, the higher is 8 the average cost, and that falls to the price for that 9 activity because it is a high fixed cost, low marginal 10 cost economies of scale. So as you kind of move, become 11 larger, costs come down.

12 On the other, benefits go up as you -- as your 13 network increases. And at some point the two intersect, 14 but if you're -- and that is kind of the critical mass 15 point. The take-off point.

If you're to the left of that point, P1, the costs are higher than the benefit, and the activity doesn't take place. And if you're to the right of that point, then the activity does take place in a selfsustained way, just like a nuclear reaction. If it's to the left, it fizzles.

And now, if one thinks that this is a worthwhile activity, but one is still in the early stages of the network, way to the left; how does one get to the right to self-sustaining growth.

There are basically four ways to do that. One, is through government subsidies, and in a way the Internet did that and, in France, the Mini-tel did that, and other countries have done it. So several ways.

5 A second way is to force a price to be low, and 6 in telecommunications, universal servers and kind of 7 regulation of prices downwards have in fact kind of 8 extended and expanded the network over a century.

9 Now, the third possibility -- these are two 10 government solutions. The third possibility is for a 11 government -- for a business firm to underwrite the early 12 deficit.

But here's the problem. They would lose in the front part, but hopefully they would make up in the later part, but they would do if they don't have a patent. If they do have a patent, it's a different story.

But if they don't have a patent, once the activity takes place, once the activity takes place and there are no restrictions, no barriers to entry, competitors will enter and will share in the benefits, whereas they did not share in the cost, the early cost, of subsidizing the network to its take of face.

And so there will be an under supply, an underinvestment in such activity.

25

Now, but there is also a fourth possibility,

and that is community. What community does is two
 things, both on the cost side and on the benefit side.

On the benefit side, the community creates certain kind of extra benefits to people that belong somewhere to a community that has a certain kind of leading edge technologically, culturally, politically they can unite in a certain kind of also negative attitude towards their enemies whether it's Bill Gates or the telephone company, or Hollywood, or whatever it is.

10 And so these communities tend to come with 11 fairly strong attitudes towards their adversaries. So 12 the communities spirit is strong.

13 And then, on the cost side, that kind of leads to a steeper, higher benefit curve. And on the cost 14 side, they reduce cost by a lot of volunteer labor. High 15 priced -- that is high skilled people spending a lot of 16 volunteer hours doing this things and they generate 17 value. And yes, they also reduce cost by taking stuff 18 19 for which they should be paying, such as files of 20 content.

Now, I'm going to skip a bunch of alternatives simply because we don't have time there to other scenarios that I have, but I don't have the time to do it.

25

So okay, but the larger -- but the important

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thing is what the community does, is create a take off point, it's P3 over there, which is much lower than the P1 that would happen otherwise.

And because that is happening, an activity takes place that would not take place otherwise, and once it starts to take place, it grows, and it grows to a sufficient size that commercial entry becomes interesting and possible and profitable because they are enough customers, enough people in the network, to have large benefits and to have lower costs.

11 Okay. So now, when such commercial entry 12 starts to take place, private almost inevitably, and 13 quite unsentimentally, will push aside, do push aside, 14 much of the community that made it possible.

They have certain advantages, such as the ones that I described. They have a branch that reassured those users who are not as savvy as the early ones. The persistence of commercial companies to provide a service. Their reliability is longer lived than a volunteer system whose flame burns brighter for greater routines.

There are good economic reasons after all why commercial firms rather than communes supply most of our needs on a daily basis.

Now, we can decry such an evolution as a business take over. Or, we can also celebrate it as part

of a constant process of innovation in which community
 and entrepreneurship plays an important role.

As a society, we tend to lionize the business based disrupters of the status quo, as a creative entrepreneurs, but ignore or even vilify the community based disrupters as pirates, thieves, taking the cue from established companies who want to protect themselves from challenge.

9 Thus the established media should, in an ideal 10 world, value community efforts because they create the 11 user base for their own subsequent entry.

12 Twenty years ago, before the same Supreme 13 Court, against these -- much of the same companies, 14 argued against the video cassette recorder, if you 15 remember, for the same privacy potential.

They narrowly lost, but they were lucky that they lost because the VCR enabled widespread home video use, which has proven immensely profitable to these same media firms.

Now, lastly, understand -- okay. So there are some media leaders middle of Burdlesman who kind of understood that, and actually wanted to play along with Napster.

It kind of didn't work in the end for various reasons, including that he was deposed in some palace

coup in Burdlesman but basically the concept was a clear,
 forward looking concept.

Now, lastly, understand that this not only an issue of music, or even only of video and a bunch of other stuff. Today, with broad band Internet emerging around the world, there are enormous secondary benefits to the economy and to innovation from a rapid deployment of high speed networks.

9 Today, entertainment users are the killer ap 10 for broad band that will make it attractive to many more 11 million of people, thereby creating many beneficial 12 network effects that will enable many other applications.

Thus, suppressing P-to-P activity that prime the pump for subsequent commercial activity will only harm users, will also harm media firms, and will harm the digital economy as a whole.

Last point. Where does this leave the community effort; there is always the next frontier to conquer. Yesterday, it was music. Today, it is video and game, and tomorrow maybe entirely new types of interactive arts and entertainment.

And this, too, will begin with -- and to this effort, the community can bring its strong assets and abilities. Community, creativity, energy inter-activity and peership.

But this, too, will kind of inevitably lead,
 again, to a system which becomes then interesting enough
 for commercial providers.

They will enter, they will enter successfully and they will probably marginalize the community efforts. The has to seek for another frontier, another cycle begins. Thank you.

8

(Applause.)

9 MR. ABBOTT: Thank you, Eli. Now, we'll turn 10 to Michael Smith, who I think will have a specific 11 consumer welfare benefit measure flowing from P-to-P that 12 he will discuss.

MR. SMITH: Thank you, Alden. First of all, let me say how very pleased I am to have the opportunity to speak to you today on what I think is an

16 extraordinarily important issue that the FTC is facing.

Let me give you a little bit of insight into my background to help you understand where I'm coming from. My training at the Bachelors and Masters level is in engineering, electrical and telecommunications, and at the Ph.D. level, was in information technology from the Sloan School at MIT, but most of my course work was from the economics department.

24 So in my research I try to use economic tools 25 to think about how structure and competition will play

out in electronic markets. Then use telecommunication technology tools to think about how we can change the design of those markets to yield better economic outcomes both for -- both for consumers, producers and for society as a whole.

6 So normally in my research I find myself 7 sitting in between technologists and economists and I 8 think that's actually the role that I'm designed to play 9 here.

10 What I would like to do, is just talk a little 11 bit about some of the research that we're doing at 12 Carnegie Mellon on peer-to-peer networks, and how I think 13 this plays into the design of these markets.

I would like to apply this to thinking about music, but I think the comments I'm going to make could apply equally well to any other creative activity.

Let me, first of all, make the somewhat uninteresting comment that music is a game of extraordinary hits and misses. About 1 percent of promoted artists actually make it big. The remainder sort of barely cover their costs, or in those cases actually lose money.

Now, you might wonder why this is. It's certainly possible that it could be the case of the concentration. It's success is because of the

concentration and talent. That is, that very few people
 are actually talented enough to be interesting.

All right. Now, I'll argue that if you look at the success of artists, though I don't know if Brittany Spears and Christina Aguilerra, the variation and talent alone can't explain the success or failure of artists. We need another maybe more compelling explanation.

8 Let me argue the two candidate explanations are 9 the concentration of the distribution channels that these 10 artists face, and the concentration in the promotional 11 channels that these artists face.

12 On the distribution side, we're told that at 13 Walmart has to sell around a hundred thousand copies of a CD before it becomes profitable for it to put that CD on 14 That is, that only around 1 percent of all 15 its shelves. artist have access to Walmart's distribution channel, and 16 similarly for even large record stores you have a great 17 18 deal of concentration, and who has access to that distribution channel. 19

If you can't get in that top 1 percent, you're simply not going to be on the shelves at Walmart.

B, in terms of promotion, where it's a little bit about a thousand new songs are released a week, and only around three or four of those songs are ever going to make a play list on a major radio station. Again, if

you can't get into that play list, you don't have access
 to that distribution channel.

All right. So the question we face then is can peer-to-peer networks change the nature of concentration and either distribution or promotion, and we think the answer is strongly yes. Let me try to put some numbers against that.

8 We did a study with some colleagues at MIT on 9 the book industry. What we were thinking about is what 10 is the consumer's surplus gain from access to increased 11 product variety on-line.

12 That is, if you go to your local Barnes & 13 Noble, or if you go to your local book store, you'll find 14 about 40,000 unique copies, unique titles on the shelves.

You go to your local Barnes & Noble super store, you might be lucky enough to find a hundred thousand copies on the shelves. All right.

You go to Amazon.com, you're going to find 2.3 million titles, all the books in print, in addition to a great number of books that are out of print.

And the question is, do consumers gain from having access to those remaining 2.2 million titles. It's entirely possible that consumers really only care about the top 40,000, in which case they're not going to face much gain at all.

We found that exactly the opposite is true. So we developed what we think is sort of an innovative way of measuring the sales for each individual title sold at Amazon.com.

And when you look at that, what you find is that about half of all titles sold at Amazon.com are titles that wouldn't be stocked at a local Barnes & Noble. That is, there are titles that fall outside of the top 100,000 ranked books.

10 All right. And so this is what Wired Magazine 11 picked up this idea called the long tale. The shaded 12 area of this curve, this is the curve of sales, is a 13 function of rank. And the shaded area are titles that 14 wouldn't have otherwise been stocked at a local brick and 15 mortar Borders super store.

All right. Now, when you run some standard econometric techniques to think about what's the consumer surplus gain, you find that consumers gain about a billion dollars a year from having access to these books that they wouldn't have otherwise been able to easily find and transact in a brick and mortar environment.

And to put that in perspective, that's about 10 times as large as a consumer surplus gain from access to lower prices on-line. Okay.

25

So while the press has been talking about the

1 Internet is a great channel because consumers can find 2 lower prices, what we find is that the order of magnitude 3 larger effect is that the Internet is a great channel 4 because consumers can find access to all manner of books, 5 content, intellectual creation that they wouldn't have 6 otherwise been able to find through our narrow bandwidth 7 physical world channel.

8 All right. Now, could it be possible that 9 peer-to-peer networks could lead to a less concentrated 10 distribution channel, allow consumers to find artists 11 they wouldn't have otherwise found on their local Walmart 12 shelves, or even on their local Tower Records shelves. 13 Maybe even artists that aren't signed by major labels, 14 local bands. Things like that.

I think the answer is unquestionably yes, and maybe in the question/answer time we can have time to talk a little bit about that.

The second question then is could peer-to-peer networks be used as a promotional channel, to actually allow people to find these content. I tell my MBA classrooms that managers today, the problem that -- the scarce resource is not information, the scarce resource is the attention.

24 So how do we get the attention of these 25 customers to help them find these songs they wouldn't

otherwise find. And we've done three projects that we think relate to this, and let me explain briefly what they are.

The first project looked at the network extranalities that an added user brings to the network. And what we found is that in peer-to-peer networks, in open networks, we went out and measured the value an additional user brings and the cost they impose on the network as a function of network size.

10 And what we found is that the added user brings 11 a diminishing amount of value. That is the value network 12 extranalities are concave, but they impose an increasing 13 amount of cost. The cost curve is convex.

14 So at some point you want to limit the size or 15 the reach of the local peer-to-peer network, and I can 16 talk about how we feel that that's incorporated into Kaza 17 and Newtella and networks like that.

Now, once you know that the optimal reach of my local network is bounded, the next important question is how do I make sure that I get the people who share my interest. The people who are going to provide me the most value into my local community.

And we just finished up a piece of work where we showed that if you put a fairly reasonable economic overlay on the Newtella networks or Kaza networks, that

that sort of takes into account how much value does a user provide the local community, and how much value does that local community provide to the user that you can achieve self-forming communities of interest.

5 That is, people who share the same common 6 interest who will cluster together in these peer-to-peer 7 networks.

Once we have this cluster, the thing we're 8 working on right now is to think about whether you could 9 10 use digital rights management systems, commerce systems, 11 recommender systems, collaborative filtering systems and 12 agents to allow my agent to go out on the network and 13 find content that I would be interested in, and bring it back to me in a way that I can sample it, and then 14 15 purchase it easily.

16 Okay. So again, we think that not only can 17 peer-to-peer networks increase the diversity of content 18 on-line, they can also increase the ability to promote 19 new content in these settings.

Okay. Lastly, what are the implications of this; to the extent that record labels face a very concentrated distribution channel, a very concentrated promotional channel, you're going to see a particular type of industry structure.

25

And in particular I think you'll see a very

concentrated industry structure where you have a big
 five, or a big four, or a big three; whatever it is this
 week.

All right. To the extent that you relax those bounds, you might see a relaxing in the concentration of the industry. You might see the ability of new entrants to come in.

And I think the unique challenge that the FTC faces is when you look at profits go down in the music industry, asking the question of whether this decline in profits is because of piracy, or whether it's because of just a natural change in the structure of the industry that's going to make it hard for existing companies to compete.

That, you know, sort of the old ways of competing aren't going to work anymore, and maybe that's why we're seeing at least part of the decline in the profits of the industry.

And that's the challenge I think the FTC faces, disentangling these two effects; the piracy effect versus a simple change in the structure and dynamics of the industry.

I'd also point out I have applied all of this to music, the most commonly discussed industry when you think of peer-to-peer networks.

But I think there are a wide variety of other 1 2 applications of peer-to-peer, some of which we're 3 thinking about; streaming programming. Thinking about rich media blogging. If you think about the impact that 4 blogging has had on the dissemination of information. 5 Ιf you could disseminate rich media, video and audio text 6 7 over blogs, I think that might have a unique impact on 8 society.

9 And then, lastly, we're working currently with 10 some other people in the computer science department on 11 thinking about using peer-to-peer technology to enable 12 rich media interaction in communities of interest or for 13 political or community discourse.

14All right. And I'll be happy to expand on any15of these things in the question/answer time.

MR. ABBOTT: Michael, thanks very much. Now, for discussion of a newly being developed P-to-P network of interest in the academic community, Gary Augustson will discuss LionShare.

20 MR. AUGUSTSON: Okay. That is me. Thank you. 21 I have been asked to talk about a product that we're 22 developing at Penn State, which is a peer-to-peer-based 23 software product, and I would like to point out that Mike 24 Hall, who is the developer of this is actually in the 25 audience. So if you give me some really tough technical

1 questions I'll turn to Mike.

2	But having been in this business and serving at
3	Penn State as a CIO for more than 20 years, where we have
4	some 83,000 students, 18,000 of whom sit in the second
5	largest congregation of resident hall students in the
6	country, we have faced the peer-to-peer music thing in
7	the cross hairs since the early days.
8	And there's a couple of comments that have been
9	made that I just got to respond to. At least you'll know
10	my position on it.
11	Filtering does not work.
12	(Applause.)
13	MR. AUGUSTSON: You know, encryption will
14	destroy it. If that doesn't, something else will. The
15	only way you can get into packets and actually filter is
16	to be very intrusive of content.
17	Parroting pricing is good rhetoric, but it
18	isn't 65 cents a copy. You need to do some testing from
19	the consumer side. We have done some of our students and
20	you would be surprised how low the cost goes in terms of
21	what they think a good price is. And really, the
22	business model has to be rethought.
23	Government subsidy the Internet, the government
24	subsidy of the Internet in the initial development was
25	somewhat minimal. The real value of what launched the

Internet was the partnership of industry, government and
 higher education. And that's what we have to return in
 all of our technology development and infrastructure
 development.

5 And it's kind of fascinating that we use word 6 broad band in a city that's proud to define broad band as 7 200 kilobytes. But that's a whole other story.

8 Can peer-to-peer survive; I think the answer is 9 that's kind of a specious question. It is surviving. 10 It's thriving. It is not a question in my mind of public 11 versus private. It's a question between responsible use 12 of peer-to-peer technology, and irresponsible use of 13 peer-to-peer technology. And that's really where 14 LionShare project comes in.

What we've done is to develop an environment that depends upon what we would call -- a responsible environment for the use of the peer-to-peer network.

I should point out that LionShare was not developed to show an application of peer-to-peer. LionShare was developed to solve an academic problem, and peer-to-peer technology happened to be the best solution for it.

23 Key to our development of it is an underlying -24 - it's not like the early uses of peer-to-peer technology 25 where there is anonymous access to it. Everyone who has

access to the LionShare environment has a digital
 identity.

3 It's based upon what some people like to call the three A's. Authentication, all users must be 4 authenticated to use the network. Shared resources are 5 associated with the individual who shares the resource. 6 7 Authorization, you must be granted and you have the right 8 to grant authorization for those that you want to use your resources. And accountability, you're accountable 9 for the resources that you use, and trackable. 10

Another major distinction between a characteristic of LionShare is it also gives you the ability to search repositories, the standard based repositories that are outside the peer-to-peer network. And in fact, therefore you can with one single query do some substantial querying across integrated data bases.

There's a persistence angle to it here, too, that's actually not highlighted on these slides. Is that the technology that stands behind the LionShare technology allows the data that you want shared, to be shared even if you, yourself, as a user, aren't actively in the environment at the time.

And then there is the advertising that I wanted to make sure everyone knew that the Andrew W. Mellon Foundation is a primary sponsor of this product. It's

1 always a good idea to thank your sponsors.

2 Some of the specifics, I was asked what were 3 some of the goals of LionShare in development. It's always after you developed a product that you try and 4 remember what it was you were trying to do, and it's 5 pretty consistent with the things we talked about before. 6 7 Our goal was to find an environment to support 8 the security environment that we were talking about, can it work. To enable collaboration. I think one of the 9 things -- and this gets into a lot of issues, it'll take 10 11 a lot of time to discuss. The creating communities of 12 scholars that can collaborate with one another in a federation environment -- a security environment, a 13 federated group of users. 14 The whole issue of having the ability to search 15 from a single query to discover and retrieve materials 16 across multiple environments increases the -- I don't 17 18 even know where I am in my slides. 19 Discovery process, and -- well, that's all Anyway. So some of the LionShare capabilities 20 right. include -- well, these are the capabilities, aren't they? 21 22 You can publish your work. You can search for 23 works that helps the faculty, organizer works better, 24 collect grades in an environment for collaboration. You have control of the security of the environment, and the 25

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1 persistence of peer users.

2	Some of the benefits, no anonymous users.
3	Multi-institutional participation. I think it was
4	ClickKey, as we talked about, this is not a Penn State
5	enterprise. There are eight universities working
6	together to develop this. It has a release date. I'll
7	show you some of the release times we're talking about.
8	And there is a lot of interest in the community
9	about it. We're actually finding a lot of international
10	interest in this, which is somewhat surprising just to
11	start with.
12	It's an open source development project. The
13	code that's developed will be available, and will be
14	returned to the open source environment and is extensible
15	in general.
16	I was asked to think about what some of the
17	risks of the environment were, and I really don't
18	hadn't thought a lot about that, and I guess one of the
19	risks that we discovered is some folks may not some
20	environments may not want to put the trust fabric that's
21	required to truly support a secure and authenticatable
22	environment like this. It's kind of frightening to think
23	that people aren't building those trust environments
24	within their institutions, whether they're education,
25	government, or business. That they aren't building trust

environments independent of whether or not they're trying
 to use technologies of this type.

LionShare will not solve the copyright issue. If you want to steal material and put it on LionShare and then authenticate other users to use it, you could do it. And it's, again, talk about responsible use. We put tools in place that if you're a responsible user, you can make sure that people don't misuse it.

9 And there's the concern on the part of some 10 that since they know their behavior is being monitored, 11 maybe some people won't want to use it. But again, any 12 secure environment in any institution today that has 13 reasonable security environment, monitoring is probably 14 the wrong word to use there. It's just accountability 15 again.

Will those users who choose not to create an environment that is this restrictive tend to use less restrictive environments; they might. Users may not want to -- it's been suggested to us that there may be many in the academic community that won't use the capability because they won't want to make the investments necessary to create an environment in which it will work.

And will some of the protection that people are putting in place to in fact inhibit peer-to-peer technology actually inhibit LionShare from getting

1 through fire walls that have all the ports blocked, the 2 appropriate ports blocked that are necessary to make it 3 happen.

These are some of the release dates for the 4 We actually will have a public release this 5 product. coming September. There is a web page with information 6 I quess, to me, it's the whole issue of -- peer-7 on it. 8 to-peer technology is important because it's enabling us to develop products that are critical to what we think 9 are critical to extending the research environment that 10 11 our research needs, researchers need to have advance the, quote, intellectual economy of the country. 12

This not an issue about can you share music. Or only an issue of can you share music, or can you share movies. This is an issue about whether or not we have the ability to -- whether we'll take advantage of the tools that are there to in fact extend the ability of our researchers over the coming years.

19

Thank you.

20 MR. ABBOTT: Thanks very much. The FTC is an 21 anti-trust agency, as well as a consumer protection 22 agency. So now we are going to hear something about 23 anti-trust, specifically in the context of software 24 product markets, and their transformation by P-to-P. 25 And Professor Andrew Chin, who teaches

anti-trust and has an interesting article on software
 markets coming out soon, will do the presentation.

3 MR. CHIN: Well, actually, it's out now. Well, like Michael, I came to my present academic discipline in 4 a securest way. Ten years ago I was a computer 5 scientist, and one of the more rewarding stops along the 6 7 way to becoming a law professor was here at the FTC where 8 I was a summer intern in the mergers three shop. So here's a shout out to anyone from mergers three. 9

And in addition to the shout out, this really 10 11 isn't -- this talk is really in service of anti-trust enforcement analysis, and the task I've set for myself 12 13 today is to try to map some of the very appealing visions of competition and well functioning markets for P-to-P 14 software products that we've heard from the other 15 speakers today into the space of tools that are available 16 17 to anti-trust attorneys.

18 There is also material of interest to 19 non-anti-trust attorneys as well. One of which is sort 20 the conclusion of my second article on the Microsoft 21 case.

But here is my eMail address, and easy to remember URL. So there are two forthcoming articles. One is out already in the Harvard Journal of Law and Technology, and is available by link from my web site.

1 And the other is going to appear next year in 2 Wake Forest, and, you know, one of the inclusions of the 3 decoding Microsoft piece is that the government could 4 have prevailed on remand before Judge Kitelli on the time 5 claim.

6 So that may be of interest to those of you who 7 have followed the case.

8 So my talk today is really descriptive, not 9 normative, and the aim is really to identify conditions 10 under which full and free competition to deliver highly 11 usable in the sense that Nathan Good and Aaron 12 Kreckleberg were talking about usability.

Usable, efficient P-to-P software products to consumers for legal, socially beneficial uses. And conditions under which that can flourish, and conditions under which anti-trust agencies may want to recognize the dangers of the exercise of market power that might lead to failures of such markets.

And all of this, hopefully, will get us to a vision of competition, probably closer to that espoused by Martin Lafferty than by Michael Einhorn.

22 So the first, and probably most important point 23 from the Microsoft stand point, is that we need to 24 understand what a software product is if we're going to 25 define the market in which software products compete.

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And Microsoft's position throughout the case was that a
 software product consists of code and nothing else.

3 And this conflagration between software products and software itself is pervasive in the record 4 of the Microsoft proceedings and commentary, subsequent 5 commentary. But it's quickly answered by noting that 6 Microsoft would not have taken the same litigation 7 8 position against a copyright infringement defendant who claimed to own the code once they had purchased a copy of 9 Windows 98. 10

So a software product has got to be something else, and I unpacked what I think a software product is in the anti-trust analysis piece. It's a combination of legal rights and, or, immunities derived from the vendor's copyright and the accompanying software.

16 This can include terms and rights that are 17 enumerated in the ULA, but also for those who are deemed 18 owners of copy under Section 117 of the Copyright Act. 19 It could also include exercises of the statutory adaption 20 exemption in order to perform linking and loading of the 21 software into RAM.

And all of this is cabined by contemplated end uses. That is, the copyright act does not act to -- does not operate to bundle these uses together.

25 A software product also includes technological

capabilities that are supported by the accompanying
 software.

3 So it's the technological ability to install 4 and run the accompanying software. We're distinguishing 5 software from the software product by saying the software 6 accompanies the software product.

So it's the ability to install and run the
accompanying software for contemplated end uses according
to the accompanying documentation.

10 Okay. So the software continues to belong to 11 the software vendor, but the software product that 12 changes hands is a set of legal rights and technological 13 capabilities.

Okay. Well, if everything is cabined around end use, and copyright law does not operate to bundle the end uses together, does not operate to immunize time, then we had better have a fairly precise definition of what an end use is.

And what the other tool that I add to the standard frame work for market definition, is I formulate a way of expressing end use for software at what I think is the right level of abstraction.

23 So to understand what the right level of 24 abstraction is, let's look at what is the wrong level of 25 abstraction.

This is two concrete. So if you think of the 1 2 end use of this software is to enable someone to get cash 3 from an ATM, and you can tell the story in terms of this interaction between the user and the system where the 4 user inserts a card, the system reads the magnetic 5 stripe, asks for the pin, the user puts in a pin, the 6 7 system verifies the pin, displays a menu of how much you 8 want. You press a key, it goes on and on.

9 All of this presupposes certain design choices 10 that are used to implement a system that supports that 11 user purpose of getting cash from an ATM. Instead of 12 inserting the card and entering a pin, you could verify 13 your identity by retinal scan, or other biometric 14 methods.

You could, instead of having a key pad where you select the amount of money, you could do it by voice recognition or, you know, all sorts of ways.

So instead of presupposing those design choices, you can abstract from that use case the essential end use where you're focusing not on user actions and system responses, but user intentions and system responsibilities.

And so you, at a higher level of abstraction, described the same interaction between user and system as identifying yourself, verifying your identity, offering

choices, choosing how much money, dispensing the cash,
 taking cash.

This is a minimal set, and necessary set of interaction steps that are necessary to support the user purpose.

6 So this sets up the competition. The framework 7 for competition. This defines -- this maps onto 8 functional interchange ability of use, and it sets up a 9 competition whereby vendors of software are trying to 10 make more usable software where the system and the 11 system's actions match the user's intentions.

And the more closely that happens -- you know, Michael Durtusis wrote whole books about this. Donald Norman writes about the gulf of execution, the gulf of evaluation. These are measures of usability. The more usable a software, this market set up is a way of driving the competition towards more usable software.

18 So a well functioning software product is set 19 up whereby the market is defined doctrinally in terms of 20 these essential use cases, and the software developers 21 then go to the work of implementation.

And this includes the freedom to choose the code that is to be executed when a user chooses its software product for a particular essential end use. And this is worded rather carefully. It

includes choosing a code that has been written by other
 software developers. So it can include platform code,
 making use of Windows, ATIs and the like.

So a software developer needs that freedom on 4 the back end to be able to come up with their design and 5 to choose the code. If that design choice is overridden 6 by the exercise of market power, by a monopolist say, 7 overriding the user's choice of a default browser 8 software that the vendor for that default browser chose 9 to run when the user wanted to form a web transaction, 10 11 then that's a distortion of what not to be a well functioning software product market. 12

13 Similarly, the distinction between Napster and 14 Grockster turning on a design decision to have a 15 centralized indexing server also seems to me to distort 16 what would otherwise be a well functioning software 17 product market that would be directed towards the most 18 usable P-to-P software for legitimate uses.

19 So these are things that ought to raise a red 20 flag in terms of anti-trust enforcement and the problems 21 that may be created by these distortions of the 22 well functioning software product market paradigm.

How can we say that there are -- that the same piece of copyrighted software participates in multiple markets; well, simply, we extend the concept of price

discrimination markets. So we recognize that a single product might still participate in different product markets by the fact that there are captive end use segments around which a relevant product market can be defined.

As former FTC Chairman Robert Potofky pointed 6 7 out, of course, the Sulfane case, probably the dissent in 8 Sulfane case suggesting that cigarette manufacturers could be a captive end use segment was probably not well 9 founded, because, say meat packers might conduct 10 11 arbitrage since they could choose among all kinds of 12 flexible wrapping materials. They could buy extra 13 cellophane and sell it to the cigarette manufacturers.

14 Software, probably not, digital rights 15 management powerfully reinforces the ability of software 16 vendors to restrict use of their software products to 17 certain end use segments.

Also, implicit in I think Chairman Potofksy's view that the cellophane market could not be the subject of price discrimination, is the idea that any diminution in the quality of cellophane for wrapping cigarettes would probably result in -- also in the diminution and quality for the purpose of wrapping meat.

24 Okay. But it's possible on the other hand to 25 discriminate in terms of quality. By reducing quality

with respect to a certain end use of a software product
 alone.

In fact, the Felton Program did just that. It reduced the quality of web browsing Windows '98 to zero. And so, this demonstrated the potential for the end use of Windows 98 for the purpose of conducting web transactions to be the subject of a captive end use segment.

So what are the unique consequences or 9 Okay. the unique attributes of P-to-P software markets; well, 10 11 in terms of the end use seqment analysis, if we think of -- distinguish use as downloading and uploading files, 12 13 certainly the value of the network for downloaders would qo down if the quality of the network for uploaders goes 14 If you have people who upload, the value of the 15 down. network will go down, and vice a versa. 16

17 So neither of these end use segments can be 18 captive. And so we look at these as one market.

Anti-trust concerns that are specific to the P-to-P framework, overriding of user choice. Keith Ross suggested briefly -- I don't know if he retracted, but he suggested that Microsoft could do a very good job of implementing P-to-P in their next version of Windows.

One could see an integration in terms of the sharing of code, the sharing of user interfaces. You

know, very easy to put a little check box on the Windows
 Explorer folder and turn into sharing.

3 So but as with web browsers, you know, 4 Microsoft made the claim throughout the trial that it had 5 produced the best of breed web browser that rendered 6 further competition in the web browser space unnecessary. 7 I think that claim is just as specious as -- or the claim 8 that P-to-P file-sharing networks could have the best of 9 breed implementation by Microsoft is just as specious.

10 So you know, what a thousand P-to-P networks 11 bloom, and this is an anti-trust framework for ensuring 12 that that happens.

13 MR. ABBOTT: Thanks, Professor Chin. Finally, I'm looking very much forward to a provocative 14 15 presentation by Johan Pouwelse, our international representative. And I think he'll discuss more briefly 16 some social forces that may shape the utilization of 17 18 P-to-P, and perhaps address the question can elicit 19 downloads really be controlled, or not, among other topics. 20

21 MR. POUWELSE: Thank you. So thanks for having 22 me here. I first would like to define peer-to-peer a bit 23 more precisely. So as you may have seen in the previous 24 slides, when things grow, or diminish their value 25 increases or decreases.

1 So unfortunately our panel decreased and we 2 lost Clay Shirky. So I hope to keep the value of the 3 panel up and try to replace and talk a bit about two or 4 three of his slides.

5 So defining peer-to-peer a bit more precisely. 6 So what is peer-to-peer in general most about; it's about 7 a pooling resources together. So precisely the resources 8 at the edge of the Internet. Usually they are not used 9 efficiently before the arrival of peer-to-peer.

10 So when you put all these resources together, 11 you got a very cost efficient and very valuable resource, 12 which is disruptive to a lot of business models.

And as is mentioned this morning, so we only scraped the possibilities of peer-to-peer, and there are quite a lot of novel ways that are out there to do more with peer-to-peer paradigm.

So if you look at the very deep level, you have all these resources which are exploited by peer-to-peer. So we only talked about file-sharing and illegal MP3s and Brittany Spears. We touched here, in this panel, a bit wider.

22 So to put things next to each other, so it's 23 about disk space, processing cycles, internal memory, 24 Internet band width, and, finally, my personal favorite, 25 is human attention. So volunteers.

1 So the NASA click worker's project is a very 2 interesting one. What is the social phenomenon that 3 people go to the Internet. They take actually a course 4 in meteorite impact recognition, and they look at -- they 5 look at images of other planets, and they identify cost 6 free, for NASA, what is a meteorite. A meteorite impact 7 site.

8 So what's the social phenomenon behind that. 9 That's a resource on the edge of the Internet which is 10 normally not used that efficiently.

11 So there is something going on in general in 12 peer-to-peer here. So if you look at a bit different 13 level, so instead of extracting the resources, so we now 14 have the term file-sharing here, storage space, more 15 efficient use of scratch space, and that you have 16 redundancy, and there are more examples which we haven't 17 yet discovered in computer science.

So if you look at the shallow pattern, so I hope the legislation here in the states Won't take this o for Europe it would be good maybe, but then you could test out this interesting legislation and we just see how it goes.

(Laughter.)

23

24 MR. POUWELSE: So if you look at the shallow 25 patterns, so peer-to-peer is all about Kaza, file-

sharing, and all illegal stuff and disrupting business 1 models and also the unfortunate thing that it's very 2 3 efficient for things like explicit pictures. So this is the slide I want to talk to in my 4 own work, because I no longer understand it. 5 6 (Laughter.) So I think I'm ahead of 7 MR. POUWELSE: 8 schedule. I was promised by eMail that I would get five minutes to do -- to try to define a peer-to-peer a bit 9 10 more precisely. 11 So I would like to talk to you now about my 12 vision on the future of peer-to-peer. So a provocative 13 talk maybe on what if, if there is no solution, and if peer-to-peer is here to stay. 14 So we have this peer-to-peer stuff, and I am 15 actually one of the few researchers that has been 16 dedicated to peer-to-peer together with the great work 17 18 presented this morning of Professor Keith Ross. 19 So I did some initial measurements of Kaza, and two years ago, because I did a Ph.D. in resource 20 management, I thought BitTorrent had the potential to be 21 22 the market leader, and it turns out they're now clearly 23 the market leader. And they're occupying 35 percent of the Internet band width, and computer science, 24 researchers cannot keep up. They're just too fast. 25

There have been now four studies, and I think I 1 2 conducted the largest both in time because I have been 3 taking traces one and a half years of BitTorrent, and, also because I have exclusive access to big super 4 computers. And that my professor is not -- is sort of 5 immune to legal threats because my measurement 6 infrastructure also met with some Hollywood measurement 7 8 infrastructure. So we have generated a few complaints there. 9

But I also watched the -- seeing the identity of the person that injected popular movies in the Internet. So that's also quite -- was critical information for some of the stake holders here.

14 So I don't know if we still know what you did 15 last Christmas, but I was watching the super computer 16 because around that time these popular movies were 17 leaking on the Internet. And so it's like 12,000 people 18 were sharing that and downloading it from BitTorrent.

19 So you can use my research to both improve, or 20 to attack BitTorrent. And so what's demonstrated 21 yesterday, BitTorrent is now officially by the content 22 holder taken seriously. So it's the market leader, and 23 they're now attacking it.

24 So the site called UCEF.com, the second largest 25 BitTorrent peer-to-peer site is now taken off line due to

legal reasons. They were putting a dedicated server in 1 2 France, and it seems they were being taken down. 3 So it will probably take three days or something for them to buy another server rack. 4 (Laughter.) 5 So I'm heading the peer-to-peer 6 MR. POUWELSE: team with a few Ph.D. students, and a few master's 7 8 students, and we're working on the module architecture for peer-to-peer. And working on video streaming from 9 one web cam to a million receivers. 10 11 So if you want to read more in detail about my 12 BitTorrent work, it's now yesterday I put it out on the 13 web. So when you can now Google at it if you type in BitTorrent measurements and analysis. 14 So if you want to read that, okay. Most people 15 can read that, but a Ph.D. in computer science helps. 16 17 (Laughter.) 18 MR. POUWELSE: It's worth two years of research 19 both at Delf University and my time at MIT Boston. So it involves the supernova.org web site. That's the market 20 leader with a few million people downloading copyrighted 21 22 content. 23 So I have the statistics of a fairly number of 24 a copyrighted files in the -- in my data base, and I will be publishing that in a month with hopefully open data or 25

whatever license. And it contains all the statistics of
 the downloading behavior.

3 So it's like this morning the people from Big 4 Champagne they have a commercial data base which is 5 probably not going back far enough as the early days of 6 BitTorrent.

Right. And so you can use this sort of trace
to get a feel for the download speed, and other issues.
And especially we would like to mention things like
integrity in BitTorrent.

So the reason why it is the market leader is because there is no -- you can get away with downloading and having no spyware, having no adult content or other material. You know, this is a file-sharing system which has built in measures to counter integrity attacks.

16 Right. So having read things about the 17 negatives about peer-to-peer file-sharing, peer-to-peer 18 in general, and to the great things about the positive 19 effects, which I will be addressing.

So I hope to give an understanding that there is a big interlock between peer-to-peer technology in general, which are on the Clay Shirky list of exploiting CPU cycle, which is used in big super computers, and the NASA example of the identifying meteorites impact.

25

So I explain the black scenario and how it

releases on peer-to-peer networks. I also explain how communication is -- can be made more efficiently using peer-to-peer technology, and information distribution and storage and manipulation in general. Which was already in other previous slides on this panel.

6 So in my opinion, peer-to-peer file-sharing is 7 an innovation driver for technology. So every 18 months 8 or so, there is a new generation, and if there are a lot 9 of law suits, so the current trend is like -- correct me 10 if I'm wrong. Around 220 law suits per month.

11 So if that number goes up, then people will 12 have an incentive to develop new technology which makes 13 sure that IP numbers can't be traced, but that's from a 14 personal --

15 (Interruption to proceedings.)

25

MR. POUWELSE: So in about a few months, if the number of lawsuits goes up, then there is a price to pay for privacy. That is, you get half the download speed, or a quarter of the download speed.

20 So people do not value their privacy, they 21 value download speed more in general. So these programs 22 do not get -- so things like FreeNet, that have been 23 around for years, but they're just not very fast. So 24 people don't use them.

So one thing I want to address which is

important if you want to put in legislation about peer to-peer. Is that you move onto the path that you're
 going after the technology as also mentioned here before.

So I think I would even go as far as that Cline Server is a -- is the old paradigm, and that the peer-to-peer paradigm is more cost efficient because it allows for the better pooling of resources, and there is no guy in an office somewhere in Slovenia or something doing the maintenance of the Kaza network. So that helps a lot in economic perspective.

And to the unfortunate mishap or I would call it some people's interest, there is no need for intermediaries in peer-to-peer. So that it's very difficult to make money out of this technology I think. Because it eliminates a single point of failure, and due to the distributive nature, it's also very reliable.

So another point that serves as an example of the peer-to-peer drives the innovation is the social software now. Quite a good -- in the computer science field is that a lot of people are trying to make now software understand social structures. So that finally, maybe even in a decade, that your operating system understands who your friends are and who you trust.

24 So that's sort of technology that doesn't exist 25 yet. Things like -- are not yet understood by machine,

and so web site clicking by user making that machine
 readable is something that people are working on in the
 peer-to-peer file-sharing arena.

Right. Just a few slides left. Just explain
the eco system here, and black scenario. I think we have
all talked about technology and law. That's not
important to my opinion. Social demand, that is
important.

9 There were some numbers this morning, but I 10 think the numbers should be higher because there are a 11 lot of people that are not technologically savvy that are 12 using other people. So please download this new CD and 13 burn it for me, and then a few days later these people 14 have the new CD from BitTorrent or Kaza, whatever.

So we've got millions of users that are addicted to access to free song, free games, free TV shows and movies, and if you want to try to put that back in the box, then you have to severely restrict freedom. We're talking about coping the laws of China to prevent peer-to-peer in another decade maybe.

If there is a social demand for free music, then technology will fulfill that. There will always be a Sean Flemming, or a whatever kind of guy who can deliver this sort of stuff.

25

So filtering will not work, because the system

that begins to filter, will lose their interest to the common user because they want to click for Brittany Spears and Brittany Spears is no longer on there. So that's very bad for them.

So they switch to a new way. A new system for 5 getting their free stuff. So what's the black scenario 6 7 then for the content industry; that's quite clear. So 8 things like ITunes Music Store, people can get music for their IPod for free, but still it's easier to go there, 9 there's the sypware issue, it's -- it looks nicer. 10 There 11 is an industry that works on that.

So the attitude that people have for going to the ITunes Music Store, is in my opinion vital to the whole peer-to-peer file-sharing equation. The new generation that's brought up, that does not think it's morally wrong to copy music, that's the key to the equation.

18 If you put in legislation or something, you 19 really have to change their attitude. That would be the 20 better approach.

So the ITunes Music Store people really have to foster their good feeling when you're doing the legal thing. And on the other end of the spectrum, we have to -- they can use this peer-to-peer technology to directly bring the artist in contact with the consumer.

Right. My last slide. After all this gloomy
 black scenario, so, as I mentioned, the peer-to-peer
 technology allows for efficient pooling of resources.

4 So you can use for example the Skype 5 technology. You can use it for virtually free phone 6 calls to other PCs or even using the new technology by 7 Siemans you can use it also to cordless phones.

8 So this is, again, an existing example which is significant non-infringing use of technology such as 9 Super Bears, NASA convention, and fire wall avoidance, 10 11 which has been in the Kaza for some time. And people do 12 not want to get bothered with their fire wall or whatever They just want to make a phone call to their 13 settings. friends, and they just want to do it in one click, and 14 15 then it happens.

So people want to use the software and peer-to-peer technology has offered a unique way to do it. So this doesn't have a CISCO switchboard or whatever in between. There is no maintenance cost. It can compete and it's very efficient use of peer-to-peer technology.

22 So after this Skype example, just to the more 23 future technology like in the Clay Shirky slides that the 24 -- three sources of the volunteers on the Internet. So 25 if you have the volunteers and you have software to do

1 collaborative writing of an encyclopedia, so --

2 encyclopedia which is currently bigger than the3 encyclopedia Britannica.

4 So people currently still do not trust the 5 opinions stated in the -- or other things, but for some 6 reason a group of people finds it hard to write a 7 collaborative document on George Bush, the Palestinian 8 conflict, or abortion. So there is a lot of software 9 which needs to be developed to do collaborative document 10 writing on controversial topics.

But there is progress in this field. So in a few years I think -- the kind of angles will even include scientific knowledge, and will change the way we think about publishing scientific works.

So this is a technology which can fulfill as the last bullet on the slide here. The dream of the visionary decades ago that we can better -- get better access to all the information and knowledge out there. So that was my last point.

20 MR. ABBOTT: Thank you very much, Johan. I 21 know things are running late, but we started late, and I 22 think a number of provocative questions are on the table. 23 And actually, I would like to turn -- start out on the 24 issue of property rights.

25

Now, Michael Einhorn reminded us the importance

certainly in the mind of economists of property rights protection. And the conventional wisdom, certainly from some commentators, have been that, gee, P-to-P networks is currently constituted or a great threat to the incentives to create new copyrighted intellectual property.

7 But is that really true? Is there any -- does 8 everyone agree, or do some disagree, that longer term 9 P-to-P pose -- could pose major harm to copyright 10 holders?

11 Yes. Is there anybody who would like to argue 12 that they don't pose a harm?

MR. NOAM: Long term, I think it's true, but there is always kind of an early stage in which there is some fuzziness. And just remember, if property rights would have been taken totally seriously, this country wouldn't exist in its other phases.

People just kind of came and took, and in the first century of this Republic, the media companies of the day, the publishers and the music theaters and so on, they also just took English stuff. And that kind of is a way in which industries get going. Technologies get going.

After that, you stabilize your homestead, your property rights, the -- the property boundaries get

1 defined much more clearly.

2 But in the beginning, I don't think we should 3 kind of get hung up on it. MR. ABBOTT: Michael, do you have a reaction to 4 that? 5 MR. SMITH: Hearing some of the discussion this 6 morning I am reminded of remarks that I first read in 7 8 Jean-Jacques Rousseau's Second Discourse, let us begin by ignoring the facts. 9 What we have heard here are historical 10 11 analogies that have superficial resemblance to content 12 industries. We have heard a network tipping model used 13 for telecommunication extended over to the content industry. We have heard a suggestion that 65 cents isn't 14 15 a fair price to charge because students don't think it's fair. 16 We have definitely not considered, anyone even 17 18 suggesting what the facts are. Nobody has suggested what 19 it takes anybody to get paid. Nobody discussed the costs or the bottom line or the profit rates. 20 They don't acknowledge that someone has to find 21 22 the band, record the band, promote the band, pay 23 overhead, and actually pay off the shareholders as well. 24 All I am saying here -- let me be more precise. I am not saying whether 65 cents is fair or not. All I 25

am saying is I want to license that in an open market. I want -- what I want is someone from the record labels to sit down with a licensing agent, maybe more than one, from let's say the peer-to-peer industries. Someone who is empowered to negotiate and they sit down in the same room and they work out and they learn what it takes.

8 So that if someone is going to release a track, 9 when they release the track on a CD, or on ITunes, or on 10 a streaming service, or on peer-to-peer they can be sure 11 that in any case they get a reasonable rate of return 12 that is sufficient to cover, god forbid, A&R, marketing, 13 overhead; that's all we want to do.

That's all I suggest we're doing. And I am saying don't believe Einhorn when he says 65 cents, just get people in the same room and license, and negotiate licenses.

18 MR. ABBOTT: I see. Okay. I see. As they 19 used to say, the natives are restless. Are there some 20 questions from the audience?

A PARTICIPANT: It's not -- most important property rights -- let me tell you the property rights that you're ignoring 100 percent. Very -- our right to own a personal computer and to use them as we please. That means there can't be -- when I get a file

1 from somebody, you don't have the right to copy it and 2 send it to somebody else. Ordinary private property 3 rights, ordinary -- my house -- eradicate completely and place under the central control of what; the Red 4 Communist Party, or maybe the -- property rights demand 5 no TRN. 6 7 TRN kills property rights in computers, and --8 that's the property rights that are under attack. MR. ABBOTT: Well, yes. Eli? 9

10 MR. NOAM: Just quickly. Michael, as I said, 11 kind of just defined the music industry as some kind of a 12 public utility with a rate of return. Like we have so 13 many costs -- you know, these limos, they are really 14 expensive. So we've got to kind of have the -- built in 15 because we have to recoup this price.

What other industry, other than kind of 16 electric utilities or water utilities in the old days --17 18 MR. EINHORN: They have a copyright. Under 19 106, Section 106 of the Copyright Act. They have exclusive rights to reproduce and distribute their works. 20 This is a -- if you want to talk legality, this 21 22 is in the law. If you want to compare it -- no, don't 23 compare it to utilities. Read the statute. This is not 24 hard.

A PARTICIPANT: Subject to --

25

1 MR. EINHORN: Your -- I understand that -- that 2 position that you're advancing.

3 MR. ABBOTT: I see the sap is rising. Michael4 Smith, do you have a thought?

5 MR. SMITH: I wanted to get back to the point 6 that I was trying to make, is that the technology is 7 going to change how the music industry does business. 8 And I think what we need to think about, is what are the 9 new business models that the music industry needs to be 10 thinking about.

One of those is going away from a sort of unit based pricing, to bundling. And there is some very nice work in the academic, actually by my advisor, that says that by bundling a large number of pieces of content together, the music industry can actually do better.

16 The music industry can actually extract more 17 revenue, which would allow them to cover both their A&R 18 and their limousines.

So again, I would really love to see the music industry start to think creatively about ways that they can actually use this technology to improve their business, as opposed to bemoaning the piracy and the -impact that's going to have.

24 MR. ABBOTT: Let me ask -- oh, Eli, you had 25 something to add, or not?

1 MR. NOAM: I think he just said exactly the 2 right thing. Every industry in this country, including 3 banks, including universities, has to change their 4 business model in light of technology.

5 And I have no problem with the music industry 6 kind of making vast profits. They just have to do it 7 differently.

Wait a second. I think what I 8 MR. EINHORN: said here, is that I advocated competition between 9 different business models. I think what I said -- I'll 10 11 show you the slides again if I have to. Is that peer-to-12 peer could work as another network that could beat the 13 competition, but I am not going to tell you what the business model is going to be. I want to let the market 14 determine that. I just want to make sure everyone is on 15 the same level playing field. 16

Now, if you want to play the same level playing field, they got to pay commensurate prices for profit -for content. You got to have copyright, and you have got to say, look, we're going to have to license the copyright.

And if Steve Jobs pays 65 cents per download on ITune, I think that a P-to-P network could pretty much figure out that they should be paying somewhere in that same range.

Otherwise, it would be essential on the part of the record label to say, look, if you're only going to pay me 45 cents on Kaza, and 65 cents with ITunes, you know what I'm going to do, I'm going to do everything possible to crush Kaza.

6 Of course, I'm not going to come out and say 7 that, but deep inside that's what my incentives are going 8 to be, and if I'm intelligent, I'll do that.

9 If you want to give the best incentives in the 10 long run for a fair and efficient build out of all these 11 different technologies, the best thing to do is license 12 the content equitably, reflecting the costs that go in, 13 making sure that everybody who goes in gets paid for 14 their input regardless of what technology comes out 15 there.

I am all in favor of new business models. MR. AUGUSTSON: But the question was, and the question is, for 65 cents, if that's the number, is developed under a business plan, a business strategy where technology was not a key player.

21 And today, if you did it all over today, from 22 ground zero, it wouldn't cost 65 cents. That's the 23 issue. That's the distinction. If Steve is paying 65 24 cents for it, he's actually probably paying royalties to 25 people who don't contribute to the current business model

1 that it's in relationship to what they're getting paid.

2 A PARTICIPANT: What should the price be? 3 MR. EINHORN: I have no idea. Good, thank you. Thank you, license in the market. In a free market. 4 I thought that's what I said, 5 MR. AUGUSTSON: because I think students in the market we were talking 6 7 about, and the students will decide if they will pay 65, 8 95, or 10. MR. SMITH: The beauty of the bundling 9 paradigm, is it allows the record industry to sell music 10 11 that the consumer values at a penny, for a penny. And to 12 sell music that consumers values at \$10, for \$10, and 13 capture the surplus from that, which is what they are indeed entitled to do. 14

And in fact, my advisor and I are working on some consumer surplus numbers, and, you know, just sort of rough estimates, we feel like the music industry has about a billion dollars of added revenue laying on the table by not moving from a per unit basis, to a bundled basis.

21 CHAIRMAN MAJORAS: But how do you address Mr. 22 Einhorn's question about developing this talent? Isn't 23 there some costs in there where the music industry has to 24 go out and develop a talent, market the talent; how do 25 you address that? I'm really interested in his question.

You said the students will set the price of what they want to pay, but aren't they interested in the artist that has already been developed and already been polished --

5 MR. SMITH: My point in making that was that 6 you don't set a market price by what the seller suggests 7 their profit and their cost on it is.

8 And it becomes -- if the price is at a level 9 that they don't want to pay, assuming there is -- the 10 problem today, of course, there is an alternative that 11 the price is zero. And that's the underlying issue 12 that's the issue.

13 CHAIRMAN MAJORAS: But then going forward, even if I were to accept what you are suggesting, who is going 14 to bear the cost in developing that talent? I quess the 15 market will determine what the price will be, but that --16 Is the market fully -- what is the 17 MR. SMITH: 18 money that the market could generate if it were fueled at 19 the level that people would buy in an unfettered way? I don't know the answer to that, but when it 20 becomes a -- comes at a level that you buy 10 times what 21

you would buy because the price is at a level that it's a nuisance level, the money that gets thrown into that marketplace, to me, may well still be the same that's generating today all that.

I don't pretend to understand the numbers. 1 Ι 2 know what people are telling us today. I know what our 3 students are telling us today. I mean our surveys show that in our environment 4 -- that our environment where we're providing a 5 6 subscription service. When it comes to download or buy, 7 they will not buy at 99 cents. 8 They will go back to a service that's not -that is illegal and free, because that's their -- now I'm 9 not saying that's right. But that's actually the test in 10 11 our environment where we have statistics. 12 MR. ABBOTT: We have a question. Could someone 13 actually in the P-to-P business respond? 14 Yes, two people near the mike. 15 A PARTICIPANT: What's the question? A PARTICIPANT: Exactly what has just been 16 said. 17 18 MR. ABBOTT: Well, respond to what has just been said, yes. 19 A PARTICIPANT: Are you talking about --20 21 A PARTICIPANT: Speak really loudly, and we'll 22 hear --23 A PARTICIPANT: I think, again, that the 24 bundling paradigm says that you can make the pie bigger, right. So that if you're paying for the development of 25

1 the artist today -- the question is how do you divide up 2 that bigger pie.

And there actually are some very nice ways to infer the value that consumers have for particular artists. You can divide this up in accordance to the value that consumers have for artists.

So I think you can solve that problem.
A PARTICIPANT: Mr. Einhorn, you talk about
9 ignoring the facts --

10 MR. EINHORN: Hold on, let me --

11A PARTICIPANT: No, no, let -- I think you12spoke enough, but go ahead.

MR. EINHORN: I will respond to him. In response there, I have no problems with what you're saying. If that's true, that will come out in the nature of the licensing that takes place.

If it is true that in fact there is other ways 17 18 to license this stuff that's more efficient, to generate 19 more profits, this should -- will best be recognized in a 20 licensing relationship between record labels and suitable licensees from the distributed computing industry and 21 22 other peer-to-peer providers who are capable of licensing 23 on the other side once they get in and learn the facts of what it really takes to deliver this stuff. 24

25 A PARTICIPANT: Well, you know, that may not

really be true. Can we -- back to ignoring the facts
 level playing field.

You talk about -- competitive services, like Apple's ITunes, Real Networks' Rapshody. You talk about unpaid licenses by companies, peer-to-peer companies like Mropheus. By the way, I'm CEO of Morpheus.

7 Well, I testified in Senator Smith's 8 subcommittee hearing in July on competition. And what I 9 introduced to the record then, which I'll repeat here, is 10 that we have a company, a competitive service, by the 11 name of Rhapsody, owned by the Real Networks, that had 12 negotiated a deal with us to distribute Rhapsody through 13 Morpheus.

Yet that deal got called off at the eleventh hour, because -- and this is a quote from Real Networks to us. Morpheus has been black listed by the record labels, and Real cannot do a deal with you because you are black listed.

So it's difficult to work out licensing agreement when you're blacklisted. And my question to you is, what is your definition of restraint of trade? MR. EINHORN: I have no problems if you take lodging a complaint with the FCC or the Justice Department, or picking up some kind of a suit on any action which you think is a restraint of trade, or an

anti-trust violation, or an unconscionable contract, or 1 2 breach of contract; I have no problems with that. 3 A PARTICIPANT: And we have. MR. EINHORN: Good. What I am saying is this. 4 You are not going to solve your problems in those 5 particular domains by suggesting that you go over to work 6 out -- I don't know how you're going to do it yet. 7 Some 8 licensing at numbers that no one bothers to identify. Perhaps we're going to go to some kind of alternate 9 10 compensation system, funded by tax, by tax on computers. 11 I mean, if you want to file these complaints, 12 I'm --13 A PARTICIPANT: The Rhapsody deal was at those numbers. 14 15 MR. EINHORN: Fine. A PARTICIPANT: Already negotiated. 16 MR. EINHORN: Then I think --17 18 A PARTICIPANT: But when you're blacklisted --19 MR. EINHORN: I think you --20 A PARTICIPANT: -- from doing business with 21 third parties, there is a problem there. 22 MR. EINHORN: I think you should --23 A PARTICIPANT: You cannot do the licensing 24 when you're blacklisted. 25 MR. EINHORN: You're in the right room right

1 now.

2 A PARTICIPANT: And that's why I'm standing up 3 here.

4 MR. EINHORN: You have access to the FTC, you 5 have access to the Justice Department, you have access to 6 private attorneys --

A PARTICIPANT: I know about private attorneys,
8 believe me.

9

MR. EINHORN: Good.

10 (Laughter.)

11 MR. EINHORN: If you think that I think that 12 simply by having a licensing process that stops the other 13 side from behaving unconscionably, I'd be crazy.

14 Of course you have to enforce contract law and 15 anti-trust law.

A PARTICIPANT: When you talk about -- we're doing harms to competitive services when competitive services wanted to work with us, there is a problem. But thank you.

20 MR. MITCHELL: I just wanted to offer to answer 21 the question that you had raised for the peer-to-peer, 22 which I don't think was really answered.

I am John Mitchell. I am an attorney in private practice, and while I don't represent a peer-topeer network, I represent the precursors to the peer-to-

peer networks, the -- I represent music and video
 retailers.

And I think the fundamental flaw in the question of what the price is is the question. That's the anti-trust harm here, is that people on every side are trying to set a price, 65 cents.

7 The Supreme Court was very clear 60 years ago 8 when it condemned that very practice in the motion 9 picture industry of bundling. And we would really have 10 price set if individual copyrighted works were offered on 11 the market as individual pieces, rather than as a bundle.

I am an author of a musical composition that I wrote in high school as a class assignment. My professor gave me a passing grade, but I would probably have to pay you to download it.

Yet the irony is -- I mean, that's the market value, I can assure you. You wouldn't want to hear it. But the irony of Mr. Einhorn's model is that mine would be worth 65 cents because it would be part of -- if you want anybody else's, you have to be wiling to pay 65 cents for mine. But --

22 MR. EINHORN: No, no, no.

23 MR. MITCHELL: To move on a little bit, though, 24 I think the real core question here, if we can first of 25 all unbundle this and let the prices start working,

retailers eight years ago were ready, willing and able to
 offer what ITunes is offering now on an a lacarté basis,
 and could not get the time of the day from record
 companies who wanted to own the market.

5 That allowed entry of Napster to fill the 6 demand retailers wanted to fill and could not. 7 Eventually retailers were still kept out of it, but 8 ITunes was given the opportunity to do something that was 9 seen as innovative, which was really available back in 10 the '90s.

11 And I quess the real question here, I'm 12 interested in from an anti-trust stand point, is given 13 this history of control over the methods of dissemination, if we actually got to the point where we 14 15 had competing peer-to-peer distribution systems, or disseminations systems I should say, because it's not 16 actually distributions because those have to be physical 17 18 copies under the Copyright Act to use J's entreaty to be 19 precise.

Assuming that every peer-to-peer is going to have some leakage, meaning no matter how tightly you configure it, no matter how closed your system. No matter if it's on the system that they're developing at the University to have authentication of the user, there will be some leakage of infringing works.

Then we have competing systems. One, which has 1 the blessing of the copyright owner, like we have with 2 3 MovieLink and things of this nature. That could be rewarded by turning a blind eye to a certain amount of 4 leakage if it is efficient to do it that way because the 5 profits are good, yet threaten to put out of business 6 7 through litigation the competing peer-to-peer network 8 that has a modest amount of leakage, the same amount or less, but nevertheless there's that \$150,000 per 9 violation hammered over the head. 10

11 So how can we address having competing 12 peer-to-peer systems that are not under the control of 13 the copyright owner in terms of dictating exactly how 14 efficient they need to be, or what software they need to 15 use.

16 MR. SMITH: Let me go back to the bundling 17 point again, because what I think what I heard you say is 18 that people don't value your content by 65 cents, they 19 will never download it.

And again, the beauty of bundling is that for a zero marginal cost good, if somebody values it at a penny, the record industry should be perfectly happy to sell it for a penny, as long as they can keep selling it for a dollar to the people who value it for a dollar. And the bundling, again, without my course

slides I can't go into the math, but bundling allows you
 to do that.

My point is that that's going to require a radical change in the record industry, and the record industry as any sort of long standing business is rather risk diverse.

7 And in the mean time, we are facing a world 8 where there could be large gains in both consumer and 9 producer surplus that aren't being achieved because of 10 the wrong incentives to do that.

11 So I'm sorry, Eli, did you have something to 12 say?

MR. NOAM: Well, I mean part of what all this does, is the electronic access, the downloading, is it destroys the ability to keep bundles together if people don't want them to be bundled together.

17 So that will also happen. But I think kind of 18 the Commissioner deserves an answer to her question, 19 which is will people invest in new artists or in artists.

The answer is, I think, first, what we observe here is an industry that has its fundamental problem is that it has a very low marginal cost, and very high fixed costs.

In a competitive environment the price will be driven down to levels where the fixed costs cannot be

1 supported.

2 So at some level what it has been doing is, by 3 being a relative small oligopoly that kept the prices 4 relatively high.

5 What we now observe is that this kind of 6 collapsing in slow motion, or not so slow motion. The 7 music industry is not alone in that, by the way. This is 8 taking place all over the information sector.

9 Now, what can they do in that environment; 10 first, I don't think they will in the long term remain 11 able to maintain high prices. This will come down 12 continuously. Number one.

And therefore, you can make up with us in two ways. One, is to reduce your cost structure considerably, which means probably lower investment in artists. With the artists probably finding other ways in which they can support themselves. Just simply different ways from the traditional ones.

Some people will be hurt from that. That's
unavoidable, but that's kind of in the way of what -- the
destructive forces of capitalism in summary mean.
Artists are not exempt from that. It's not just kind of
stockholders who kind of take hits.

Now, secondly, you have to make up in volume. So maybe your costs comes down from 65 cents, Michael, to

5 cents, maybe, but if you sell a lot of 5 cent songs,
 you come up with a lot of money.

I'm not saying 5 is the number, but the point is that you may just kind of have a lot of people spending a lot of time while the meter is clicking for small amounts, micro payment-type thing. And there are lots of people who listen to music. More than ever.

8 A PARTICIPANT: Someone that --

A PARTICIPANT: I wanted -- what I think is a 9 very important fact, because while there is this 10 11 recording industry price of where the content owners get 12 65 cents, and then ITunes adds 34 cents, and it's 99 13 cents, and that seems to be the model. There is another record industry sanctioned service which is right now 14 charging an effective price of .01 per download. 15 There was testimony at a -- at the House Intellectual Property 16 17 Subcommittee. This followed a hearing on campus piracy, 18 which talks about different sanction models.

And the CEO of MusicNet testified that they now have a record industry sanction service on campus which is charging \$3 per month, and that the average user is downloading 10 songs per day, which is 300 per month in a 30 day month, which works out to a penny per song. Now, these are tether downloads. They are

supposedly downloads which cannot be moved off the

25

computer and burned to CD or transferred to a portable
 device. I'm not sure there isn't some engineering
 student who hasn't figured out how to untether them.

But if they can offer tethered downloads, unlimited tethered downloads for \$3 a month, I don't know what the right addition of value is for taking away the tether factor, whether that doubles the price or triples the price.

9 Let's say it triples it, you can have an 10 unlimited download service for \$9 a month. I would 11 hazard that millions of people, to avoid spoof files, to 12 avoid legal risk, would sign up for that.

And doesn't that suggest that the ultimate model for the industry might not be something that's like selling singles on-line, but much more like what we're used to paying for cell phone service and ISP connectivity and cable TV.

More pricing it like a service with a sale price, and up to some set limit, they don't care whether you never use it, or whether you use the max.

A PARTICIPANT: What you're talking about is a big bundle, at a flat price per month. Let me point out that also solves another problem the record faced, which is sort of the per sale doctrine.

25

Amazon has a very liquid used good market.

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Something stopping -- it's illegal, but there's really nothing stopping someone from buying a CD, ripping it, and then selling it for 20 percent discount on Amazon.com and keeping all the content.

5 And we actually have a study that shows about 6 23 percent of the used products, used CD sales on Amazon, 7 are actually directly cannibalizing new product sales. 8 And it's actually about 30 percent for DVDs.

9 The beauty of these licenses is that then you 10 take away the first sale doctrine. Right. You can't --11 I can't then sell those things. They're actually 12 tethered.

Again, I think there are a lot of creative ways that the record industry could actually really benefit from technology. I would love to see that dialog start between the record industry and the technology companies.

MR. ABBOTT: Respond, Michael. We'll have timefor two more questions.

MR. EINHORN: First of all, regarding the cost of content. I really got to get 65 cents straight. I am not in favor of 65. I said a licensing arrangement. Okay?

You can license some stuff at 65 cents, for the gentleman who spoke, 10 cents, you get them in the same room and let them bang each other's heads together.

For all I know, a Legacy catalog will go for 1 2 less, because you don't have to market. You're marketing 3 it A&R. You go where you can get all distribution This includes, Mr. Corwin, your idea about prices. 4 Rhapsody, or a subscription service where you pay a 5 certain fee per month. Let them also work out that, and 6 negotiate that kind of licensing fee. 7

8 Get them in the same room. Figure out what's 9 the appropriate license for a streaming service, or even 10 a download service, where you buy a certain amount per 11 month.

As for the cost of management. Eli, if in fact it is true that the record labels are so inefficient with, I know, the Cadillacs and the cocaine and the payola and everything else; this seems like a reasonable responsibility for the shareholders to look out for. They can punish their management by finding their costs are too high.

19 If it's so terrible to pay money to the radio 20 stations, you can take that one up in front of the FCC. 21 The RIAA will be on your side. They already filed 22 against the paying of money to independent radio 23 promoters. Those are responsible policy issues we can 24 discuss.

25

You're not going to discuss that, those are

different issues. You have to take care of those in
 their own domains. And finally, how do we get
 competition among different peer-to-peer providers.
 That's what someone said.

How do we ensure the market is competitive; 5 I'll say it again, have a licensing agent for the peer-6 7 to-peer providers come in, maybe one person, maybe one 8 organization, maybe a group, and negotiate a collective licensing with various labels to make sure that their 9 organization will get right. Thank you. Thank you, sir. 10 11 A PARTICIPANT: So you're in favor of 12 compulsory licensing? 13 MR. EINHORN: No, I am not for compulsory licensing. I am for negotiated licensing between a 14 licensing agent on one side, and labels on the other. 15 MR. NOAM: The FTC should look into that. 16 CHAIRMAN MAJORAS: I think --17 18 MR. NOAM: Yes. I --19 The Justice Department in 1976, MR. EINHORN: 20 heard the BMI case. It is not anti-competitive to have a licensing agent like that. Okay. And I know people 21 22 right now who are licensing agents working on behalf of 23 peer-to-peer companies. 24 MR. ABBOTT: Any questions left on the floor?

25 MR. FREEDMAN: Hi, Marc Freedman, with

RazorPop. I had one question, and it was in response to
 Mr. Einhorn. Filtering is not supported by the DCIA, and
 I think you may have talked to one of the members and
 misunderstood his response.

5 But one of the other panelists mentioned 6 filtering doesn't work. I think speaking for many of the 7 members of the industry, we saw five years ago that 8 filtering doesn't work. It's not legal in terms of 9 having a centralized system. It's not effective as they 10 found out, which is the reason that the judge shut down 11 Napster.

12 So it seems to be quite a regressive practice, 13 and it's ironic that the entertainment industry should 14 look at that as their salvation.

And it certainly imposes and externality on the peer-to-peer developers and on the peer-to-peer networks to somehow accommodate this huge data base and this huge processing involved with such filtering.

What is the panel's perspective on filtering asa possible solution?

21 MR. POUWELSE: Yes, I would like to take, 22 first, the reaction to -- so I agree fully that the 23 filtering doesn't work from a technological point. 24 So we would like to stress again that if users

do not want to license vendors, and there's one bad

25

player in the field who just gives away with a single click all the content, all the Brittany you can eat. Then that's the system will people will follow if they do not have them all value that downloading Brittany Spears illegally is wrong.

So I would like to take this guestion to the 6 So if there is one -- if -- that there is 7 panel again. 8 one bad player in the industry that where people can go there for zero cost downloads, and how are the other 9 players going to compete with that player who do not have 10 11 any burden of licensing costs and is based on a -- on a 12 open source kind of -- so you have no litigation and all 13 the other works.

MR. AUGUSTSON: I think the underlying is that we -- that the moral value of the individuals pursuing it is one angle, and all of us have, in my opinion, you know -- it's nice to blame higher education, because it's when they get to us that they really got those skills refined and have these really broad networks.

But you know where they developed that lack of moral fiber, is in your families and your friends' families.

And I challenge all of you, what are your 12-year-olds, your 8-year-olds, your 14-year-olds doing, and what are you counseling them to do.

I mean I've sat at dinner where an executive was proud to ask his son that, and he said do you download, and he said, no. And he said, why not; because you won't let me. And he said he was the only kid amongst his friends. There's the problem.

6 Isn't the underlying issue to heck with which 7 industry is getting gored today. Isn't it the issue that 8 we're raising a bunch of youngsters who don't understand 9 the value of intellectual property? Isn't that a concern 10 to any -- I mean it is to me, anyway.

And so I think they will follow. Our experience has been that we have a free, free sharing service on our campus that has broad-based usage, but when -- the excuse today is, oh, the rotten industry has been ripping us off for years, and, you know, we're -and we tolerate that.

I mean, I'm talking about one on one with yourown kids. One on one with your own --

19 A PARTICIPANT: Well, I would argue with that. 20 I think the young people are getting something that 21 perhaps the older people don't necessarily get. The 22 young people understand that a digital file is 23 fundamentally different from a CD.

24 MR. AUGUSTSON: Does that make it free? That's 25 all I'm -- you know, price it the way you want, different

doesn't make the intellectual property and the investment
 of the individual to create that property worthless.

And as long as they go after it free, then they're saying there's no value to it.

A PARTICIPANT: Well, it's not that they're 5 They're saying there's no 6 saying there's no value. 7 choice, which is fundamentally different. They're saying 8 that the choice that you give between paying a buck at ITunes and getting something for free over file-sharing, 9 which may come with spyware, it may come with viruses, 10 11 may be a bogus file; it may be very time consuming. 12 They're making the choice that they would rather use 13 file-sharing.

MR. AUGUSTSON: And I'm challenging you, what is your responsibility as a parent and as a member of your community of whether you think that's an acceptable choice.

18 We were challenged in our university, as all 19 are, that 80 to 90 percent of our resident halls are 20 using our networks for illegal activity.

Whether we agree with the environment that created that or not, I feel that we were right in taking action that says we have to do something, because that's morally wrong for our institution to be in that place. I'm saying it's not us -- those kids, those are

freshman and sophomores. Those are 17 and 18 year olds 1 2 that are coming from your high schools, and they ain't 3 learning it in our place. Now I think there's a responsibility on the 4 part of all of us --5 This is a generation that was 6 A PARTICIPANT: 7 fundamentally raised on the free marketplace, and these 8 are consumers talking. And I suggest that the marketplace listen. 9 10 MR. AUGUSTSON: So free is okay? 11 A PARTICIPANT: I didn't say that. I said they 12 didn't have a choice. 13 MR. AUGUSTSON: We're not going to make it. Well, I think a very quick 14 MR. ABBOTT: We really are running well over time, but I 15 comment. think -- but -- Michael. 16 MR. SMITH: Concerning the DCIA, this is what I 17 18 found. P-to-P revenue engine on the DCI web site, DCIA 19 is 10 companies, including digital containers and relatable -- and maybe I'm reading this wrong. 20 It says for alacarté sales, digital containers will apply DRM to 21 22 protect the test content, and Relatable will use 23 acoustical finger printing to identify test content, enter into P-to-P distribution by consumers. 24 25 Now, there comes a point where maybe I'm not

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reading past double speak here, but this seems to be
 pretty clear here that it's saying, to my mind, they're
 saying that DRM and finger printing work.

A PARTICIPANT: Well, let me just address that, 4 which is it works in the context of consumer choice. 5 Ιt works in the context of allowing the user the choice 6 7 between getting an unknown guantity free over the 8 Internet, which, again, may have spyware or viruses, or be a boqus file, or be of dubious quality, and having an 9 authentic, legitimate content, which includes the finger 10 11 printing process; that's the context in which that service is offered. 12

13 It's not in either, or, it's -- respect the
14 consumer. Let them have -- make the choice.

A PARTICIPANT: I think my comment will go directly to a lot of what's been said right here.

I think that the fact that today Adam Eisgrau has sat at the table with so many other people has significantly changed the equation. And I think that one of the most -- and the problem with the question that was asked, the question was will P-to-P serve the copyright holder.

And I don't think that's the right question. I think the right question is will P-to-P serve copyright. Or, to be more specific, exclusive rights, which is the

language in the Constitution, or to the promotion of
 profits of use for arts and sciences.

And this talk about meeting in a room and hashing things out, that's an obsolete thing. I don't think it's going to work for P-to-P. That started in 1900 with the first register of copyright, Thorbald Solberg.

8 He went to Congress because he had radio, 9 movies, player pianos; he had all this disruptive 10 technology coming up. And he went to them, to Congress, 11 who are the ones who have the power, to grant statutory 12 rights. Not intellectual property.

13 These are exclusive rights that can be designed 14 by Congress in a way they please to serve the purpose. 15 They're not natural rights.

So he went to Congress and said, look, we've got this coming up. You have to do it. And they begged off, and they begged off, and they begged off, probably for the same reasons they've been begging off for the last 20 years.

Then what happened was the Librarian of Congress said, well, why don't I call together a conference of all the industry leaders. And you know what they said, they said we could not do that. That would be highly inappropriate.

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1 Then what they said was, why don't you do it on 2 your own dime and report back to us. And that 3 establishes practice where supposedly copyright is hashed 4 out among the stakeholders instead of Congress.

And a final comment. You know, one of the 5 things that NY has been dealing with is the fact that its 6 7 copyright has been reversed. It has been changed by this 8 hyping of this language, perpendigital copy. Which is just a coded way of saying that somehow technology has 9 required that we change the fundamental nature of 10 11 copyright. Like it's some kind of a prior restraint 12 where the author actually has the right to set -- you 13 know, put DRM on a static work.

And that's not the purpose of copyright. I'm supposed to be able to get information and use it. You're supposed to publish. Okay.

And right now, what we're looking at, is the fact that -- it's a weird thing. Einhorn is talking about efficiency, and I'm not an economist, but I've always had this strange problem with the Chicago school. That somehow it's okay to collude over this coming up with standards for common conventions over abstractions.

And the weird thing was that that came in right at the early '80s, exactly the same time when this technology spread. Where we have highly flexible

computers, highly flexible Internet, highly flexible
 works.

3 MR. ABBOTT: Thank you. A PARTICIPANT: Thank you. 4 5 MR. ABBOTT: Thank you very much. I know people have strong opinions. There will be more on 6 copyright tomorrow morning. Thank you for coming. I'll 7 8 see you tomorrow. Thank you. Actually, we did have 9 MR. PAHL: 10 closing remarks on our agenda, but given the late hour, 11 we're going to forego them. So thank you for the lively and provocative 12 13 debate, and we will see you tomorrow. 14 (Whereupon, at 5:43 p.m., the workshop was 15 adjourned, to reconvene Thursday, December 16, 2004.) 16 \* \* \* \* \* 17 18 19 20 21 22 23 24 25

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